On Transferring Spatial Filters in a Brain Reading Scenario

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1 Introduction

Machine learning approaches are increasingly used in brain-machine-interfaces to allow automatic adaptation to user-specific brain patterns. One of the most crucial factors for the practical success of these systems is that this adaptation can be achieved with a minimum amount of training data since training data needs to be recorded during a calibration procedure prior to the actual usage session. To this end, one promising approach is to reuse models based on data recorded in preceding sessions of the same or of other users. We investigate under which conditions it is favorable to reuse models (more specifically spatial filters) trained on data from historic sessions compared to learning new spatial filters on the current session’s calibration data. We present an empirical study in a scenario in which Brain Reading is used to support robotic telemanipulation.

2 Brain Reading

Brain Reading: The decoding of a user’s mental state and intent based on detecting patterns in brain activity by external observation, e.g., by means of electroencephalography.

Operator Monitoring: Ensure that a telemanipulation operator has recognized an important message that is displayed to him. Avoid that a message is displayed too obtrusively (distracting!). Instead, display message unobtrusively and check in operator’s brain activity whether message was perceived. If not: Display message again.

Detection of the P300: Perception of an important, task-relevant information is accompanied by a particularly event-related potential (ERP), the “P300”. This ERP is to be detected using machine learning techniques in the single-trial.

Labyrinth Oddball Scenario

The subject plays a physical simulation of the BREQ® labyrinth and has to respond to rare ‘target’ stimuli by pressing a buzzer. Average event-related potentials (ERPs) evoked by ‘target’ and more frequent ‘standard’ stimuli are depicted.

Dataset: The dataset used in this paper consists of the labeled EEG data recorded in ten sessions from five (male) subjects, each subject performed two sessions and each session consisted of five repetitions (called “trials”) of the Labyrinth Oddball paradigm. Sessions have been recorded on different days and thus, the positioning of the EEG cap can vary between sessions of the same user. EEGs were recorded continuously from 64 electrodes (extended 10-20 system with reference at electrode Cz). Two of the 64 channels (replacing the electrodes TP7 and TP8) were used to record electromyography signals of muscles of the lower arm and have been discarded in this study.

3 Methods

Dataflow

Common Spatial Patterns (CSP)

CSP maps the data onto axes such that the variance for instances of the first class is maximized and the variance for the second class is minimized (or vice versa). With $X_i \in \mathbb{R}^{m \times n}$ being the $i$-th of the $n$ examples of band-pass filtered and centered EEG segments with $t$ samples for class $c$, this is achieved by a simultaneous diagonalization of the two empirical intra-class covariance matrices $\sum_{c} = \sum_{i} X_i X_i^T$, i.e. by solving $\sum_{c} W = A \Lambda W$ where $A$ is the vector of generalized eigenvalues and $\Lambda$ is the corresponding matrix of generalized eigenvectors whose columns correspond to the learned spatial filters.

4 Setup

- **Historic spatial filters**: One CSP filter matrix (consisting of 62 CSP filters) was computed for each of the 10 sessions. Each of these matrices was trained on the merged data of all 5 runs of the respective session.
- **Classification task**: The dataflow was trained on a subset of the data recorded during the first run of a session (the calibration data) and was tested on each of the remaining 4 runs. Each of the 10 sessions has been considered once as ’current’ session with the 9 remaining sessions acting as ’historic’ sessions.
- **Spatial Filtering Settings** have been considered: no spatial filtering (‘NoFilter’), learning a CSP filter matrix on the calibration data from scratch (‘FromScratch’), reusing a CSP matrix from any of the historic sessions (‘LeaveOneSessionOut’), and reusing a CSP matrix from any of the historic sessions excluding those from the current subject (‘InterSubject’).
- **Filter selection**: Which historic spatial filter is selected for a session was determined along with the classifier’s meta-parameter—using five-fold cross-validation on the calibration data.
- **Performance measure**: Because of the considerable class skew of 6:1, the F1 measure (the harmonic mean of precision and recall) on the ‘target’ class was used as performance measure.

5 Results

Performance of different spatial filtering settings

The Figure shows which method achieves the highest F1-measure for a given combination of retained channels and size of calibration dataset. Filled symbols denote settings where the “winner” method is significantly better than each of the other two methods ($p < 0.05$). The “InterSubject” setting is omitted since it is mostly on par with the “LeaveOneSessionOut” setting.

6 Conclusion

- **Reusing spatial filters** trained on historic sessions achieves superior results compared to learning a session-specific filter anew (‘FromScratch’) in situations when the calibration dataset is small or when the number of channels must be reduced.
- **Reusing spatial filters for novel users** (‘InterSubject’), for which no historic spatial filters exist and thus filters of other users need to be reused, is only slightly worse than for known users (‘LeaveOneSessionOut’).
- If the calibration dataset is small but many channels can be retained, using no spatial filter (‘NoFilter’) is preferable.
- If the calibration dataset becomes larger, learning a session-specific spatial filters is usually the best choice.

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