Working Modularly with Ontologies

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About the project

Title

Composing and decomposing ontologies: a logic-based approach

People involved/interested

- Chiara Del Vescovo, Rafael Goncalves, Uli Sattler, Bijan Parsia, Thomas Schneider (Manchester)
- Frank Wolter, Boris Konev, Dirk Walther (Liverpool)
- Ian Horrocks, Bernardo Cuenca Grau, Yevgeny Kazakov (Oxford)
- Carsten Lutz (Bremen)
- Michael Zakharyaschev, Roman Kontchakov (London)

And now . . .

1 Ontologies and Description Logic

2 Why modularity?

3 A reuse scenario

4 Understanding ontologies via modules

Ontology

- = collection of statements about a domain (axioms)
 - Language used: usually logic, often description logic (DL)
 - Inferences can be drawn from axioms

Domains:

biology, medicine, chemistry, business processes, natural language, ...

 Ontologies+DL
 Why modularity?
 Reuse
 Understanding ontologies

 Example axioms + inferences
 Image: Concept concept concept concept dx (Duck(x) $\rightarrow \exists y (\text{feedsOn}(x, y) \land \text{Grass}(y)))$

 Ontologies+DL
 Why modularity?
 Reuse
 Understanding ontologies

 Example axioms + inferences
 feedsOn Grass concept
 Grass

 • $Duck_{concept}$ \exists feedsOn
 $Grass_{concept}$
 $\forall x (Duck(x) \rightarrow \exists y (feedsOn(x, y) \land Grass(y)))$

• Bird \equiv Duck \sqcup Chicken $\forall x (Bird(x) \leftrightarrow (Duck(x) \lor Chicken(x)))$

Reuse Ontologies+DL Why modularity? Understanding ontologies Example axioms + inferences • Duck $\sqsubseteq \exists$ feedsOn . Grass role concept concept concept $\forall x (\operatorname{Duck}(x) \rightarrow \exists y (\operatorname{feedsOn}(x, y) \land \operatorname{Grass}(y)))$ Bird = Duck | | Chicken $\forall x (Bird(x) \leftrightarrow (Duck(x) \lor Chicken(x)))$

 $\models \operatorname{Bird} \sqcap \neg \operatorname{Chicken} \sqsubseteq \exists \operatorname{feedsOn.Grass} \\ \forall x \Big((\operatorname{Bird}(x) \land \neg \operatorname{Chicken}(x)) \rightarrow \exists y (\operatorname{feedsOn}(x, y) \land \operatorname{Grass}(y)) \Big)$

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Reuse Ontologies+DL Why modularity? Understanding ontologies Example axioms + inferences • Duck 🖾 🗄 feedsOn . Grass role concept concept concept $\forall x (\operatorname{Duck}(x) \rightarrow \exists y (\operatorname{feedsOn}(x, y) \land \operatorname{Grass}(y)))$ Bird = Duck | | Chicken $\forall x (Bird(x) \leftrightarrow (Duck(x) \lor Chicken(x)))$ Tweety : Duck Duck(Tweety) individual

⊨ Tweety : ∃feedsOn.Grass

 $\exists y (feedsOn(Tweety, y) \land Grass(y))$

Reasoning tasks

- Consistency: Does ontology $\mathcal O$ have a model?
- Satisfiability:

Is there a model of \mathcal{O} that interprets concept C as nonempty?

• Subsumption:

Does $C \sqsubseteq D$ hold in every model of \mathcal{O} ?

• Instance checking:

Is individual x an instance of C in every model of O?

Inter-reducible; optimised reasoners available

The Web Ontology Language OWL

- W3C-recommended standard since 2004
- OWL 2 published on 27 Oct. 2009



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OWL Full

Consistency?, Reasoning

OWL DL

Based on DL \mathcal{SROIQ}

 $\exists,\,\forall,\,counting,\,role\,\,chains\,\,and\,\,hierarchies,\,transitivity,\,inverse\,\,roles,\,nominals$

OWL EL, QL, RL

Sub-profiles for efficient reasoning and application orientation

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A case for modularity

Common practice in software engineering

Modular software development allows for:

- Importing/reusing modules
- Collaborative development
- Understanding the code from the interaction between the modules

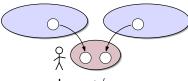
Wouldn't it be nice ...

... to have this for ontology development as well?

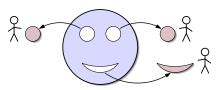
Reuse

Understanding ontologies

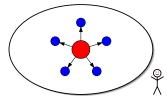
Three scenarios







Collaboration

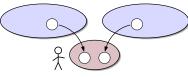


Understanding

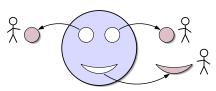
Reuse

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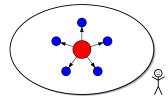
Three scenarios



Import/reuse



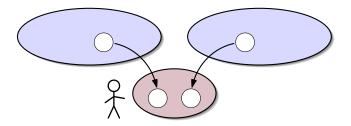
Collaboration



Understanding

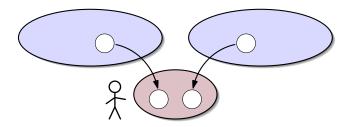


"Borrow" knowledge about certain terms from external ontologies





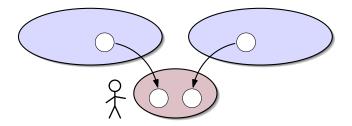
"Borrow" knowledge about certain terms from external ontologies



- Provides access to well-established knowledge
- Doesn't require expertise in external disciplines



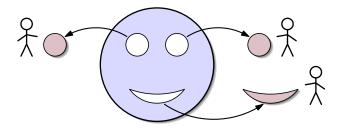
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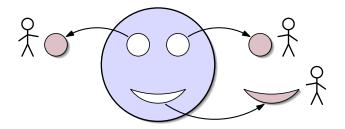
- Provides access to well-established knowledge
- Doesn't require expertise in external disciplines

This scenario is well-understood and implemented.

Collaborative ontology development



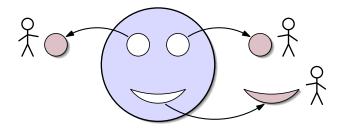
Collaborative ontology development



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- Developers work (edit, classify) locally
- Extra care at re-combination

Collaborative ontology development



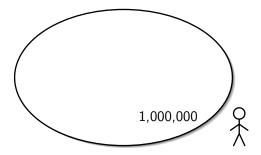
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- Developers work (edit, classify) locally
- Extra care at re-combination

This approach is understood, but not implemented yet.

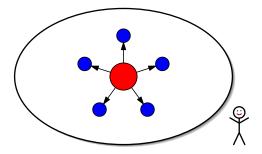


Visualise the modular structure of an ontology



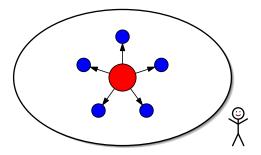


Visualise the modular structure of an ontology





Visualise the modular structure of an ontology



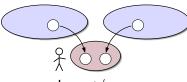
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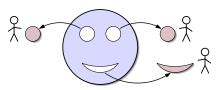
We're still playing with this.

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Onto	logies-	⊢DL

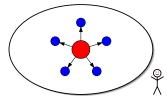
Summing up







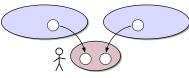
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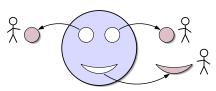
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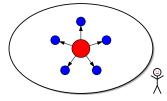
Summing up



Import/reuse



Collaboration



Understanding



And now . . .



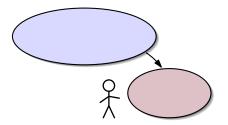
2 Why modularity?



Understanding ontologies via modules

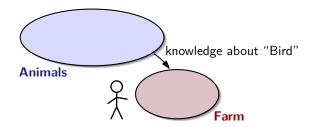


Import/reuse one external ontology



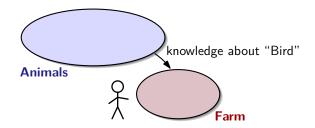


Import/reuse one external ontology





Import/reuse one external ontology

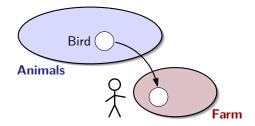


How much of Animals do we need?

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Import/reuse a part of an external ontology



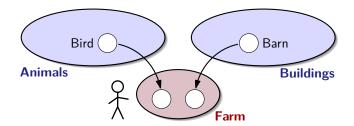
How much of Animals do we need?

• Coverage: Import *everything* relevant for the chosen terms.

• Economy: Import *only* what's relevant for them. Compute that part quickly.



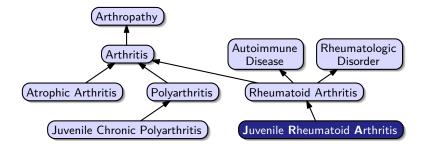
Import/reuse parts of several external ontologies



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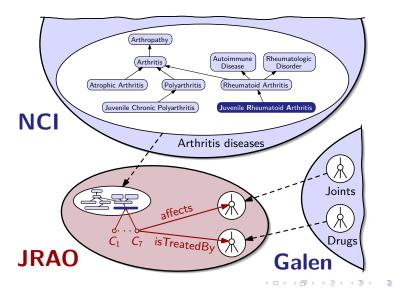
The Health-e-Child project





The Health-e-Child project

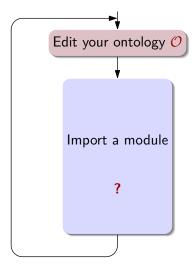




Understanding ontologies

A working cycle



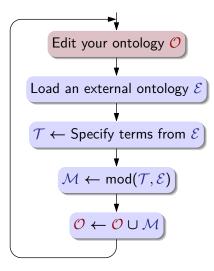


Understanding ontologies

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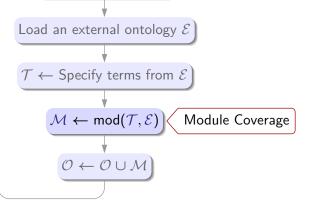
A working cycle





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Goal: Import everything the external ontology knows about the topic that consists of the specified terms.



bal: Import everything the external ontology knows about the topic that consists of the specified terms.

Example 1:

- Topic: Fox, Bird, feedsOn
- On-topic:

Off-topic:

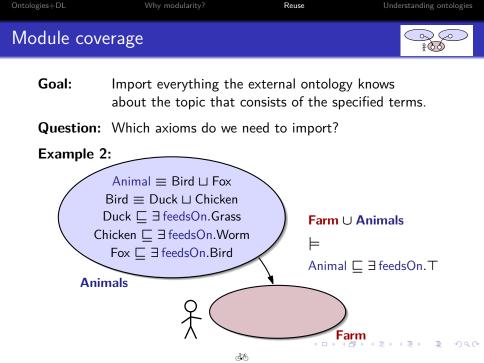
Fox \sqsubseteq \forall feedsOn.Bird Fox \sqcup Bird \sqsubseteq \exists feedsOn.T Bird \sqsubseteq \neg Fox Bird \sqsubseteq Bird \sqcup Fox $\mathsf{Duck} \sqsubseteq \mathsf{Bird}$

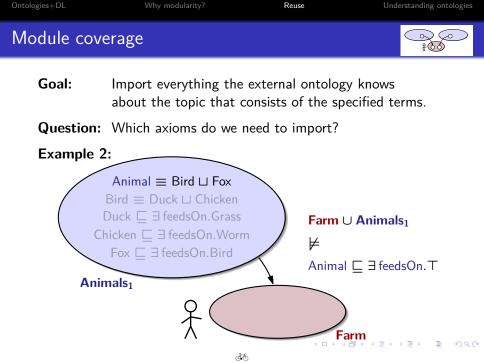
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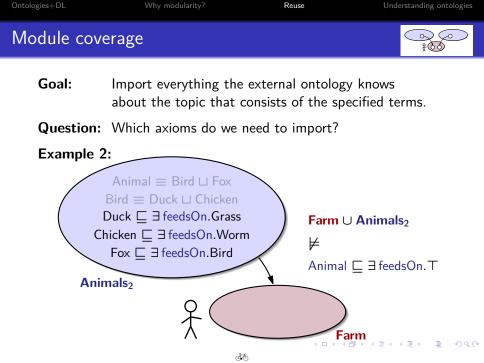
• Goal = preserve all on-topic knowledge

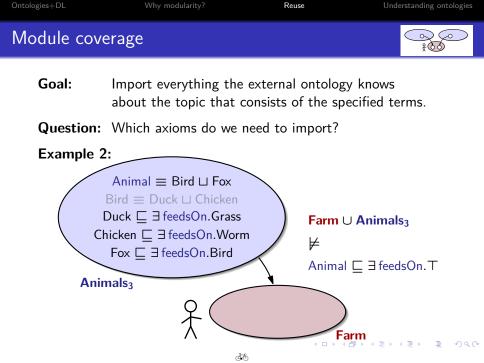


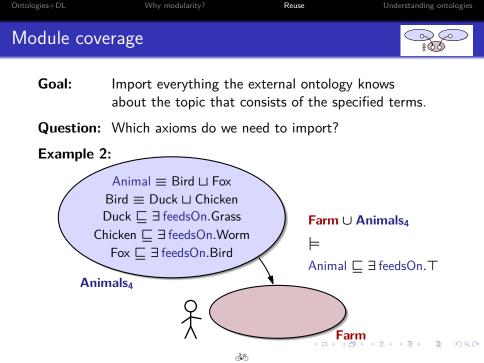
- **Goal:** Import everything the external ontology knows about the topic that consists of the specified terms.
- Question: Which axioms do we need to import?







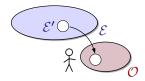






Module *E'* covers ontology *E* for the specified topic *T* if for all concepts C, D built from terms in *T*:

 $\begin{array}{lll} \text{if} & \mathcal{O} \cup \mathcal{E} & \models & \mathsf{C} \sqsubseteq \mathsf{D}, \\ \text{then} & \mathcal{O} \cup \mathcal{E}' & \models & \mathsf{C} \sqsubseteq \mathsf{D}. \end{array} \end{array}$



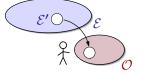




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- Coverage $\hat{=}$ preserving entailments
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- No coverage \rightsquigarrow no encapsulation \rightsquigarrow no *module*
- With coverage: trade-off minimality \leftrightarrow computation time

 \mathcal{E}'



 \mathcal{E}'

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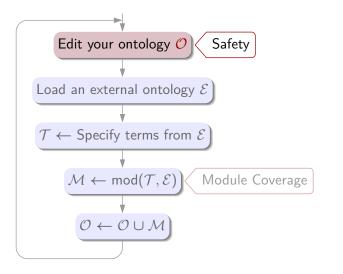
- Minmal covering modules via CEs
- CEs hard to impossible to decide
- Tractable approximation: syntactic locality

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Understanding ontologies

A working cycle







Goal: Don't change the meaning of imported terms. = Don't add new knowledge about the imported topic.

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Question: Which axioms are we allowed to write?

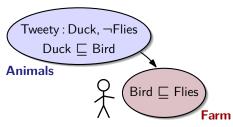


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- Question: Which axioms are we allowed to write?
- Example:

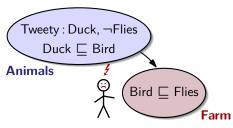




Goal: Don't change the meaning of imported terms. = Don't add new knowledge about the imported topic.

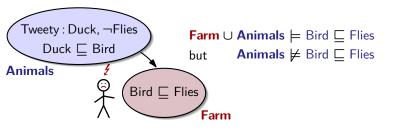
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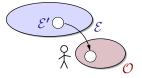
- **Goal:** Don't change the meaning of imported terms. = Don't add new knowledge about the imported topic.
- Question: Which axioms are we allowed to write?
- Example:





• *Our* ontology *O* uses the imported terms safely if for all concepts C, D built from the imported terms:

$$\begin{array}{ccc} \text{if} & \mathcal{E}' \not\models \mathsf{C} \sqsubseteq \mathsf{D}, \\ \text{then} & \mathcal{O} \cup \mathcal{E}' \not\models \mathsf{C} \sqsubseteq \mathsf{D}, \end{array}$$



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• Safety $\hat{=}$ preserving non-entailments

Ontologie	+DL Why modularity?		Reuse		Understanding ontologies			
Comparison of different approaches								
	Kind of "module" All ax's referencing		Covrg. X	Min.	Covered DLs any	Complexity easy		
	Seidenberg/Rector		×		any	easy		
	Prompt		×		?	easy		

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Onto	logies-	+DL

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Understanding ontologies

Comparison of different approaches



Kind of "module"	Covrg.	Min.	Covered DLs	Complexity
All ax's referencing ${\cal T}$	×		any	easy
Seidenberg/Rector	×		any	easy
Prompt	×		?	easy
The whole ontology	1	xx	any	easy
conservbased mod. MEX (Liverpool)	1 1	\$ \$	few acyclic <i>EL</i>	<mark>hard</mark> easy
locality-based mod.	1	×	\approx OWL 2	easy
E-connections	1	×	OWL 1	easy

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Ontologies+DL
Olligion PE

Comparison of different approaches



Kind of "module"	Covrg.	Min.	Covered DLs	Complexity
All ax's referencing ${\cal T}$	×		any	easy
Seidenberg/Rector	×		any	easy
Prompt	×		?	easy
The whole ontology	1	xx	any	easy
conservbased mod. MEX (Liverpool)	5 5	\ \	few acyclic <i>EL</i>	hard easy
locality-based mod.	1	×	\approx OWL 2	easy
E-connections	1	×	OWL 1	easy
interpolants-based (no subsets!)	1	\	few	hard
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Understanding ontologies

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Module extraction in Protégé 4



Nightly build:

http://owl.cs.manchester.ac.uk/2008/iswc-modtut/equinox.zip

- Realises import scenario
- Provides coverage via locality-based modules
- We're working on safety
- To be released as Protégé 4 plugin soon

(Thanks to Matthew Horridge.)

Understanding ontologies

Web service for module extraction



http://owl.cs.manchester.ac.uk/modularity

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OWL Module Extractor

Ontology source

Paste your ontology, or enter a URL of a document, into the text box below.

http://www.co-ode.org/ontologies/pizza/pizza.owl

Signature

Enter a signature. Put each entity name on a new line. (Accepts full URIs or URI fragments)

Pizza

Modularity type

Select the module type

- ⊖ Top (lower) module
- Bottom (upper) module
- Bottom-of-top (upper-of-lower) module
- Top-of-bottom (lower-of-upper) module

Show axioms view (instead of outputting RDF/XML)

Extract module

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Module: http://www.coode.org/ontologies/pizza/pizza.owl_module.owl

Selected signature

Pizza (http://www.co-ode.org/ontologies/pizza/pizza.owl#Pizza)

Module metrics

Number of axioms: 112 Number of logical axioms: 112 Number of classes: 35 Number of object properties: 7 Number of data properties: 0 Number of individuals: 5

Module axioms

CheeseTopping SubClassOI PizzaTopping CheeseTopping DisjointWith FishTopping CheeseTopping DisjointWith FruitTopping CheeseTopping DisjointWith MeatTopping CheeseTopping DisjointWith NutTopping CheeseTopping DisjointWith SauceTopping CheeseTopping DisjointWith VegetableTopping CheeseyPizza EquivalentTo Pizza and (hasTopping some CheeseTopping) Country EquivalentTo DomainConcept and ((America , England , France , Germany , Italy)) DeepPanBase SubClassOf PizzaBase DeepPanBase DisjointWith ThinAndCrispyBase DomainConcept DisjointWith ValuePartition FishTopping SubClassOI hasSpiciness some Mid FishTopping DisjointWith FruitTopping FishTopping DisjointWith HerbSpiceTopping FishTopping DisjointWith MeatTopping FishTopping DisjointWith NutTopping FishTopping DisjointWith SauceTopping FishTopping DisjointWith VegetableTopping FruitTopping DisjointWith HerbSpiceTopping FruitTopping DisjointWith MeatTopping FruitTopping DisjointWith VegetableTopping

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2 Why modularity?

3 A reuse scenario

Understanding ontologies via modules

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Understanding ontologies

We bet Robert Stevens ...



- Ontology about periodic table of the chemical elements
- What is its modular structure?
- What is "the meat" of it?
- We can find it using locality-based modules.

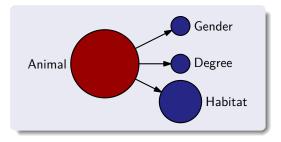
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Understanding ontologies

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Impetus for the "Meat" idea

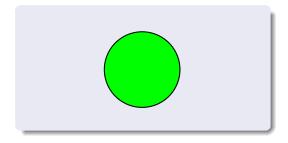
Partition of koala.owl via E-connections in Swoop



importing part
 imported but non-importing part
 isolated part

"imports vocabulary from"





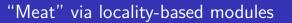
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importing partimported but non-importing part

isolated part

"imports vocabulary from"





Hopes:

- Finer-grained analysis
- Guidance for users to choose the right topic(s) (module signature ≠ T)
- Draw conclusions on characteristics of an ontology: topicality, connectedness, axiomatic richness, superfluous parts, modelling

Understanding ontologies

"Meat" via locality-based modules



Problem:

- Ontologies of size n can have up to 2^n modules
- But do real-life ontologies fall into the worst case?

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• Highly optimised algorithm to extract all modules

Ontology	#Ax	#Terms	#mods	Theor. Max.	time
Koala	42	25	3660	33 554 432	9s
Mereology	44	25	1952	33 554 432	3min

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• Highly optimised algorithm to extract all modules

Ontology	#Ax	#Terms	#mods	Theor. Max.	time
Koala	42	25	3660	33 554 432	9s
Mereology	44	25	1952	33 554 432	3min

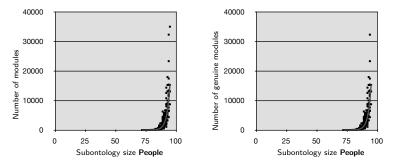
- Not scalable
- Single module numbers don't say much

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- For 8 ontologies, we modularised randomly generated subontologies
- Mostly "negative" results



Trendline equation: $y = O(1.5^{\times})$, confidence 0.96

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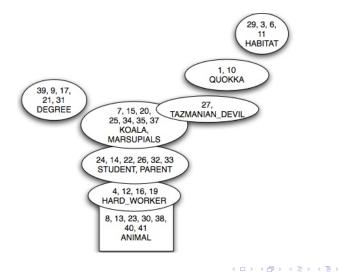
- Ordered all 3660 modules of Koala by weight
 - $\mathsf{Weight}(\mathcal{M}) = \mathsf{PullingPower}(\mathcal{M}) \cdot \mathsf{Cohesion}(\mathcal{M})$

- held together?
- Inspected heaviest modules

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Weight analysis





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- Find heaviest modules without computing all modules
- Relation between module number and justificatory structure of an ontology



- Find heaviest modules without computing all modules
- Relation between module number and justificatory structure of an ontology
- Collaborative ontology development using modules
- Modules that are no subsets
- Modularity for belief revision



- Find heaviest modules without computing all modules
- Relation between module number and justificatory structure of an ontology
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- Modules that are no subsets
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Thank you.

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