

# Formal Methods for Software Development

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## Deficiencies of HUnit

- user has to supply test cases
- degree of coverage is unclear
- systematically writing tests can be tedious
- specification language limited to simple Boolean expressions

# QuickCheck

- test cases are generated **automatically**, using **random** testing
- test cases are checked against **specifications**
- specifications also **document** the program
- test data **generation language**
- **leightweight** approach
- see  
`http://www.cs.chalmers.se/~rjmh/QuickCheck/`

# QuickCheck Specification Language

- basic conditions: Boolean Haskell expressions
- conditinal properties
- universal quantification (over all finite, total datatype elements)

## Example Specifications

```
prop_RevUnit x = reverse [x] == [x]
  where types = x::Int
```

```
prop_RevApp xs ys =
  reverse (xs++ys) ==
    reverse ys ++ reverse xs
  where types = (xs::[Int], ys::[Int])
```

```
prop_RevRev xs = reverse (reverse xs) == xs
  where types = xs::[Int]
```

# Properties of Functions

```
prop_ComposeAssoc f g h x =  
  ((f . g) . h) x == (f . (g . h)) x  
where types = [f, g, h] :: [Int->Int]
```

# Conditional Laws

`<condition> ==> <property>`

# Conditional Laws – Example: the Program

```
ordered xs =
```

```
  and (zipWith (<=) xs (drop 1 xs))
```

```
insert(x, []) = [x]
```

```
insert(x, y:l) = if x <= y then x:y:l  
                  else y:insert(x, l)
```

# Conditional Laws – Example: the Specification

```
prop_Insert x xs =  
  ordered xs ==> ordered (insert (x,xs))  
  where types = x::Int  
  
prop_Insert' = \ (x::Int) -> \ xs ->  
  (ordered xs ==> ordered (insert (x,xs)))
```

# Counting Trivial Cases

```
<condition> `trivial` <property>
```

```
prop_Insert2 x xs =  
  ordered xs ==>  
    null xs `trivial` ordered (insert (x,xs))  
where types = x::Int
```

# Classifying Test Cases

```
classify <condition> <string>$ <property>
```

```
prop_Insert3 x xs =  
  ordered xs ==>  
    classify (ordered (x:xs)) "at-head"$  
    classify (ordered (xs++[x])) "at-tail"$  
    ordered (insert (x,xs))  
  where types = x::Int
```

# Collecting Data Values

```
collect <expression>$ <property>
```

```
prop_Insert4 x xs =  
  ordered xs ==>  
    collect (length xs)$  
    ordered (insert (x,xs))  
where types = x::Int
```

# Quantified Properties

```
forall <generator> $ \<pattern> -> <property>
```

```
prop_Insert5 x =  
  forall orderedList $ \xs ->  
    ordered (insert (x,xs))  
  where types = x::Int
```

orderedList is a **test data generator**.

# Test Data Generators: The Type Gen

- Test data is produced by test data generators.
- QuickCheck defines default generators for most types.
- User-supplied generators: with `forAll`, and for any new types.
- Generators have types of the form `Gen a`, where `Gen` is a monad

# The Class Arbitrary

```
class Arbitrary a where  
  arbitrary :: Gen a
```

The class method `arbitrary` is the default generator for type `a`.

Generators are built up on top of the function

```
choose :: Random a => (a, a) -> Gen a
```

which makes a random choice of a value from an interval, with a uniform distribution.

## Example: Random Choice Between Elements of a List

```
oneof :: [Gen a] -> Gen a
oneof m =
  do xs <- sequence m
     i <- choose (0, length xs - 1)
     return (xs!!i)
```

## Generation of Ordered Lists

```
orderedList :: Gen [Int]
orderedList = orderedListAux 0
orderedListAux :: Int -> Gen [Int]
orderedListAux n = frequency
  [(1, return []),
   (4, do i <- arbitrary
          let j = abs i
              xs <- orderedListAux (n+j)
              return ((n+j):xs))]
```

# Generators for User-Defined Types

```
data Colour = Red | Blue | Green
```

```
instance Arbitrary Colour where
```

```
  arbitrary = oneof
```

```
    [return Red, return Blue, return Green]
```

## Generators for Lists

```
instance Arbitrary a => Arbitrary [a] where
  arbitrary = oneof
    [return [], liftM2 (:) arbitrary arbitrary]
```

```
liftM2  :: (Monad m) =>
  (a1 -> a2 -> r) -> m a1 -> m a2 -> m r
liftM2 f m1 m2 = do
  x1 <- m1
  x2 <- m2
  return (f x1 x2)
```

## Better Distribution of Lists

```
instance Arbitrary a => Arbitrary [a] where
  arbitrary = frequency
    [(1, return []),
     (4, liftM2 (:) arbitrary arbitrary) ]
```

## Generation of Trees

```
data Tree a = Leaf a
            | Branch (Tree a) (Tree a)
instance Arbitrary a => Arbitrary (Tree a)
where
  arbitrary = frequency
    [(1, liftM Leaf arbitrary),
     (2, liftM2 Branch arbitrary arbitrary) ]
```

**Problem:** this definition only has a 50% chance of terminating!

## Generation of Trees: Size Function

```
sized :: (Int -> Gen a) -> Gen a
instance Arbitrary a => Arbitrary (Tree a)
  where
    arbitrary = sized arbTree
arbTree 0 = liftM Leaf arbitrary
arbTree n = frequency
  [(1, liftM Leaf arbitrary),
   (4, liftM2 Branch subtree subtree)]
  where subtree = arbTree (n `div` 2)
```

## Limits of QuickCheck

- Undefined values (can be handled via catching exceptions)
- Infinite datastructures (can be handled via finite parts)
- Monadic values: see next lecture
- No test case coverage analysis (but user can supply new test generators)
- Only a fragment of higher-order logic is covered