Universität Bremen

Fachbereich 03 - Informatik

Logic Synthesis

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WORK SHEET 3

The followng data structures are used in the first three questions.

```
node{
   int i;          // variable index
   int low;        // low subtree
   int high;       // high subtree
   int count;      // reference counter
   int forward;    // next node on this level
   int backward;   // previous node on this level
   int next_free;  // next node on the free list
}

int perm[n];   // permutation of variable indices
int level[n];  // index to the first node on each level
int free_list; // frist free node
```

The following procedures are used to manage the list which links the nodes for each level.

```
Add_to_level(u){
   T[u].forward = level[T[u].i];
   if(level[T[u].i] != 0)
      T[level[T[u].i]].backward = u;
   level[T[u].i] = u;
   T[u].backward = 0;
}

Remove_from_level(u){
   if(T[u].forward != 0)
      T[T[u].forward].backward = T[u].backward;
   if(T[u].backward != 0)
      T[T[u].backward].forward = T[u].forward;
   else
      level[T[u].i] = T[u].forward;
}
```

NOTE: Mk must be modified such that when MK allocates a new node, it is added to the level (by a calll to `Add_to_level(u)`). Additionally, every call to MK will automatically call `Ref(u)`.

Problem 1. Write the pseudo-code for the procedure `Ref(u)`, that will increase the reference count for the node v.

Problem 2. Write the pseudo-code for the procedure `RecursiveDeref(u)`, that will recursively decrease the reference count for the node v and its decedents. When the reference count of a node reaches zero, it must be added to the $freelist$.

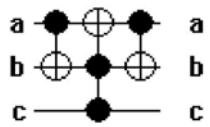
Problem 3. Given the procedure `ExchangeOrder(i)`, that will interchange the order of the variables i and $i+1$ (i is an index into the array `perm`), write the pseudo-code for `ExchangeOneNode(u,l1,l2)`, that will move node u from level $l1$ to $l2$.

```
ExchangeOrder(i){
   int u = level[perm[i]];
   while(u != 0) {
      next = t[u].forward;
      ExchangeOneNode(u,perm[i],perm[i+1]);
      u = next;
      }
   }
```

Problem 4. Given the function $add4$ with 4 inputs and 3 outputs, where the inputs represent two 2-bit integers and the output represents their sum. How many garbage outputs are needed to make the function reversible? How many reversible functions (with the calculated number of variables) contain $add4$? Assume that the 3 output positions are fixed.

Problem 5. Find a Toffoli realization of the reversible function $F(a, b, c) = [3, 2, 1, 0, 4, 5, 6, 7]$. Use the second algorithm described in class.

Problem 6. Find the function realized by the following circuit.



Problem 7. Prove that there is no sequence of 3 Toffoli gates that produces the identity function.