

# Logik für Informatiker Logic for computer scientists

## Multiple Quantifiers

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$$\forall x \exists y \text{ Likes}(x, y)$$

is very different from

$$\exists y \forall x \text{ Likes}(x, y)$$

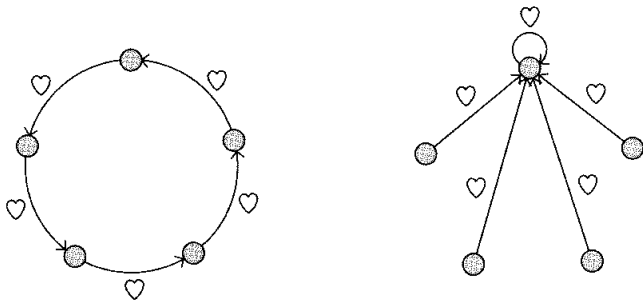


Figure 11.1: A circumstance in which  $\forall x \exists y \text{ Likes}(x, y)$  holds versus one in which  $\exists y \forall x \text{ Likes}(x, y)$  holds. It makes a big difference to someone!

Goal: shift all quantifiers to the top-level

Rules for conjunctions and disjunctions

$$(\forall xP) \wedge Q \rightsquigarrow \forall x(P \wedge Q) \qquad (\exists xP) \wedge Q \rightsquigarrow \exists x(P \wedge Q)$$

$$P \wedge (\forall xQ) \rightsquigarrow \forall x(P \wedge Q) \qquad P \wedge (\exists xQ) \rightsquigarrow \exists x(P \wedge Q)$$

$$(\forall xP) \vee Q \rightsquigarrow \forall x(P \vee Q) \qquad (\exists xP) \vee Q \rightsquigarrow \exists x(P \vee Q)$$

$$P \vee (\forall xQ) \rightsquigarrow \forall x(P \vee Q) \qquad P \vee (\exists xQ) \rightsquigarrow \exists x(P \vee Q)$$

# Prenex Normal Form (cont'd)

Rules for negations, implications, equivalences

$$\neg\forall xP \sim \exists x(\neg P)$$

$$\neg\exists xP \sim \forall x(\neg P)$$

$$(\forall xP) \rightarrow Q \sim \exists x(P \rightarrow Q)$$

$$(\exists xP) \rightarrow Q \sim \forall x(P \rightarrow Q)$$

$$P \rightarrow (\forall xQ) \sim \forall x(P \rightarrow Q)$$

$$P \rightarrow (\exists xQ) \sim \exists x(P \rightarrow Q)$$

$$P \leftrightarrow Q \sim (P \rightarrow Q) \wedge (Q \rightarrow P)$$

# Prenex Normal Form: example

What is the prenex normal form of

$$\exists x \text{Cube}(x) \rightarrow \forall y \text{Small}(y)$$

## *Universal elimination*

Universal statements can be instantiated to any object.

From  $\forall xS(x)$ , we may infer  $S(c)$ .

## *Existential introduction*

If we have established a statement for an instance, we can also establish the corresponding existential statement.

From  $S(c)$ , we may infer  $\exists xS(x)$ .

# Example

$$\begin{array}{l} \forall x[\text{Cube}(x) \rightarrow \text{Large}(x)] \\ \forall x[\text{Large}(x) \rightarrow \text{LeftOf}(x, b)] \\ \text{Cube}(d) \\ \hline \exists x[\text{Large}(x) \wedge \text{LeftOf}(x, b)] \end{array}$$



# Existential instantiation (elimination)

From  $\exists xS(x)$ , we can infer  $S(c)$ , if  $c$  is a new name not used otherwise.

Example: Scotland Yard searched a serial killer. They did not know who he was, but for their reasoning, they called him "*Jack the ripper*".

This would have been an unfair procedure if there had been a real person named Jack the ripper.

# Example

$$\begin{array}{l} \forall x[\text{Cube}(x) \rightarrow \text{Large}(x)] \\ \forall x[\text{Large}(x) \rightarrow \text{LeftOf}(x, b)] \\ \exists x\text{Cube}(x) \\ \hline \exists x[\text{Large}(x) \wedge \text{LeftOf}(x, b)] \end{array}$$

# Universal generalization (introduction)

If we introduce a new name  $c$  that is not used elsewhere, and can prove  $S(c)$ , then we can also infer  $\forall xS(x)$ .

Example:

*Theorem* Every even number greater zero is the sum of two odd numbers.

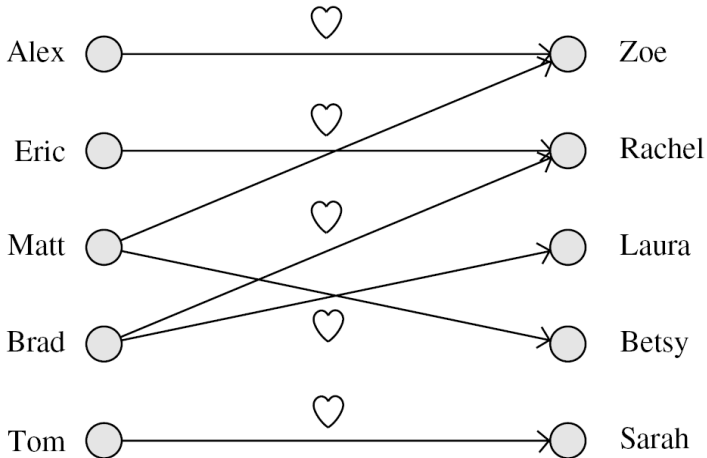
*Proof* Let  $n > 0$  be even, i.e.  $n = 2m$  with  $m > 0$ . If  $m$  is odd, then  $m + m = n$  does the job. If  $m$  is even, consider  $(m - 1) + (m + 1) = n$ .

# Arguments involving multiple quantifiers

$$\left\{ \begin{array}{l} \exists y[\text{Girl}(y) \wedge \forall x(\text{Boy}(x) \rightarrow \text{Likes}(x, y))] \\ \forall x[\text{Boy}(x) \rightarrow \exists y(\text{Girl}(y) \wedge \text{Likes}(x, y))] \end{array} \right.$$

$$\left\{ \begin{array}{l} \forall x[\text{Boy}(x) \rightarrow \exists y(\text{Girl}(y) \wedge \text{Likes}(x, y))] \\ \exists y[\text{Girl}(y) \wedge \forall x(\text{Boy}(x) \rightarrow \text{Likes}(x, y))] \end{array} \right.$$

# A (counter)example



# Common Algebraic Specification Language

- strongly typed; types are declared using the *sort* keyword  
sort Blocks
- predicates have to be declared with their types  
preds Cube, Dodec, Tet : Blocks
- propositional variables = nullary predicates  
preds A,B,C : ()
- constants have to be declared with their types  
ops a,b,c : Blocks

# Example CASL specification: blocks

```
spec Tarski1 =      sort Blocks
  preds Cube, Dodec, Tet, Small, Medium, Large : Blocks
  ops a,b,c : Blocks
  . not a=b . not a=c . not b=c
  . Small(a) => Cube(a)      %(small_cube_a)%
  . Small(a) <=> Small(b)    %(small_a_b)%
  . Small(b) \ / Medium(b)  %(small_medium_b)%
  . Medium(b) => Medium(c)  %(medium_b_c)%
  . Medium(c) => Tet(c)     %(medium_tet_c)%
  . not Tet(c)              %(not_tet_c)%
  . Cube(a)                  %(cube_a)% %implied
  . Cube(b)                  %(cube_b)% %implied
```

- chapter 10: 10.20 to 10.31
- chapters 11 and 12
- additional exercise (grade 1): write a complete axiomatization of Tarski's World in CASL.