

# Nichtdeterministische Pfadsuche in Graphen

```
read S,T,G
W:=S;
while not (W = T) do {
  Copy := G;
  while Copy do {choose Copy := tl Copy
                  or {Edge := hd Copy;
                    Copy := nil}
  };
  if W = hd Edge then W := tl Edge
};
write true
```