Testing on Target: Concepts and Experiences

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Overview

1. Motivation
2. Framework for testing on target
3. Test system requirements
4. Addressing technical problems
5. Experiences from 3 industrial projects
6. Conclusion

Motivation

- **HW/SW integration testing** with hardware-in-the-loop (HIL) technology:
  - Complete SW system is integrated on target HW
  - **Advantage:** system is tested in the same configuration that will become operational later on
  - **Disadvantage:** some properties are hard/expensive to test in the operational configuration
    - Example: SW reactions on HW faults

HW/SW integration testing

Test Procedures

Test Engine

Control of actuators

x(t)

Observation of sensor data

y(t)

Actuators/
Input interfaces

SUT HW with full SW integration

Sensors/
Output interfaces

Motivation

- **SW integration testing** with software-in-the-loop (SIL) technology on host computers:
  - SW components or complete SW system are tested on host computer – testing environment simulates HW behaviour and operational environment
  - **Advantage:** all SW properties can be easily stimulated
  - **Disadvantage:** No proof of proper HW/SW integration on the target HW

Motivation

- These considerations motivate **SW-integration testing on target HW (SWI-on-target testing):**
  - System under test (SUT) components are executed on target HW
  - A portion of the testing environment is deployed on the target HW and may
    - Stimulate SUT components
    - Replace/simulate drivers and HW where specific responses from the environment are required
  - Complex simulations and checks are deployed on host computer (test engine)

SWI-on-target testing

SUT HW with **partial** SW integration

Test Procedures

Test Engine

x(t)

y(t)

Test agents

SUT SW component

Test Stubs

Original Drivers

Framework for testing on target

Required **capabilities for SWI-on-target testing**:

- Explicit **SUT function calls**
  - Example: test of library or driver functions
- Definition and activation of **complex scenarios** to be executed on the target
  - Example: Simulation of load scenarios on target
- Replace SUT functions by **stubs** in order to simulate different behaviours
  - Example: Stub function simulates driver response in a HW fault situation

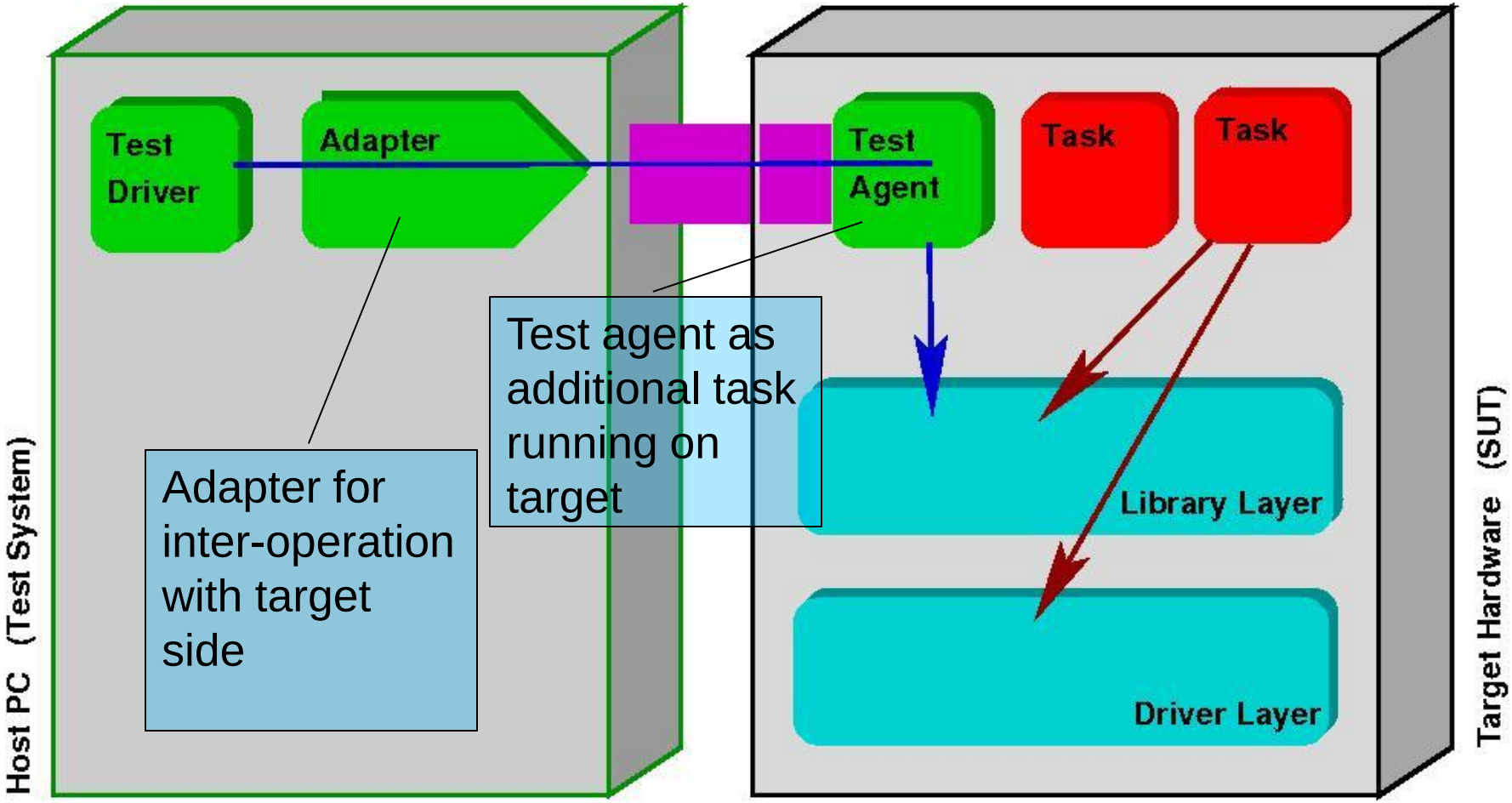
Framework for testing on target

- Enable **access to HW interfaces**
  - Example: Test of SUT driver software by stimulating/monitoring SUT HW interfaces
- Enable **glass-box view** on the execution of SUT components on target HW
  - Example: Function calls and actual parameter values
- Enable access to all **test support functions** which are available in a SIL test on host computer
  - Example: code coverage capture, test documentation, test oracle calculation

Building block: remote function calls

- Example: test of function
  `t0 f(t1 x1,...,tn xn)`
- Host side (test engine) runs test procedure where call to `y = f(x1,...,xn)` is performed as if locally available
- Host side call sends request
  "Call `y = f(x1,...,xn)`"
  to test agent on target, together with actual parameter values x1,...,xn
- Test agent on target receives request, calls SUT function `f()` and returns return value and out-parameter values to test engine.

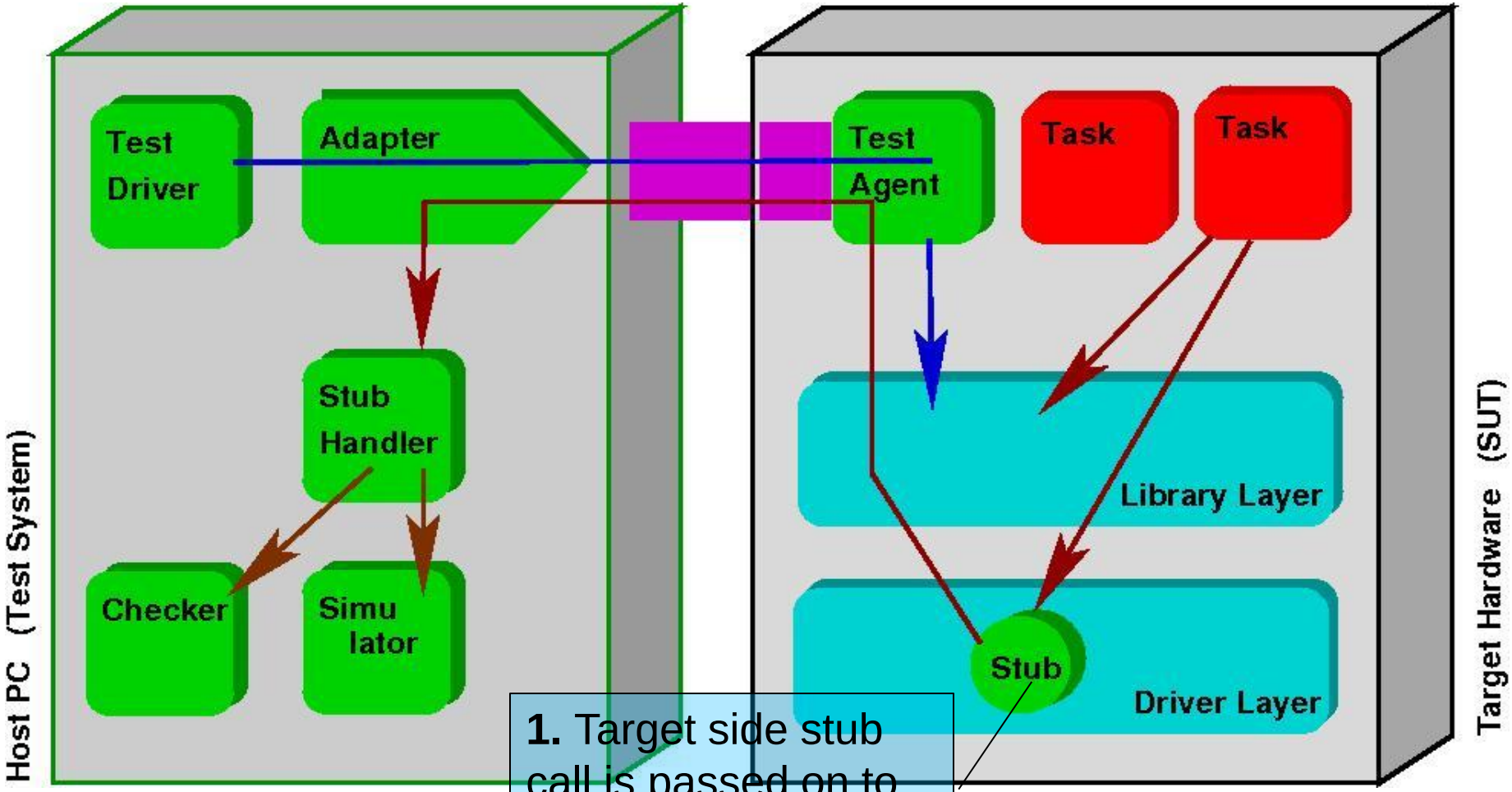
Remote function calls



Building block: stubbing SUT functions on target

- **Stubbing:**
  - Replacement of SUT function by test environment function with identical interface
  - Test environment controls stub behaviour
- Stubbed function behaviour
  - is **handled on host side** (dynamically) and passes computation results back to target
  - can be used for **fault injection**
  - can be used for **checking** call parameters
  - use (cheap) host side mechanisms for **logging, check, simulation**

Stubbing SUT functions on target



1. Target side stub call is passed on to host (test engine)

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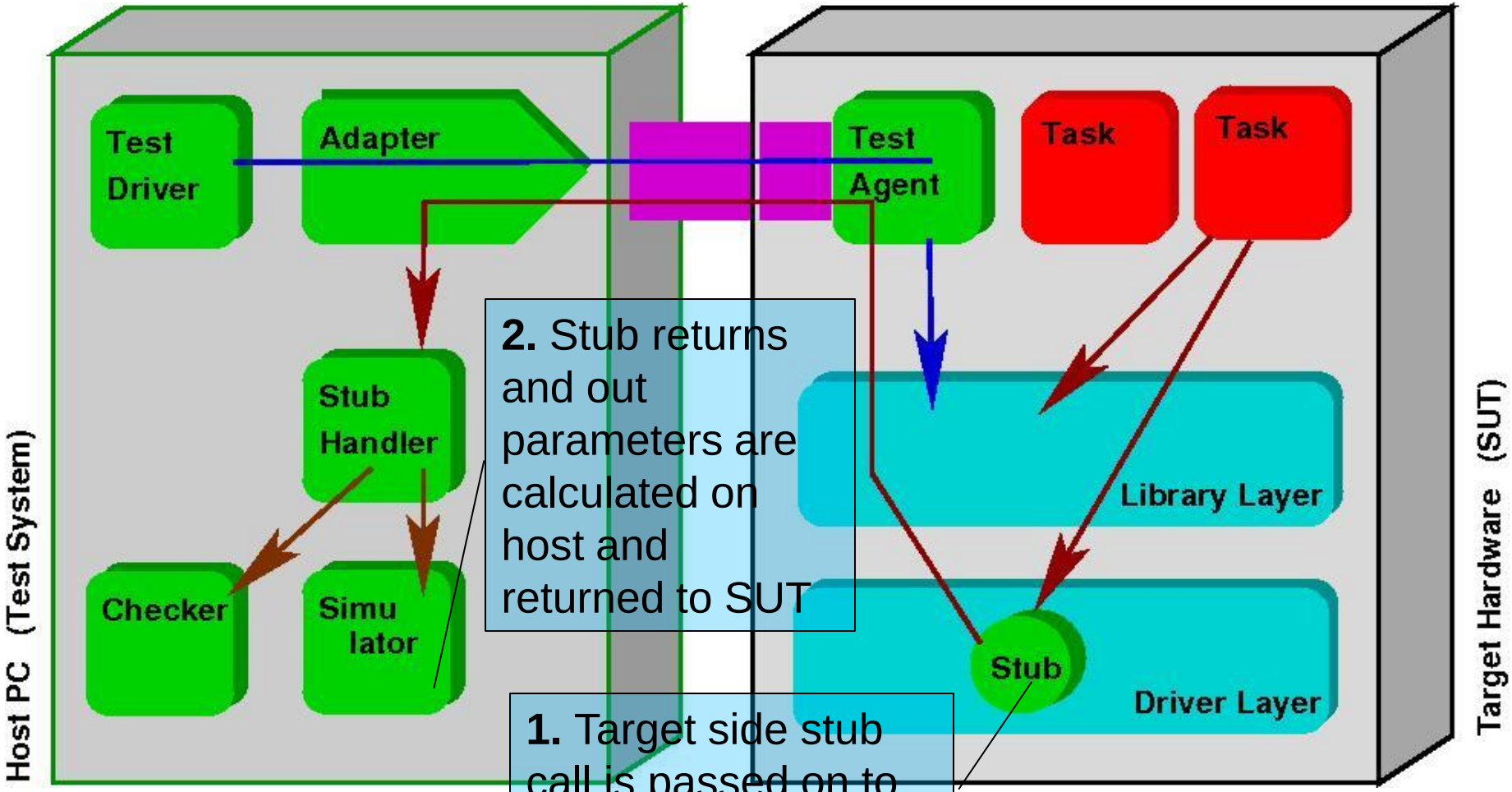
Stubbing SUT functions on target



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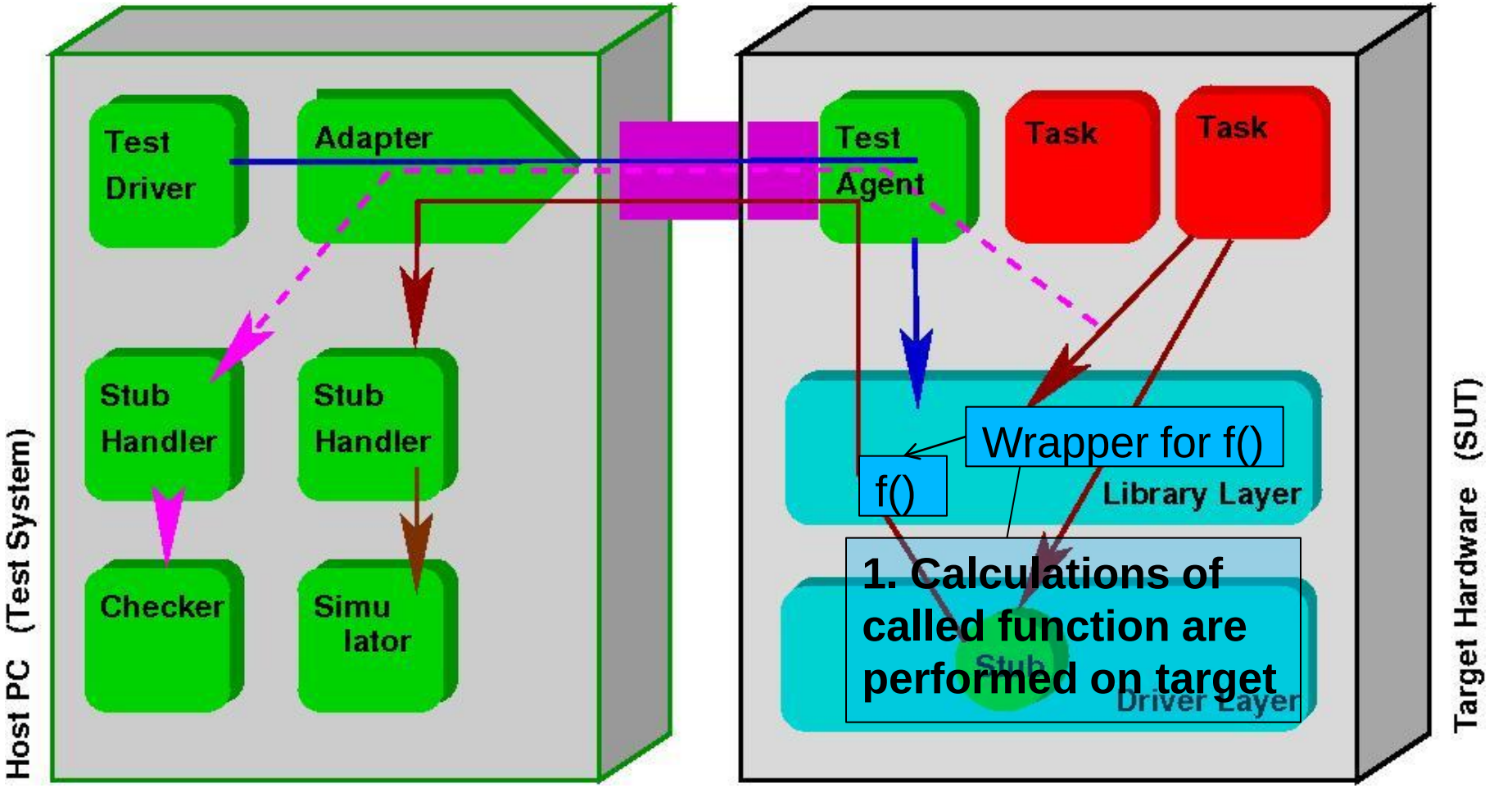
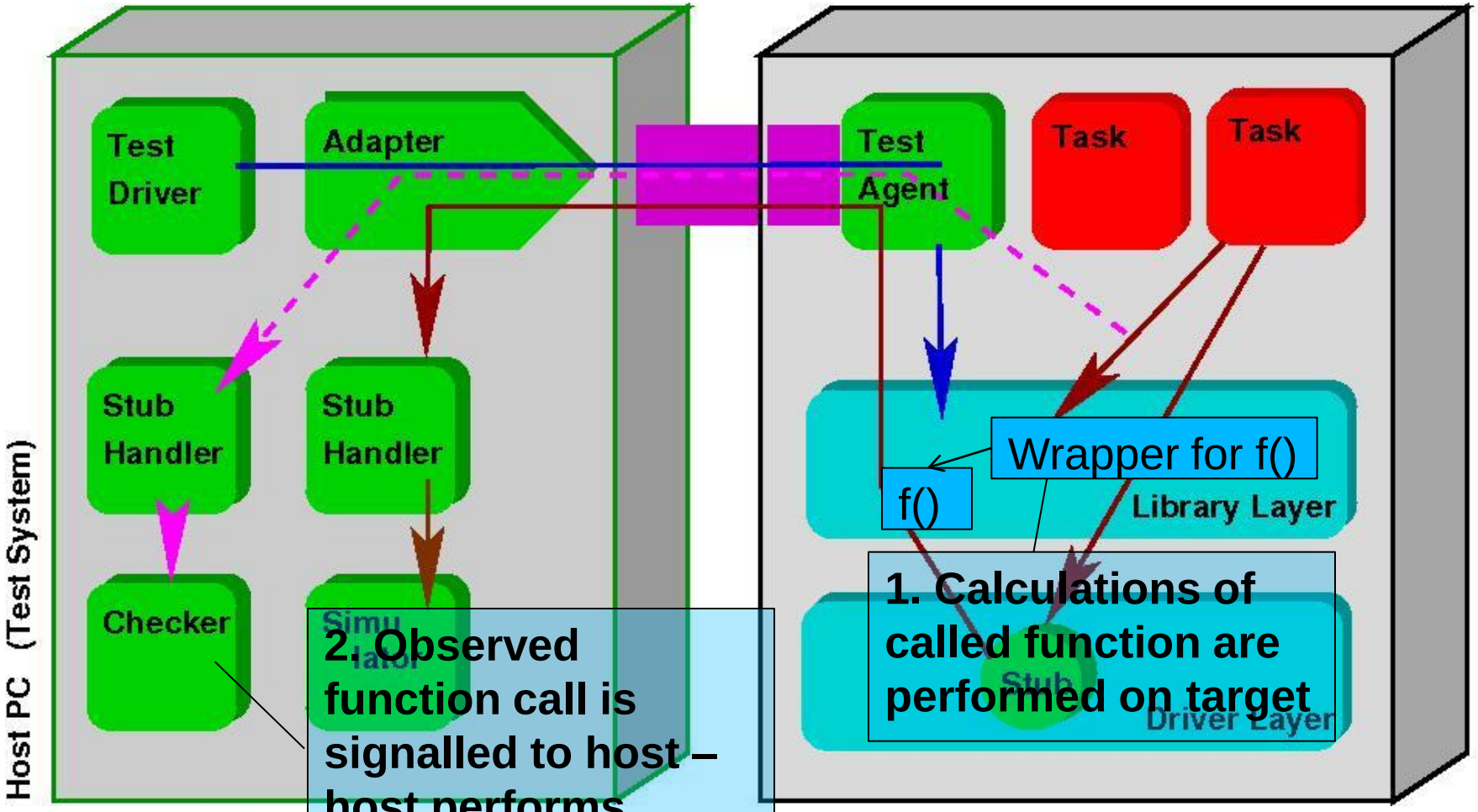
Building block: observing SUT functions on target

- Similar to stubbing, but without changing original function behaviour:
  - Stub acts as **wrapper** around original function to be called
  - Inputs, return values and out-parameter values are sent by wrapper stub from SUT to host
  - Observed **function calls are captured** by adapter on host-side
  - **Checking** of these data is performed in test procedure running **on the host**

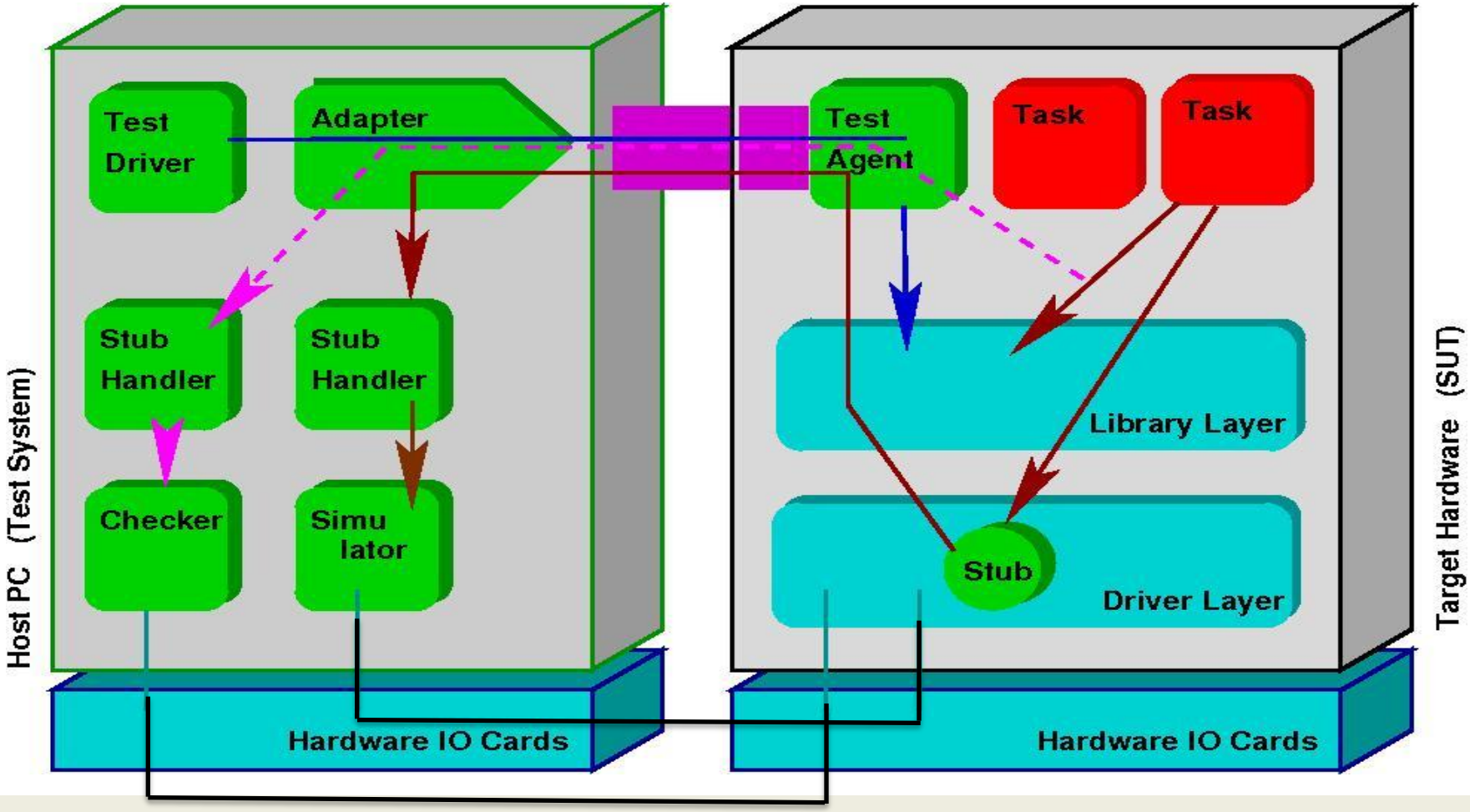
Observing function calls



Observing function calls



Adding Hardware I/O as part of the testing environment



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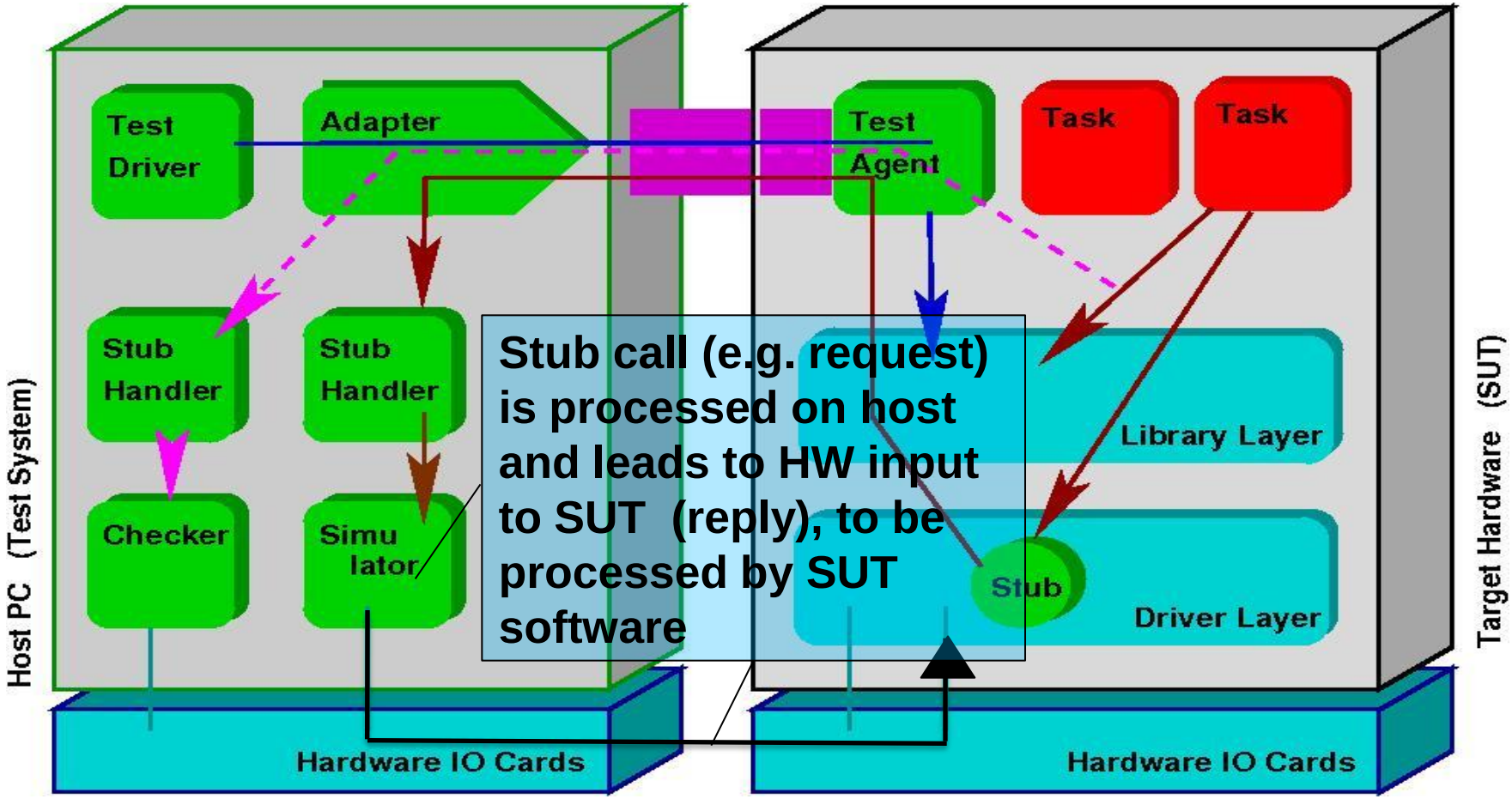
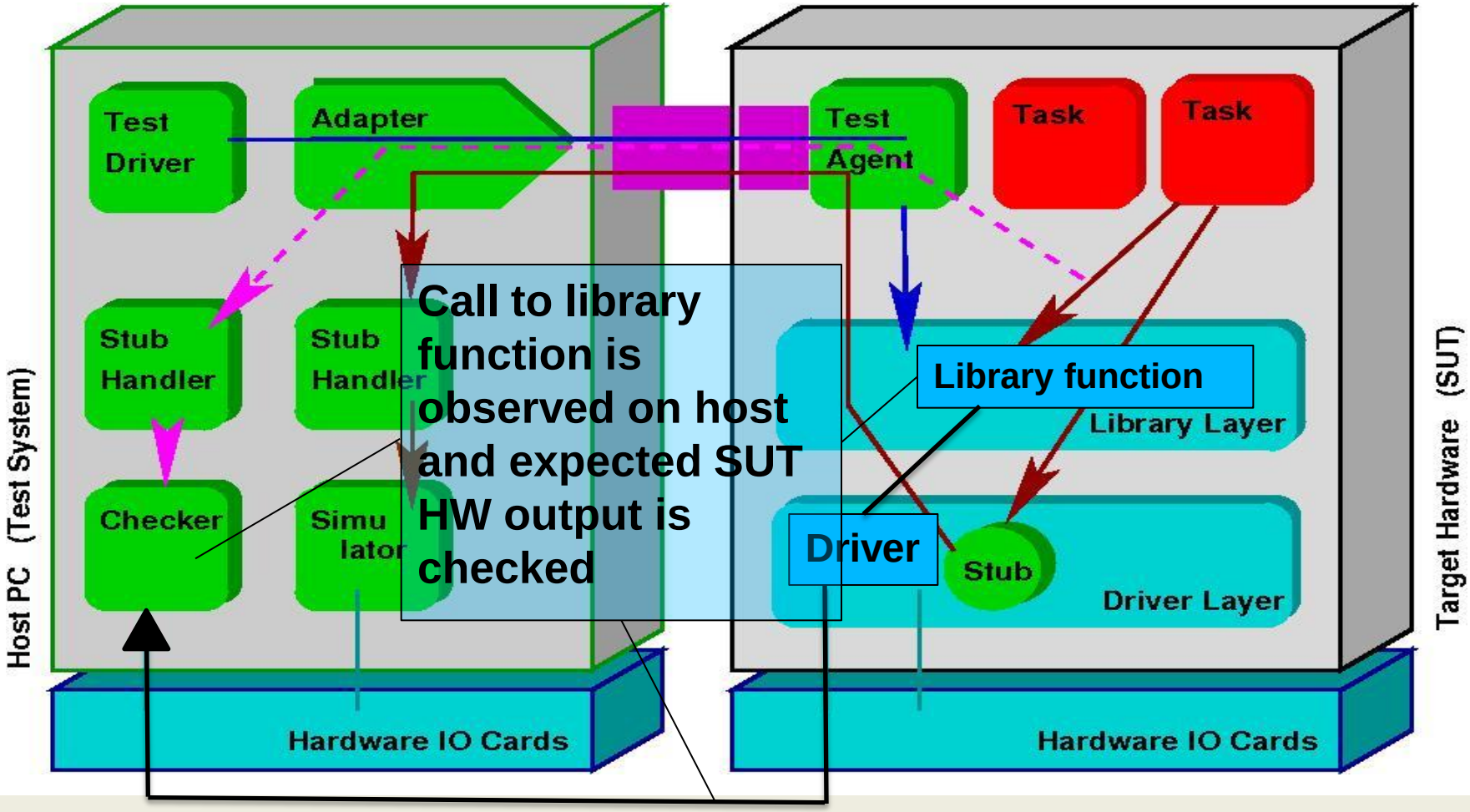
Adding Hardware I/O: stubbing with HW I/O



Adding Hardware I/O: Function call observation and SUT HW output checking



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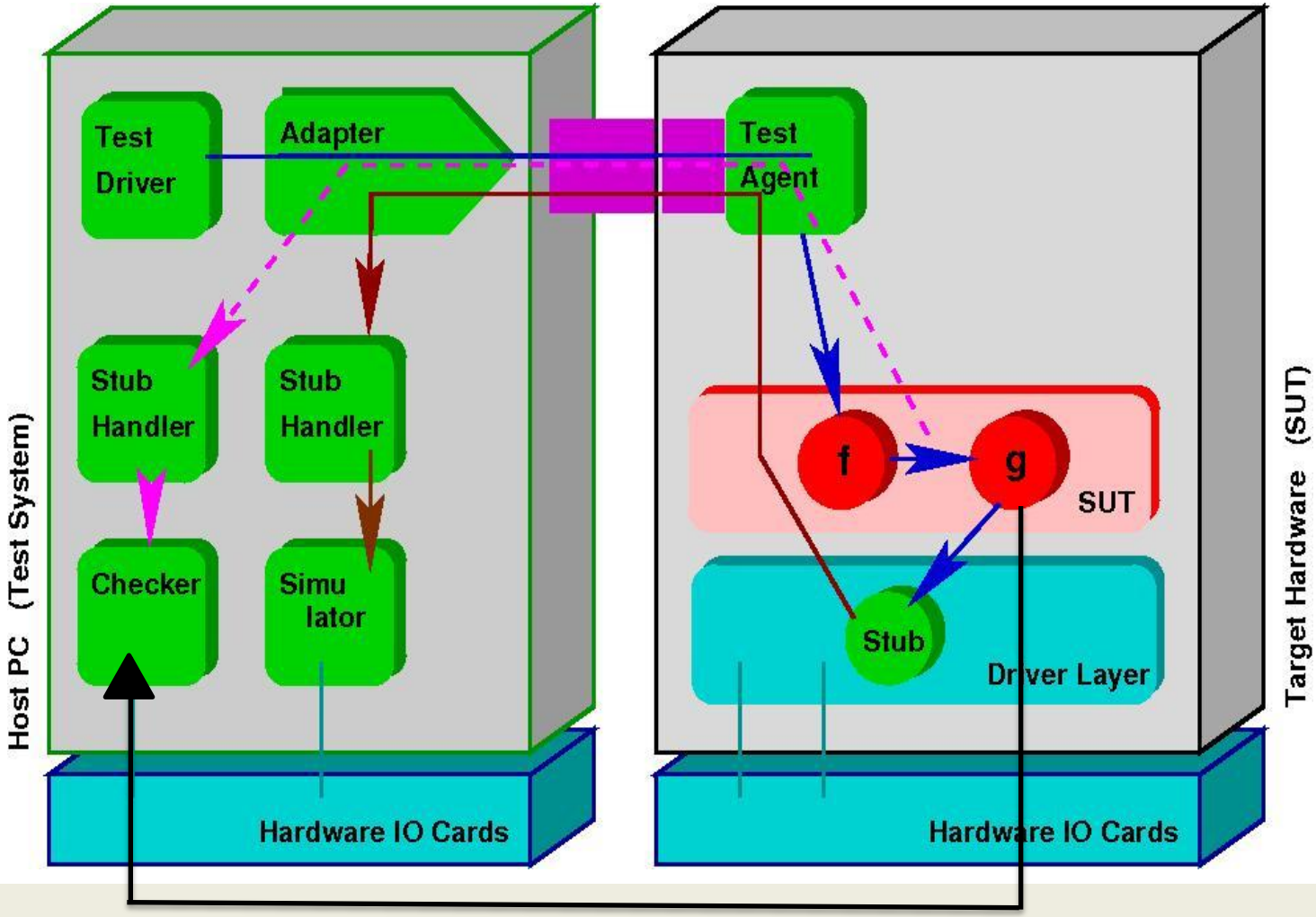
Building block: complex scenarios

- For many situations it does not suffice to call a single function per test step
- Instead, a **sequence of (timed) operations have to be performed without any interruption**
- Introduce **on-target test logic**:
  - **Add new functions** to target object code (written by the test designer)
  - Trigger these functions via remote function calls
  - New functions control **scenarios** with timed sequence of SUT function calls

Specialization: Unit testing on target HW



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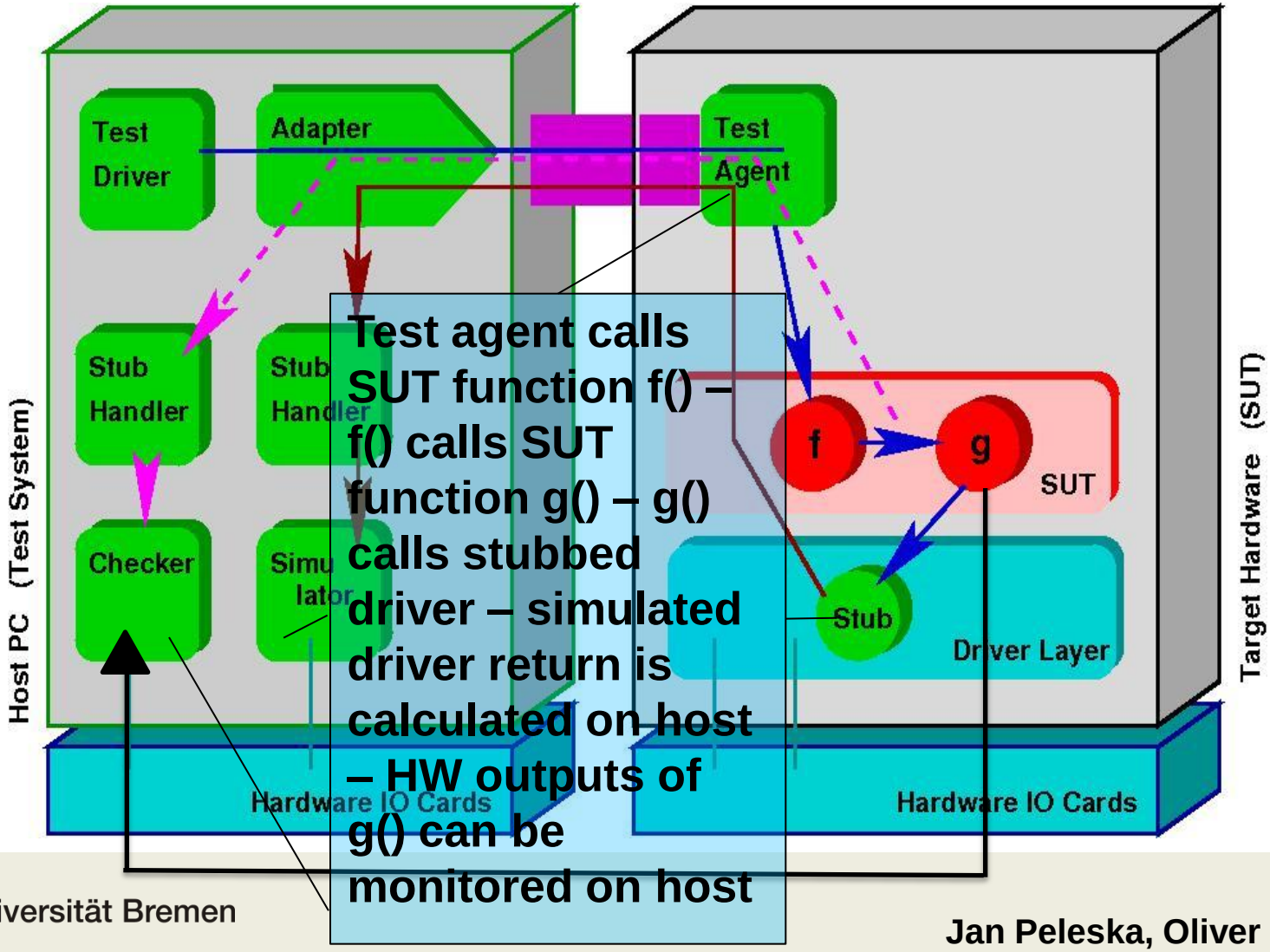
Specialization: Unit testing on target HW



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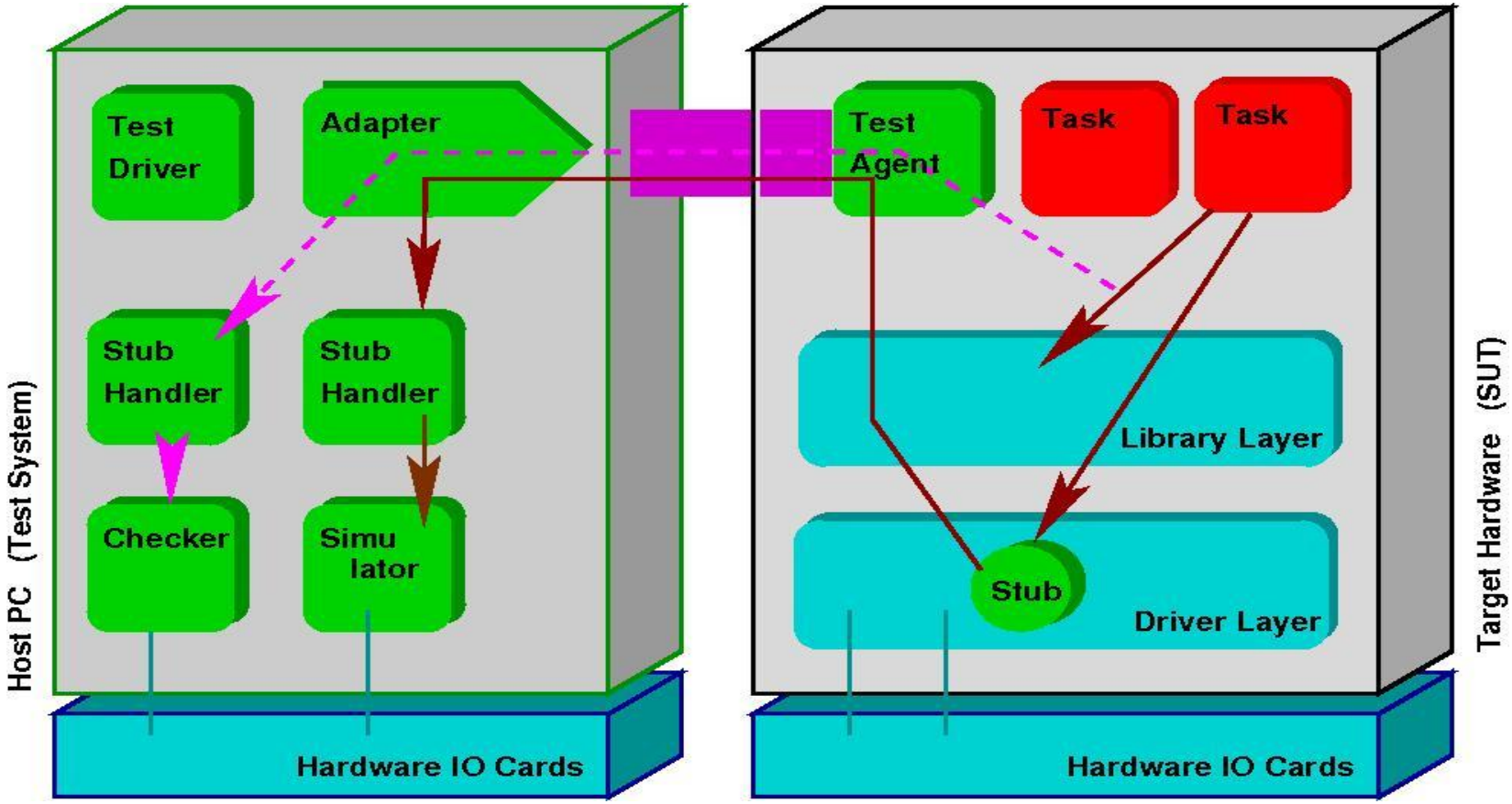
Specialization: SW integration testing on target HW



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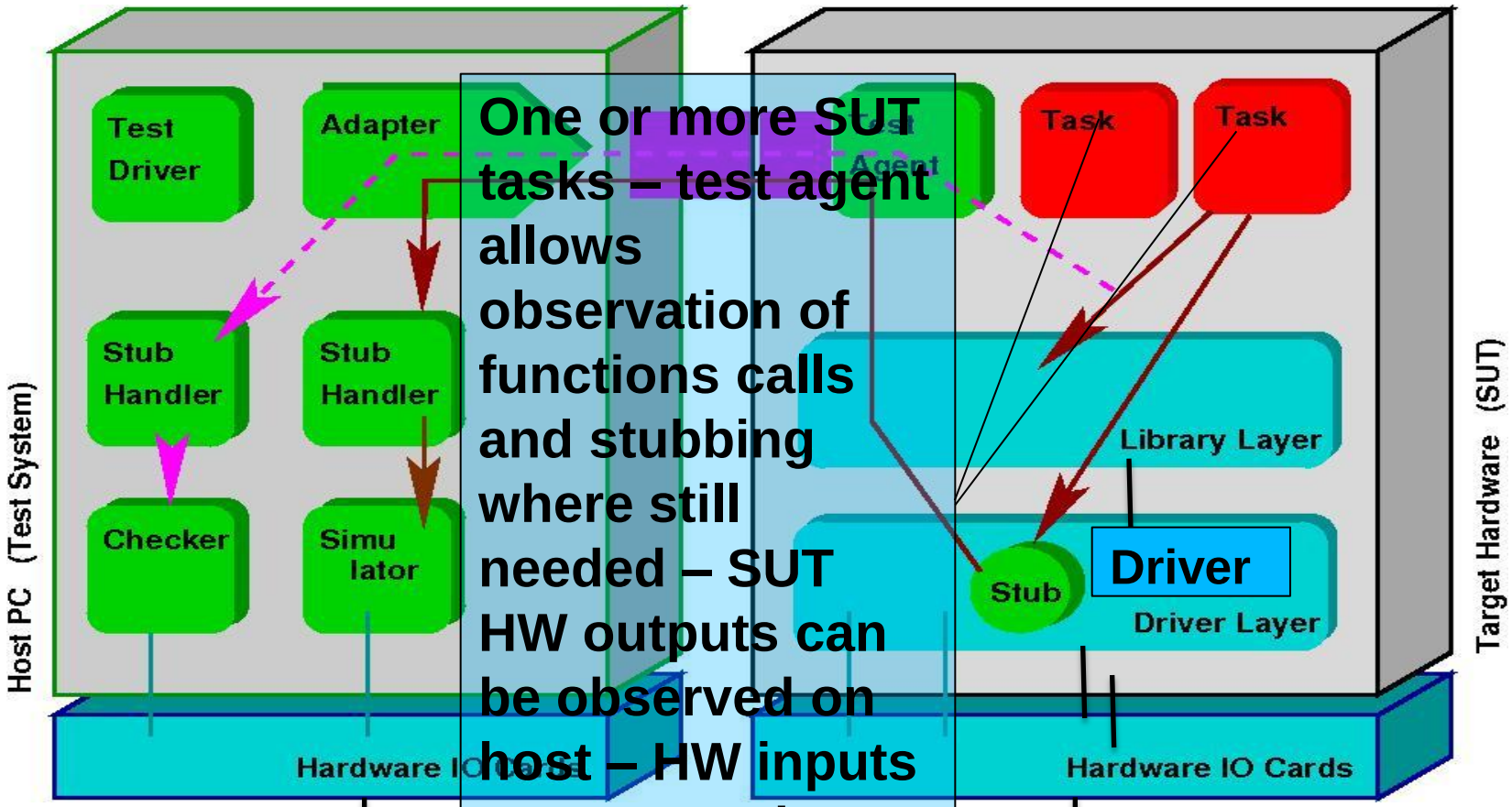
Specialization: SW integration testing on target HW



One or more SUT tasks – test agent allows observation of functions calls and stubbing where still needed – SUT HW outputs can be observed on host – HW inputs to SUT can be provided by host

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Experiences – Project 1

- Multi-board embedded system (**Airbus aircraft cabin controller**):
- Development of an inter-board communication library layer (multiple CPU boards in one controller)
- 3 test agents (1 for each board) cooperating with host side test procedure
- Approx. 50 requirements
- small team
- custom hardware

Experiences – Project 2

- Test of on-board **Posix library layer for SysGo PikeOS**
- Embedded system is hosting several partitions
- SUT = C-standard library + C-mathematical library + communication layer
- > 2000 requirements
- > 15 team members
- several target hardware platforms
- Emulation environment available (QEmu)

Experiences – Project 3

- Test of **Rail Automation Library Layer for Siemens**
- Embedded system with custom hardware
- Custom observation of Hardware Output (as test environment input)
- Test-Agent replaces Application Logic
- Telegram based communication protocol → Host/Target exchange via Telegrams; no remote function calls/stubbing required
- > 50 requirements
- small teams (2-3 persons, 2 sites)

Conclusion

SWI-on-target testing complements conventional HW/SW integration testing:

- Unit tests and SW-integration tests are already performed on target HW with target machine code and linkage → **HW/SW integration-dependent errors are uncovered** at an early stage
- Major portion of **code coverage can be achieved on target HW**
- **Intrusive HW/SW integration testing can be avoided** since HW errors may be simulated by target-side stubs
- Observation of function call parameters enables **glass-box view on SUT**

Conclusion

- Code-generation for adapters and test-agents can be **automated**:
  - Test designers can concentrate on test logic
  - Successful application in 3 industrial projects – more to come!
- **Tool support** available: Verified's RT-Tester 6.x
- Other **available features** not discussed in this presentation:
  - Automated model-based test generation
  - Automated structural testing