

CSP-OZ Demo: One Very Simple Telephone

$telNums : \mathbb{P}(\mathbb{N})$	[Declare the (fixed) set of valid phone numbers. . .]
$telNums = \{1, 2, 3\}$	[. . . and specify a concrete set.]

SimplePhone	
$chan\ offHook$	$chan\ dial : [n? : telNums]$
$chan\ connect : [n! : telNums]$	$chan\ onHook$
	$chan\ disconnect$
	$main = offHook \rightarrow dial \rightarrow connect \rightarrow onHook \rightarrow disconnect \rightarrow main$
$dialledNum : \mathbb{N}$	[Variable that remembers the last number dialled.]
$dialledNum \in \{0, 1, 2, 3\}$	[An invariant constraint on it.]
Init	
$dialledNum = 0$	
$enable_dial$	$effect_dial$
$n? : telNums$	$n? : telNums$
true	$dialledNum' = n?$
$enable_connect$	$effect_connect$
$n! : telNums$	$n! : telNums$
$dialledNum \in \{1, 2, 3\}$	$n! = dialledNum$

CSP-OZ Class Inheritance for Incremental Constraints

BlackList	
$chan\ addBList : [n? : telNums]$	[Input event.]
$blackList : \mathbb{P}(\{0, 1, 2, 3\})$	[Variable that keeps the set of undesired callers.]
Init	$effect_addBList$
$blackList = \{\}$	$n? : telNums$
	$blackList' = blackList \cup \{n\}$

BlackListPhone	
$inherit\ SimplePhone\ BlackList$	[Combine these classes by conjunction.]
$enable_connect$	
$n! : telNums$	
$dialledNum \notin blackList$	[Add a further constraint to this operation.]