

# Working Modularly with Ontologies

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# And now . . .

- 1 Ontologies and Description Logic
- 2 Why modularity?
- 3 A reuse scenario
- 4 Understanding ontologies via modules

# Ontology

= collection of statements about a **domain** (*axioms*)

- Language used: usually logic, often *description logic (DL)*
- *Inferences* can be drawn from axioms

Domains:

biology, medicine, chemistry, business processes, natural language, ...

# Example axioms + inferences

$$\underbrace{\text{Arm}}_{\text{concept}} \sqsubseteq \underbrace{\exists \underbrace{\text{hasPart}}_{\text{role}} \cdot \underbrace{\text{Hand}}_{\text{concept}}}_{\text{concept}} \quad \forall x (\text{Arm}(x) \rightarrow \exists y (\text{hasPart}(x,y) \wedge \text{Hand}(y)))$$

# Example axioms + inferences

$$\underbrace{\text{Arm}}_{\text{concept}} \sqsubseteq \underbrace{\exists \text{ hasPart . Hand}}_{\text{concept}}$$

$\underbrace{\text{role} \quad \text{concept}}_{\text{concept}}$

$$\forall x \left( \text{Arm}(x) \rightarrow \exists y (\text{hasPart}(x,y) \wedge \text{Hand}(y)) \right)$$

$$\text{Limb} \equiv \text{Arm} \sqcup \text{Leg}$$

$$\forall x \left( \text{Limb}(x) \leftrightarrow (\text{Arm}(x) \vee \text{Leg}(x)) \right)$$

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$$\underbrace{\text{Arm}}_{\text{concept}} \sqsubseteq \underbrace{\exists \text{ hasPart} . \text{Hand}}_{\text{concept}} \quad \forall x \left( \text{Arm}(x) \rightarrow \exists y (\text{hasPart}(x,y) \wedge \text{Hand}(y)) \right)$$

$$\text{Limb} \equiv \text{Arm} \sqcup \text{Leg} \quad \forall x \left( \text{Limb}(x) \leftrightarrow (\text{Arm}(x) \vee \text{Leg}(x)) \right)$$

$$\models \text{Limb} \sqcap \neg \text{Leg} \sqsubseteq \exists \text{ hasPart} . \text{Hand}$$

$$\forall x \left( (\text{Limb}(x) \wedge \neg \text{Leg}(x)) \rightarrow \exists y (\text{hasPart}(x,y) \wedge \text{Hand}(y)) \right)$$

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$$\underbrace{\text{LeftArm}}_{\text{individual}} : \text{Arm} \quad \text{Arm}(\text{LeftArm})$$



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$$\models \text{LeftArm} : \exists \text{hasPart} . \text{Hand} \quad \exists y (\text{hasPart}(\text{LeftArm}, y) \wedge \text{Hand}(y))$$

# Reasoning tasks

- *Consistency*:  
Does ontology  $\mathcal{O}$  have a model?
- *Satisfiability*:  
Is there a model of  $\mathcal{O}$  that interprets concept  $C$  as nonempty?
- *Subsumption*:  
Does  $C \sqsubseteq D$  hold in every model of  $\mathcal{O}$ ?
- *Instance checking*:  
Is individual  $x$  an instance of  $C$  in every model of  $\mathcal{O}$ ?

Inter-reducible; optimised reasoners available



# The Web Ontology Language OWL

- W3C-recommended standard since 2004
- OWL 2 published on 27 Oct. 2009



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## OWL 2

Based on DL *SROIQ*

$\exists$ ,  $\forall$ , counting, role chains and hierarchies, transitivity, inverse roles, nominals

## OWL 2 EL, QL, RL

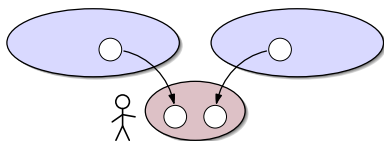
Sub-profiles for efficient reasoning and application orientation

# And now . . .

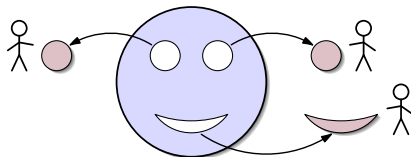
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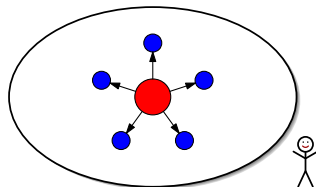
# Three scenarios



Import/reuse

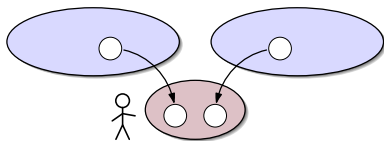


Collaboration

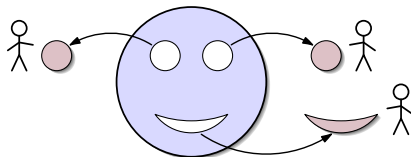


Understanding

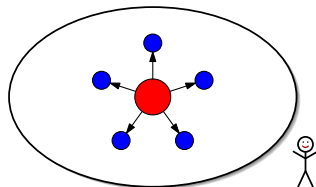
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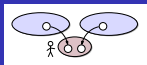


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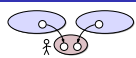
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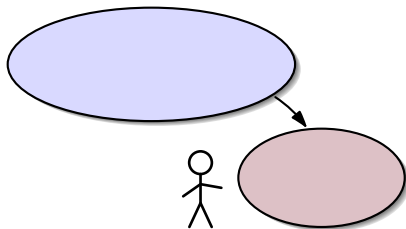
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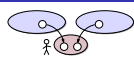
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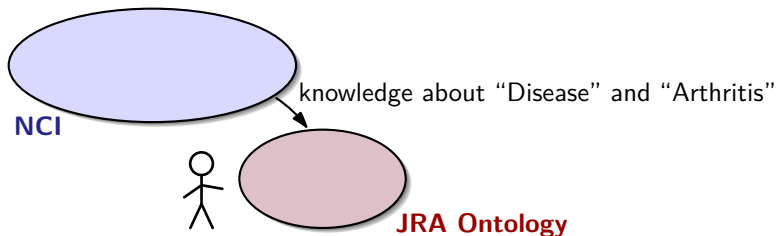
Import/reuse one external ontology



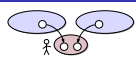
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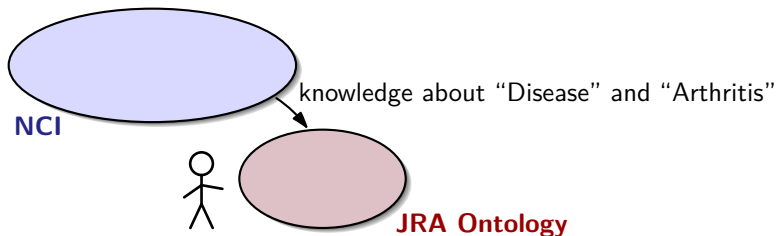
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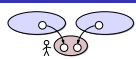


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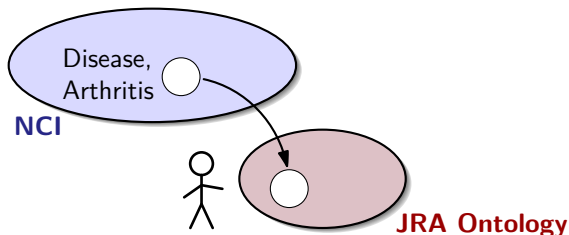


How much of **NCI** do we need?

# A reuse scenario



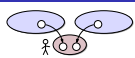
Import/reuse a part of an external ontology



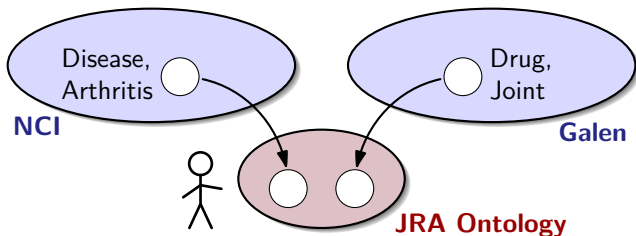
How much of **NCI** do we need?

- **Coverage:** Import *everything* relevant for the chosen terms.
- **Economy:** Import *only* what's relevant for them.  
Compute that part quickly.

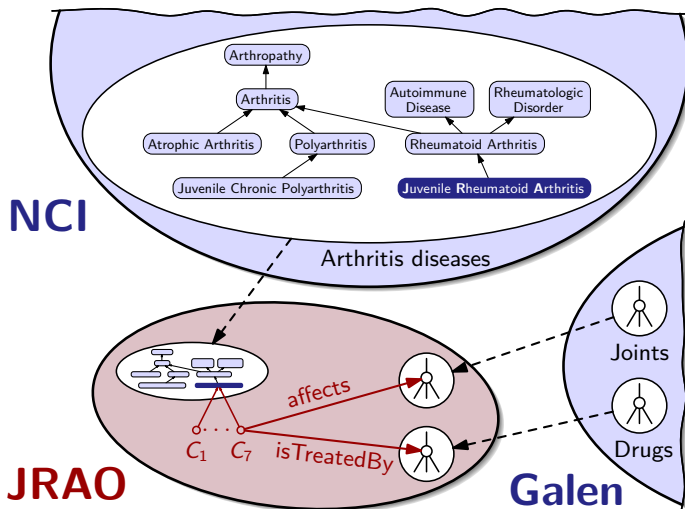
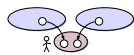
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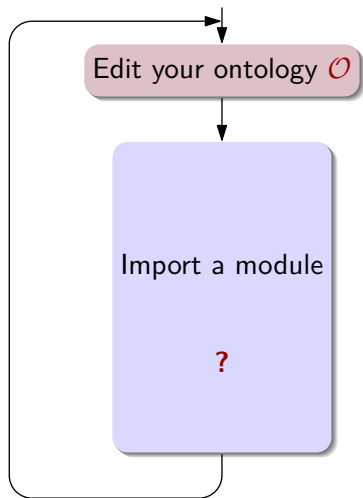
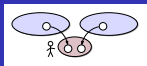
Import/reuse parts of several external ontologies



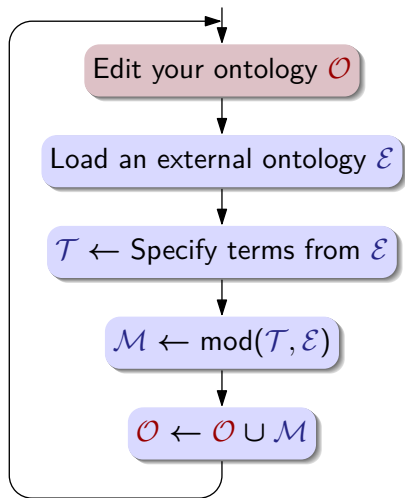
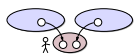
# A reuse scenario



# A working cycle

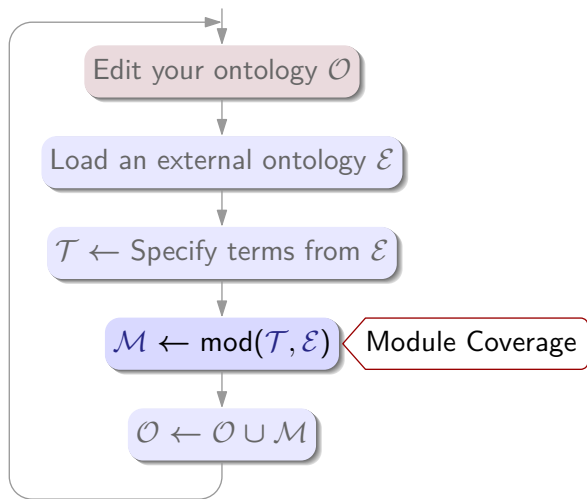
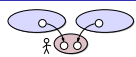


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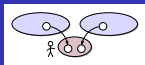




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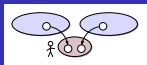


# Module coverage



**Goal:** Import everything the external ontology knows about the topic that consists of the specified terms.

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## Example 1:

- Topic: *Arm*, *Hand*, *hasPart*
- On-topic:

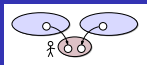
$$\begin{aligned} \text{Arm} &\sqsubseteq \forall \text{hasPart}.\text{Hand} \\ \text{Arm} \sqcup \text{Hand} &\sqsubseteq \exists \text{hasPart}.\top \\ \text{Hand} &\sqsubseteq \neg \text{Arm} \\ \text{Hand} &\sqsubseteq \text{Hand} \sqcup \text{Arm} \end{aligned}$$

Off-topic:

$$\text{HandWith4Fingers} \sqsubseteq \text{Hand}$$

- Goal = preserve all on-topic knowledge

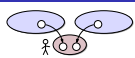
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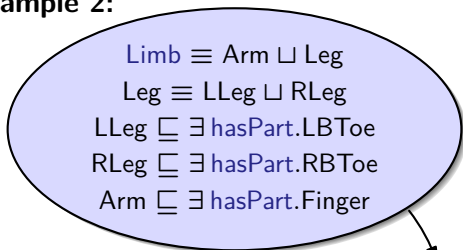
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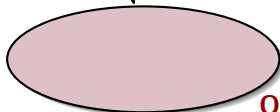


**Medical**

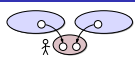
$\mathcal{O} \sqcup \text{Medical}$

$\models$

$Limb \sqsubseteq \exists \text{hasPart.T}$



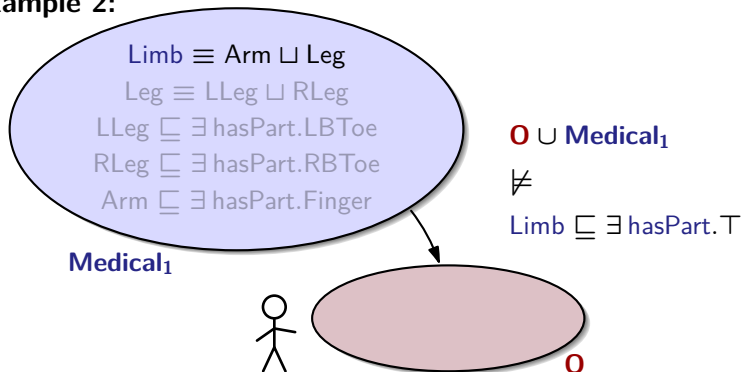
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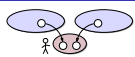
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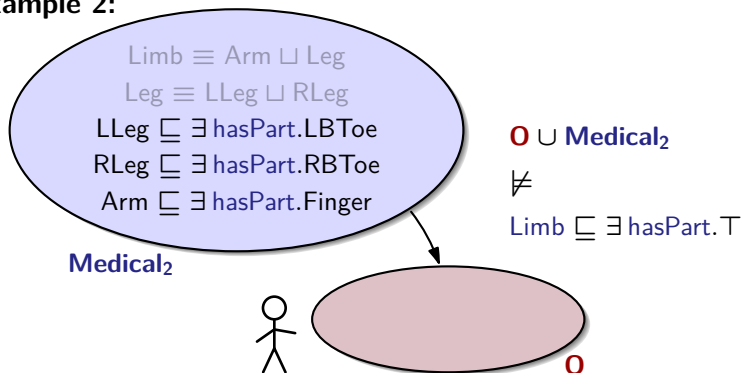
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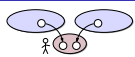
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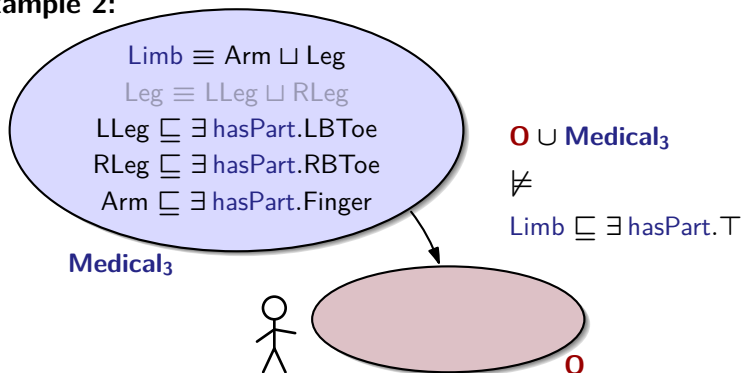
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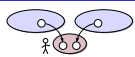
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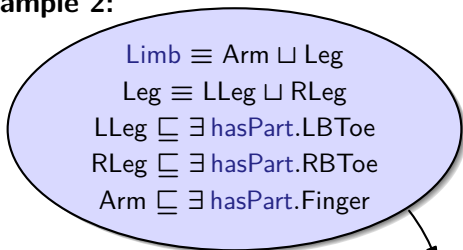
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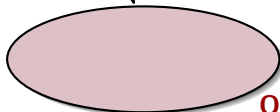


**Medical<sub>4</sub>**

**O**  $\sqcup$  **Medical<sub>4</sub>**

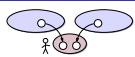
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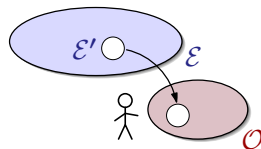
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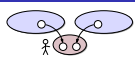
- Module  $\mathcal{E}'$  covers ontology  $\mathcal{E}$  for the specified topic  $\mathcal{T}$  if for all concepts  $C, D$  built from terms in  $\mathcal{T}$ :

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then  $\mathcal{O} \cup \mathcal{E}' \models C \sqsubseteq D.$



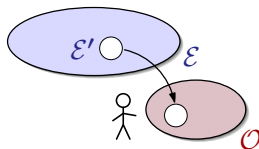
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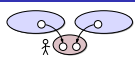
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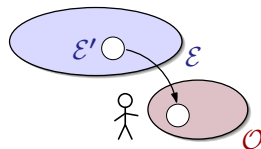
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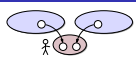
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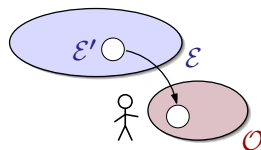
- No coverage  $\rightsquigarrow$  no encapsulation  $\rightsquigarrow$  no *module*
- With coverage: trade-off minimality  $\leftrightarrow$  computation time

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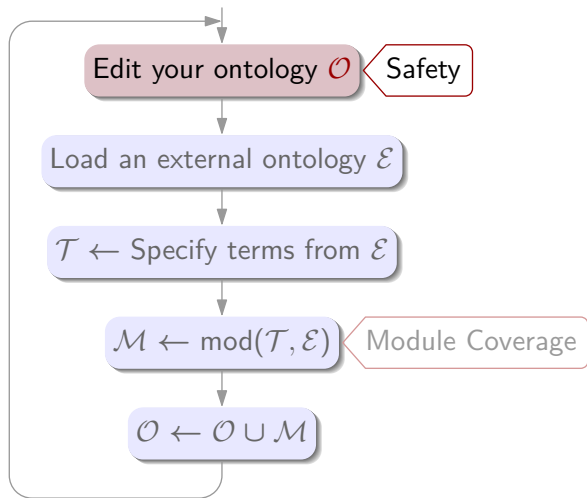
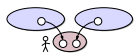
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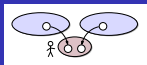
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- Minimal covering modules via CEs
- CEs hard to impossible to decide
- Tractable approximation: syntactic locality

# A working cycle

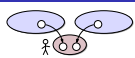


# Safety



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= Don't add new knowledge about the imported topic.
- Question:** Which axioms are we allowed to write?

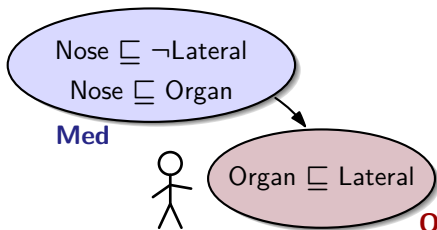
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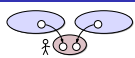
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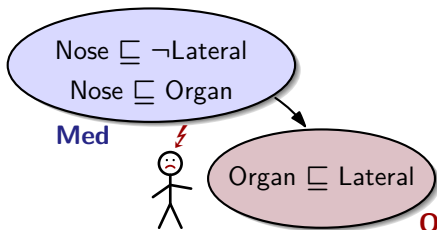
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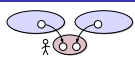
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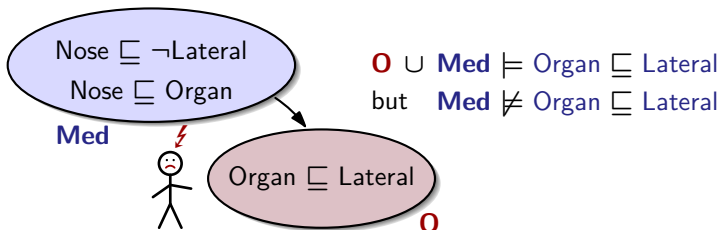
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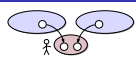
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**Example:**

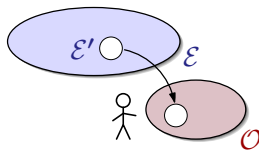


# Safety



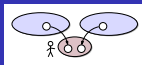
- Our ontology  $\mathcal{O}$  uses the imported terms safely if for all concepts  $C, D$  built from the imported terms:

if  $\mathcal{E}' \not\sqsubseteq C \sqsubseteq D$ ,  
 then  $\mathcal{O} \cup \mathcal{E}' \not\sqsubseteq C \sqsubseteq D$ ,



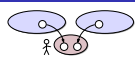
- Safety  $\hat{=}$  preserving non-entailments

# Comparison of different approaches



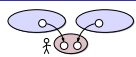
Kind of "module"	Covrg.	Min.	Covered DLs	Complexity
All ax's referencing $\mathcal{T}$	✗		any	easy
Seidenberg/Rector	✗		any	easy
Prompt	✗		?	easy

# Comparison of different approaches



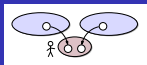
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The whole ontology	✓	✗✗	any	easy
conserv.-based mod.	✓	✓	few	hard
MEX (Liverpool)	✓	✓	acyclic $\mathcal{EL}$	easy
<b>locality-based mod.</b>	✓	✗	$\approx$ OWL 2	easy
E-connections	✓	✗	OWL 1	easy

# Comparison of different approaches



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E-connections	✓	✗	OWL 1	easy
interpolants-based (no subsets!)	✓	✓✓	few	hard

# Module extraction in Protégé 4



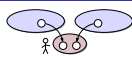
Nightly build:

<http://owl.cs.manchester.ac.uk/2008/iswc-modtut/equinox.zip>

- Realises import scenario
- Provides coverage via locality-based modules
- We're working on safety . . .
- To be released as Protégé 4 plugin soon

(Thanks to Matthew Horridge.)

# Web service for module extraction



<http://owl.cs.manchester.ac.uk/modularity>



## OWL Module Extractor

### Ontology source

Paste your **ontology**, or enter a **URL** of a document, into the text box below.

<http://www.co-ode.org/ontologies/pizza/pizza.owl>

### Signature

Enter a signature. Put each entity name on a new line. (Accepts full URIs or URI fragments)

Pizza

### Modularity type

Select the module type

- Top (lower) module
- Bottom (upper) module
- Bottom-of-top (upper-of-lower) module
- Top-of-bottom (lower-of-upper) module

Show axioms view (instead of outputting RDF/XML)

Extract module



**Module:** [http://www.co-ode.org/ontologies/pizza/pizza.owl\\_module.owl](http://www.co-ode.org/ontologies/pizza/pizza.owl_module.owl)

### Selected signature

Pizza (<http://www.co-ode.org/ontologies/pizza/pizza.owl#Pizza>)

### Module metrics

Number of axioms: 112  
 Number of logical axioms: 112  
 Number of classes: 35  
 Number of object properties: 7  
 Number of data properties: 0  
 Number of individuals: 5

### Module axioms

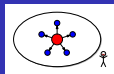
```

CheeseTopping SubClassOf PizzaTopping
CheeseTopping DejeintWh FishTopping
CheeseTopping DejeintWh FruitTopping
CheeseTopping DejeintWh HerbSpiceTopping
CheeseTopping DejeintWh MeatTopping
CheeseTopping DejeintWh NutTopping
CheeseTopping DejeintWh SauceTopping
CheeseTopping DejeintWh VegetableTopping
CheesePizza EquivalentTo Pizza and (hasTopping some CheeseTopping)
Country EquivalentTo DomainConcept and (America , England , France , Germany , Italy)
DeepPanBase SubClassOf PizzaBase
DeepPanBase DejeintWh ThinAndCrispyBase
DomainConcept DejeintWh ValuePartition
FishTopping SubClassOf PizzaTopping
FishTopping SubClassOf hasSpiciness some Mild
FishTopping DejeintWh FruitTopping
FishTopping DejeintWh HerbSpiceTopping
FishTopping DejeintWh MeatTopping
FishTopping DejeintWh NutTopping
FishTopping DejeintWh SauceTopping
FishTopping DejeintWh VegetableTopping
Food SubClassOf DomainConcept
FruitTopping SubClassOf PizzaTopping
FruitTopping DejeintWh HerbSpiceTopping
FruitTopping DejeintWh MeatTopping
FruitTopping DejeintWh NutTopping
FruitTopping DejeintWh SauceTopping
FruitTopping DejeintWh VegetableTopping
HerbSpiceTopping SubClassOf PizzaTopping
  
```





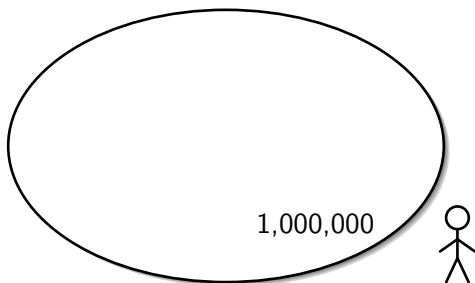
# And now ...



- 1 Ontologies and Description Logic
- 2 Why modularity?
- 3 A reuse scenario
- 4 Understanding ontologies via modules**

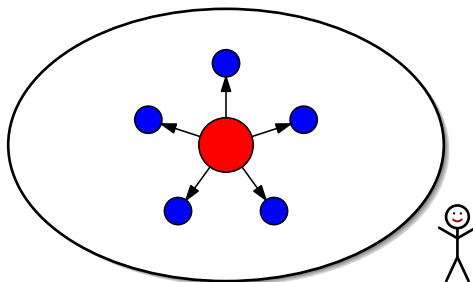
# Scenario: Understanding

Visualise the modular structure of an ontology



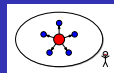
# Scenario: Understanding

Visualise the modular structure of an ontology



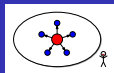
We're working on it.

# We bet Robert Stevens . . .

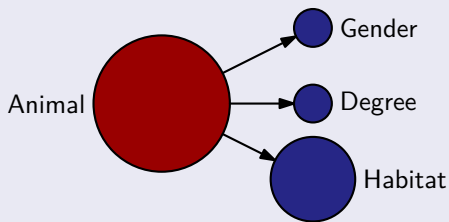


- Ontology about periodic table of the chemical elements
- What is its modular structure?
- What is “the meat” of it?
- We can find it using locality-based modules.

# Impetus for the “Meat” idea



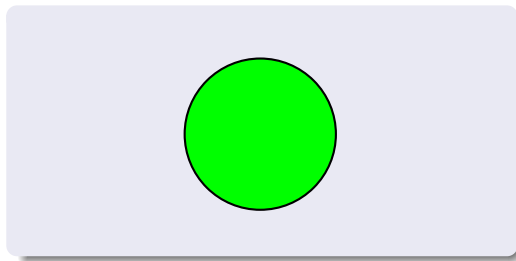
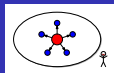
Partition of koala.owl via E-connections in Swoop






- importing part
- imported but non-importing part
- isolated part

→ “imports vocabulary from”

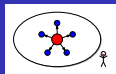
# Partition for the periodic table ontology



-  importing part
-  imported but non-importing part
-  isolated part

→ “imports vocabulary from”

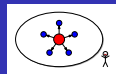
# “Meat” via locality-based modules



## Hopes:

- Fine-grained analysis
- Guidance for users to choose the right topic(s)
- Draw conclusions on characteristics of an ontology:  
topicality, connectedness, axiomatic richness, superfluous parts, modelling

# “Meat” via locality-based modules

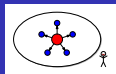


Problem:

- Ontologies of size  $n$  can have up to  $2^n$  modules
- But do real-life ontologies fall into the worst case?



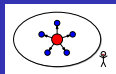
# Results so far



- Optimised algorithm to extract all modules

Ontology	#Ax	#Terms	<b>#mods</b>	Theor. Max.	Time
Koala	42	25	<b>3660</b>	33 554 432	9s
Mereology	44	25	<b>1952</b>	33 554 432	3min

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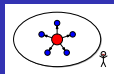


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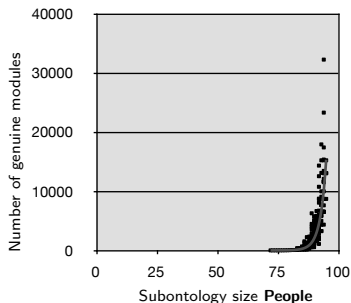
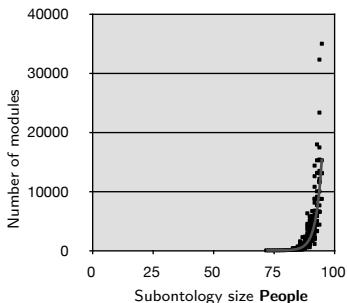
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- Single module numbers don't say much
- Not scalable

# Subset sampling

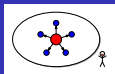


- Modularised randomly generated parts of 8 ontologies
- Example growth of module numbers:



Trendline equation:  $y = O(1.5^x)$ , confidence 0.96

# Weight analysis



- Ordered all 3660 modules of Koala by weight

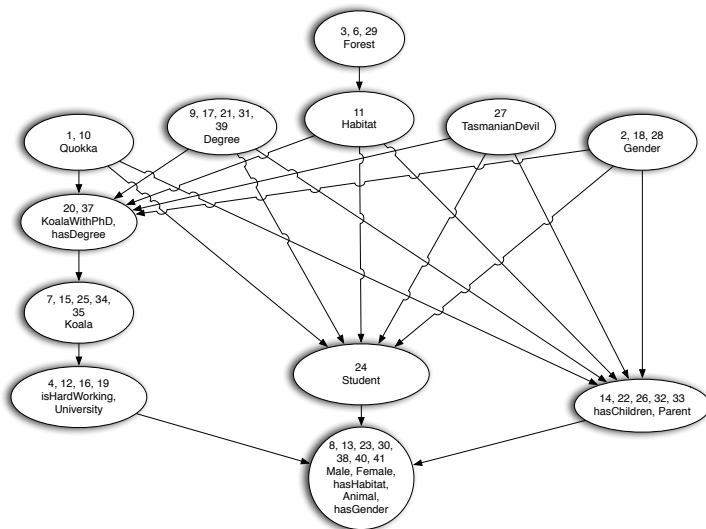
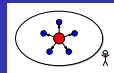
$$\text{Weight}(\mathcal{M}) = \text{PullingPower}(\mathcal{M}) \cdot \text{Cohesion}(\mathcal{M})$$

*How many terms are needed  
to "pull" all the terms into  $\mathcal{M}$ ?*

*How strongly are the  
terms in  $\mathcal{M}$  held together?*

- Inspected heaviest modules

# Weight analysis



# Outlook

- Find heaviest modules without computing all modules
- How many modules can ontologies have?
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# Thank you.