Systeme Hoher Sicherheit und Qualität Universität Bremen WS 2015/2016

Lecture 14 (01.02.2016)

Concluding Remarks

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Introductive Summary

- This lecture series was about developing systems of high quality and high safety
- Quality is measured by quality criteria, which guide improvement of the development process. It is basically an economic criterion.
- ► Safety is "freedom from unacceptable risks". It is a technical criterion.
- > Both high quality and safety can be achieved by the means described in this lecture series.
- Moreover, there is the legal situation: the machinery directive and other laws require (indirectly) you use these techniques where appropriate. This is why these lectures are so important: disregarding this state of the art may make you personally liable.

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Examples of Formal Methods in Practice

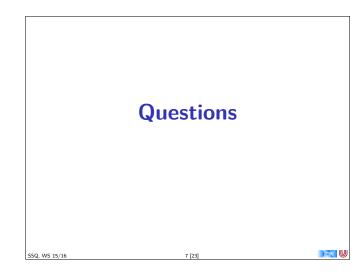
Hardware verification:

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- Intel: formal verification of microprocessors
- Infineon: equivalence checks
- Software verification (research projects):
 - Verisoft Microsoft Hyper-V (VCC)
 - L4.verified NICTA, Australia (Isabelle)
- Tools used in industry (excerpt):
- AbsInt tools: aiT, Astrée, CompCert (C)
- SPARK tools (Ada)
- SCADE (MatLab/Simulink)
- UPAALL, Spin, FDR2, other model checkers

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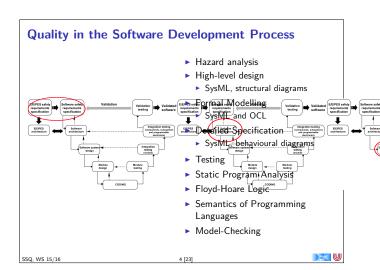
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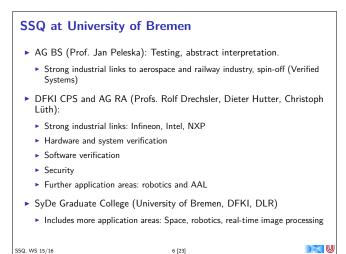


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| Where are we? | |
|--|--|
| ► 01: Concepts of Quality | |
| 02: Legal Requirements: Norms and Standards | |
| 03: The Software Development Process | |
| 04: Hazard Analysis | |
| 05: High-Level Design with SysML | |
| • 06: Formal Modelling with SysML and OCL | |
| 07: Detailed Specification with SysML | |
| ► 08: Testing | |
| 09: Program Analysis | |
| 10: Foundations of Software Verification | |
| 11: Verification Condition Generation | |
| 12: Semantics of Programming Languages | |
| 13: Model-Checking | |
| 14: Conclusions and Outlook | |

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Lecture 01: Concepts of quality What is quality? What are quality criteria? ▶ What could be useful quality criteria? ▶ What is the conceptual difference between ISO 9001 and CMM?

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Lecture 02: Concepts of Safety and Security

- What is safety?
- Norms and Standards:
 - Legal situation
 - What is the machinery directive?
 - Norm landscape: First, second, third-tier norms
 - Important norms: IEC 61508, ISO 26262, DIN EN 50128, DO-178B, ISO 15408
- Risk analysis:
 - ▶ What is a SIL? Target SIL?
 - How do we obtain a SIL? What does it mean for the development?

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Lecture 04: Hazard Analysis What is hazard analysis? Where (in the development process) is it used? Basic approaches: bottom-up vs. top-down, and what do they mean? Which methods did we encounter? FMEA, FTA, Event traces — how do they work, advantages/disadvantages? What are the prime verification techniques?

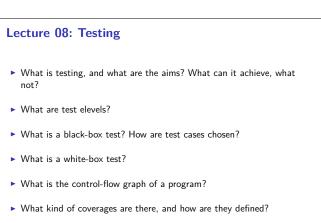
Lecture 06: Formal Modelling with SysML and OCL

- ► What is OCL?
 - ► A specification language for UML/SysML models
 - Characteristics: pure and typed
- What can we use it for?
 - Invariants on classes and types
 - Pre- and postconditions on operations and methods
- OCL types:
 - Basic types: Boolean, Integer, Real, String; OclAny, OclType, OclVoid

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- Collection types: Sequence, Bag,OrderdedSet, Set
- Model types
- ► Logic: three-valued Kleene logic

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Lecture 03: Quality of the Software Development Process

- Which software development models did we encounter?
- Waterfall, spiral, agile, MDD, V-model:
- How does it work?
- What are the advantages and disadvantages?
- ▶ Which models are appropriate for safety-critical developments?
- What are the typical artefacts (and where do they occur)?
- Formal software development:
 - ▶ What is it, and how does it work?
 - How can we define properties, what kind of properties are there, how are they defined?

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- Development structure: horizontal vs. vertical, layers and views
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Lecture 05: High-level Design

- High-level specification and modelling:
 - What is it, where in the development process does it take place, what formalisms are useful?
- ▶ What is SysML? How does it relate to UML?
- Basic elements of SysML used for high-level design:
 - Structural diagrams:
 - Package diagram
 - Block definition diagram (describes classes, class diagram)
 - Internal block diagrams (describes instances of blocks, flow specifications)

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Parametric diagram (equational modelling)

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Lecture 07: Detailed Specification

- What is detailed specification?
 - Specification of single modules "last" level before code
- What elements are used in specification?
- SysML behavioural diagrams:
 - State diagrams (hierarchical finite state machines)
 - Activity diagrams (flow charts)
 - Sequence diagrams (message sequence charts)
 - Use-case diagrams

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Lecture 09: Static Program Analysis

Is what? Where in the development process is it used? What is the difference to testing?

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- What is the basic problem, and how is circumvented?
- What does it mean when we say an analysis is sound, or safe?
- What are false positives?
- ► Did we consider inter- or intraprocedural analysis?
- ▶ What examples for forward/backward analysis did we encounter?

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Lecture 10: Verification with Floyd-Hoare Logic

- What is Floyd-Hoare logic, what does it do (and what not), and where is used in the development process?
- ► How does it work?
- ▶ What is the difference between \models {*P*} *p* {*q*} and \vdash {*P*} *p* {*q*}?
- What do the notations $\{P\} p \{Q\}$ and [P] p [Q] mean?
- What rules does the Floyd-Hoare logic have?
- ► How are they used?
- Which properties does it have?

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Lecture 12: Semantics

- What is semantics? What do we need it for?
- What are the three kinds of semantics, and how to they work?
 Operational semantics specifies how the program is executed, often as a relation ⟨c, σ⟩ → σ.
 - Denotational semantics models the program as a mathematical entity, often as a partial function Σ → Σ using complete partial orders (cpos). Cpos provide mathematical means to handle partiality and fixpoints (iteration).

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- Axiomatic semantics gives proof rules for programs, such as the Floyd-Hoare rules.
- We can show equivalence of semantics (correctness).
- ► When do we use which?
 - Operational semantics: implementing the language
 - Denotational semantics: high-level reasoning
 - Axiomatic semantics: reasoning about programs

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Module Exams (Modulprüfungen)

- ▶ We have the following five areas:
 - $\blacktriangleright\,$ Lectures 1 4: Quality, Norms and Standards, Development Processes, Requirements Analysis

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- ► Lecture 5 7: SysML
- Lecture 8 9: Testing and Static Program Analysis
- ► Lecture 10 12: Semantics, Floyd-Hoare Logic and Verification Conditions
- Lecture 13: Model-Checking with LTL and CTL
- You may choose two areas (except for the first). You need to tell us before the exam starts.
- Questions may come from all lectures, but we will concentrate on the first and your chosen areas.

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Lecture 11: Verification Condition Generation

- ► What does VCG do?
- How is it related to Floyd-Hoare logic?
- ► What is a weakest precondition, and how do we calculate it?
- What are program annotations? Why do we need them? How are they used?

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- What does vc(c, P) and pre(c, P) mean, and how do we calcuate them?
- Which tools do VCG?

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Lecture 13: Model-Checking with LTL and CTL What is model-checking, and how is it used? How does it compare with Floyd-Hoare logic? What is the basic question? M ⊨ φ What do we use for M, φ, and do we prove it? What is a finite state machine, and what is temporal logic? LTL, CTL: What are the basic operators, when does a formula hold, and what kind of properties can we formulate? Which one is more powerful? Which one is decidable, and with which complexity? What is the basic problem (and limitation) of model-checking? Which tools did we see to model-check LTL/CTL?

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Final Remark

• Please remember the evaluation (see stud.ip)!

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