

# Modularity in Ontologies: Introduction (Part B)

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# Plan for the rest of today's lecture

- 1 A case for modularity of ontologies
- 2 Overview and comparison of modularisation approaches
- 3 Overview of the remainder of this course



# And now . . .

- 1 A case for modularity of ontologies
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# What can I do with my ontology?

Ontology users and engineers use ontologies to

- represent and archive knowledge
- compute inferences from that knowledge (quickly)  
e.g., classification, query answering, explanation

**Modularity can help with these tasks.**



# What can I do with my ontology?

Building and using an ontology can be eased by

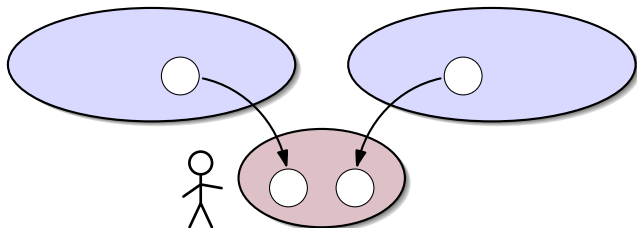
- frequent and fast reasoning  
classification, explanations;  
expressivity  $\leftrightarrow$  complexity, optimisations, incremental reasoning
- reusing knowledge from existing ontologies  
*efficient* import
- exposing the logical structure of the represented knowledge  
comprehension
- collaborative development
- version control

**Modularity can help with these tasks.**



# An import/reuse scenario

“Borrow” knowledge from external ontologies



- Provides access to well-established knowledge
- Doesn't require expertise in external disciplines

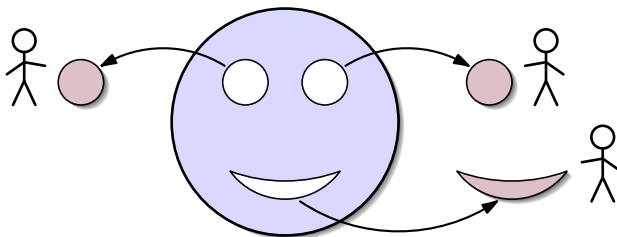
This scenario is well-understood and implemented.

➡ *Tuesday + Wednesday*



# A collaboration scenario

## Collective ontology development



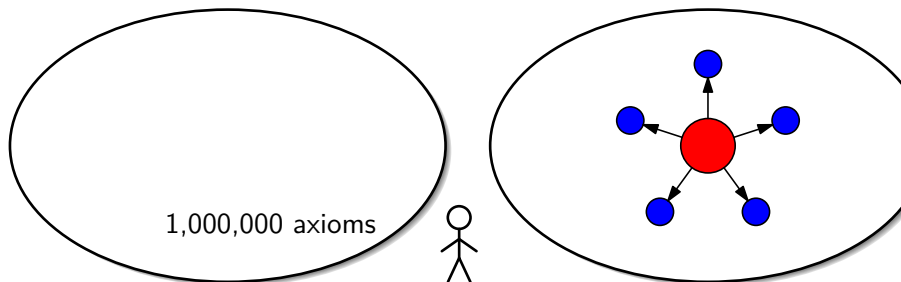
- Developers work (edit, invoke reasoning) locally
- Extra care at re-combination
- Prescriptive/analytic behaviour

This approach is mostly understood, but not implemented yet.



# Understanding and/or structuring an ontology

Compute the logical structure of an ontology



This is work in progress. ➡ *Thursday*



# And now ...

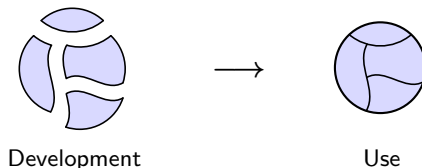
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# A priori vs. a posteriori

## A priori modularisation approaches

- First, a modular structure for the ontology  $\mathcal{O}$  is decided on.
- Then,  $\mathcal{O}$  is developed and used according to that structure.



# A-priori modularisation approaches

- Provide a framework to develop an ontology modularly from the start
- Provide means to “bridge” between the modules  
dependency of modules/signature, flow of knowledge
- Often consist of extensions of (description) logics
- Sometimes allow for distributed reasoning
- Generally, don't guarantee that modules are logically closed  
in some cases, this is deliberately so



# A-priori: different files with imports

- Used to develop large ontologies about different domains
- Each domain expert (team) maintains “their” file  $\mathcal{F}_i$
- The overall ontology  $\mathcal{O}$  imports all files:  
$$\mathcal{O} = \mathcal{F}_1 \cup \dots \cup \mathcal{F}_n$$
- Example:  $\mathcal{F}_1, \mathcal{F}_2, \mathcal{F}_3$  about diseases, anatomy and drugs
- Problems?
  - The  $\mathcal{F}_i$  are not necessarily logically closed
  - Experts’ knowledge interferes with each other,  
e.g.: diseases are located in body parts and treated by drugs
  - ↪ Maintenance of  $\mathcal{O}$  as difficult as in the monolithic case
  - Reasoning or reuse might still require the whole ontology
- Still used to develop and maintain ontologies!  
see e.g. <http://bioportal.bioontology.org>



# Package-based description logics (PB-DLs)

[Bao et al. 2006, 2009]

- Extension of standard DLs
- Domain-specific files are called *packages*
- Semantic import links between packages (explicit dependency)
- Terms annotated with “home package”
- Semantics local w.r.t. each package
- Reasoning controlled by the links
- Translation to “plain” DLs yields implicit decision procedures
- Problems?
  - Reasoning or reuse might still require the whole ontology



# Distributed description logics

[Borgida and Serafini 2003] [Serafini and Taminin 2009]

- Similar to PB-DLs
- Replace import links by “bridge rules”:  
subconcept relations between (complex) concepts from  
different packages
- Distributed decision procedures exist

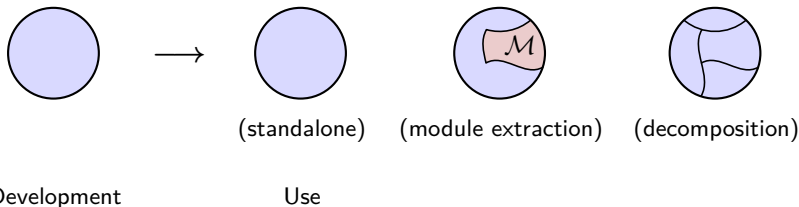
Related notion: E-connections  
[Kutz et al. 2001]



# A priori vs. a posteriori

## A **posteriori** modularisation approaches

- The ontology  $\mathcal{O}$  is built and used as a monolithic entity.
- A module is extracted or  $\mathcal{O}$  is decomposed into modules.



# A-posteriori modularisation approaches

- Regard an ontology  $\mathcal{O}$  as a monolithic entity  
remember:  $\mathcal{O}$  is a set of axioms
- Module: subset  $\mathcal{M} \subseteq \mathcal{O}$
- Extract one module (e.g., for reuse)    or  
decompose  $\mathcal{O}$  into several modules (e.g., for comprehension)
- Often, a **signature** (set of terms)  $\Sigma \subseteq \text{sig}(\mathcal{O})$  is specified  
and the module extracted using  $\Sigma$  as a parameter
- Ideally, modules **encapsulate** knowledge in some form  
e.g., all consequences of  $\mathcal{O}$  in  $\Sigma$
- Not all a-posteriori module notions guarantee encapsulation





# Graph-based a-posteriori modularisation approaches

- Are based on a graph representation of the ontology  
usually concept/role hierarchy, sometimes enriched with disjointness
- Start with a signature  $\Sigma$
- Traverse the graph and “harvest” entities and axioms  
follow subconcept relation and/or restrictions ( $\exists$ , domain, range)
- Resulting module = set of harvested axioms
- Examples
  - Ontology segmentation [Seidenberg and Rector 2006, 2009]
  - Traversals [Noy and Musen 2003, 2009]
  - More general framework [d’Aquin et al. 2007]



# Pro and contra graph-based approaches

## Pro

- Modules can usually be extracted efficiently  
time polynomial in the size of  $\mathcal{O} \rightsquigarrow$  robustly scalable
- Easy to implement
- Applicable to many logics

## Contra

- Heuristic, no characterisation of the expected module contents
  - In particular, no logical guarantees such as entailment preservation
- $\rightsquigarrow$  Modules typically lose knowledge from  $\mathcal{O}$



# A-posteriori approaches with coverage

## Coverage

$\mathcal{M} \subseteq \mathcal{O}$  **covers**  $\mathcal{O}$  for  $\Sigma$  if

all  $\Sigma$ -consequences of  $\mathcal{O}$  already follow from  $\mathcal{M}$ .

- i.e.,  $\mathcal{M}$  preserves all knowledge in  $\mathcal{O}$  about  $\alpha$   
     $\Rightarrow$  *Tuesday*
- This guarantee is needed, e.g., for ontology reuse or reasoning  
     $\Rightarrow$  *Tuesday + Wednesday*
- Of course,  $\mathcal{O}$  is always covering

## Problems

- *Minimal* covering modules are, in general, hard to extract  
     $\Rightarrow$  *Tuesday*



# Coverage-providing module notions

- Restricted to logics where coverage can be decided efficiently  
e.g., MEX for acyclic  $\mathcal{EL}$   $\Rightarrow$  *Wednesday*  
[Konev et al. 2008]
- Or use a tractable condition sufficient for coverage,  
leading to modules that always contain minimal modules

Examples:

- Modules obtained from partitions based on E-connections  
[Cuenca Grau et al. 2006]
- Locality-based modules  $\Rightarrow$  *Wednesday*  
[Cuenca Grau et al. 2007, 2009]
- Reachability-based modules  $\Rightarrow$  *Friday*  
[Suntisrivaraporn 2008]



# Comparison of a-posteriori module extraction approaches

Module notion	Covrg.	Min.	Covered DLs	Complexity
All axioms referencing $\Sigma$	✗		any	easy
Graph-based	✗		any	easy
The whole ontology	✓	✗✗	any	easy
Minim. mod. with coverage*	✓	✓	few	hard
MEX*	✓	✓	acyclic $\mathcal{EL}$	easy
E-connections based mod.	✓	✗	OWL	easy
Locality-based mod.*	✓	✗	OWL	easy
Reachability-based mod.*	✓	✗	almost OWL	easy
(Modules with rewriting)	✓?	✓✓?	few?	hard?

\*Will be covered here ➡ Tuesday, Wednesday, Friday



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# Course overview

- ② Module extraction and its formal foundations
  - A case scenario: modular reuse
  - Logical guarantees required
  - Conservative extensions, inseparability, robustness
- ③ Module extraction
  - Efficient module notions (locality, MEX)
  - Module extraction algorithms and tools
- ④ Decomposing ontologies
  - Atomic decomposition
- ⑤ Recent advances/current work
  - Forgetting and interpolation
  - Reachability-based modules
  - Incremental reasoning
  - Modular reasoning

