

Self-localization of (Autonomous) Mobile Systems

Soccer Robots, Mobility Assistants and Remote Cameras

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Overview

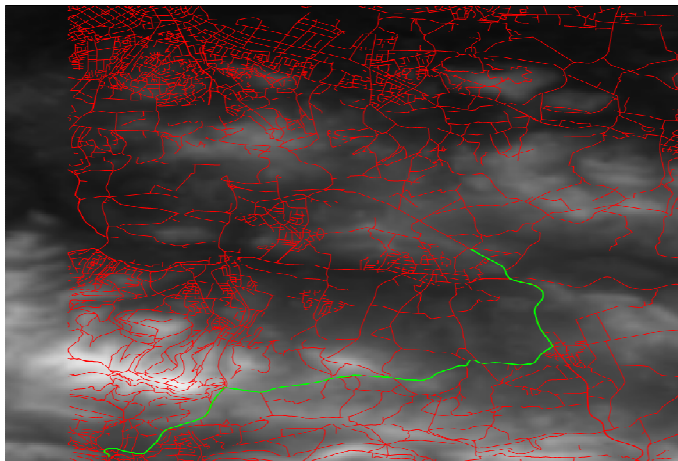


Soccer Robots

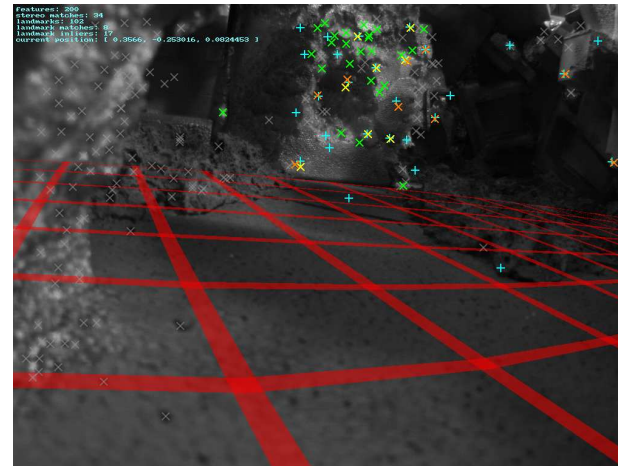


Mobility Assistants in Indoor Environments

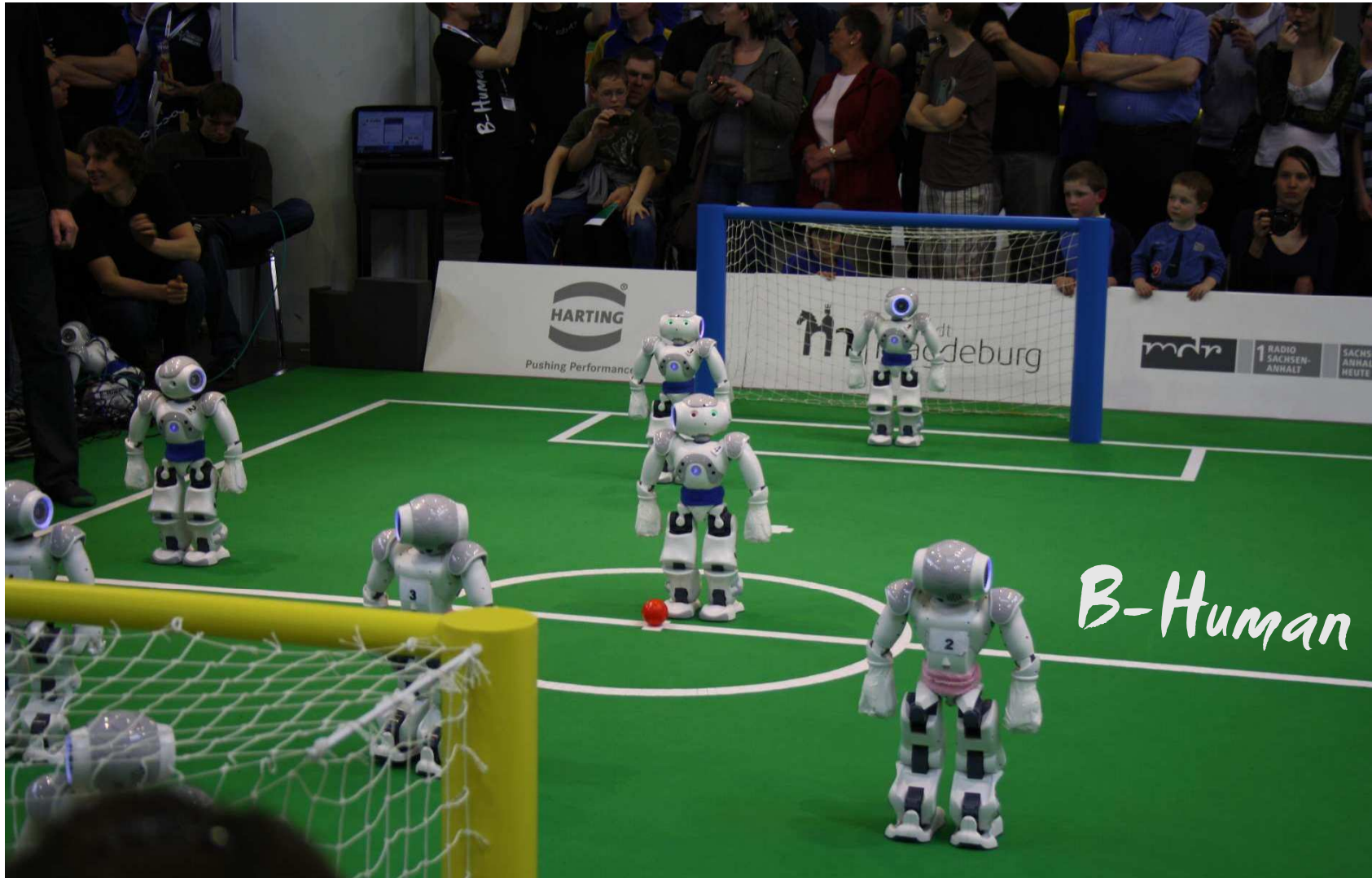
Outdoor Localization without GPS



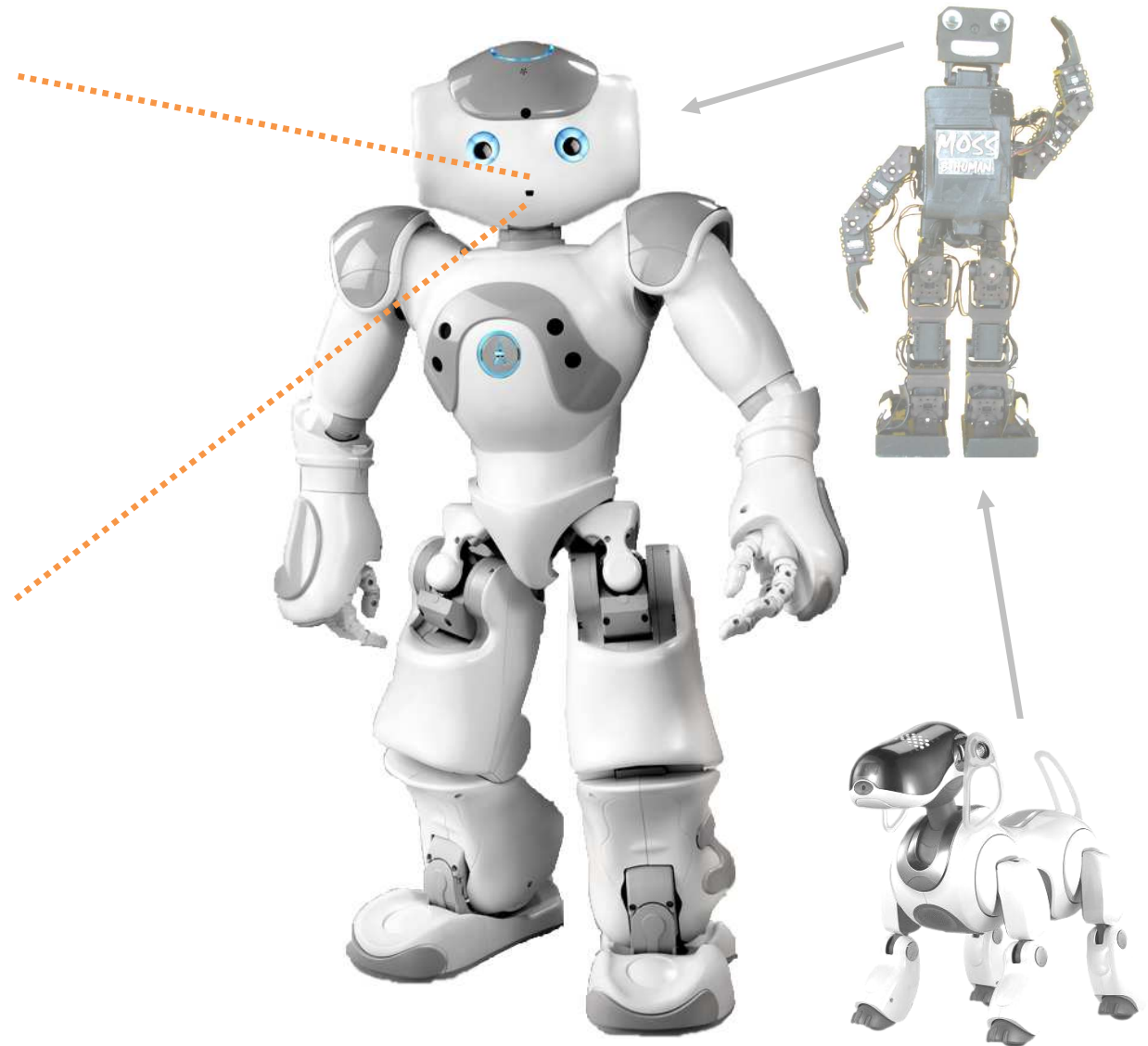
Visual SLAM



RoboCup Standard Platform League



RoboCup Standard Platform League

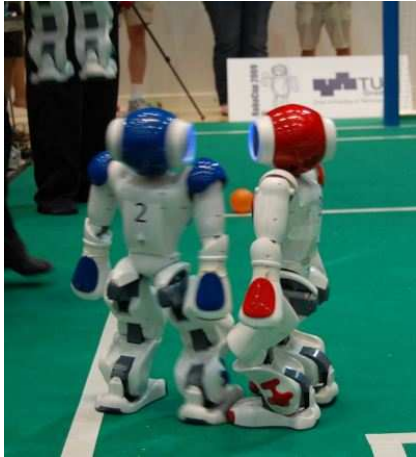


320 x 240 pixel @ 30fps

500 MHz processor

Gyroscopes + accelerometers

External Sources of Uncertainty



Blocks



Fouls



Referees



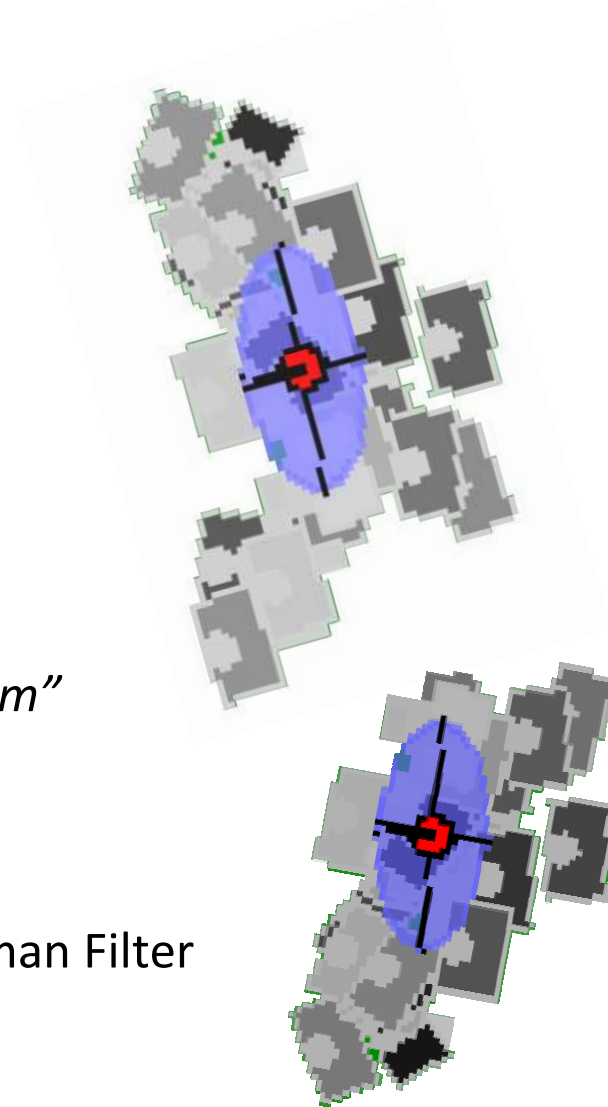
Spectators

- Other actors introduce uncertainty
 - RoboCup soccer is an adversarial environment
- Permanent external state changes demand efficiency
- Self-localization is necessary for success

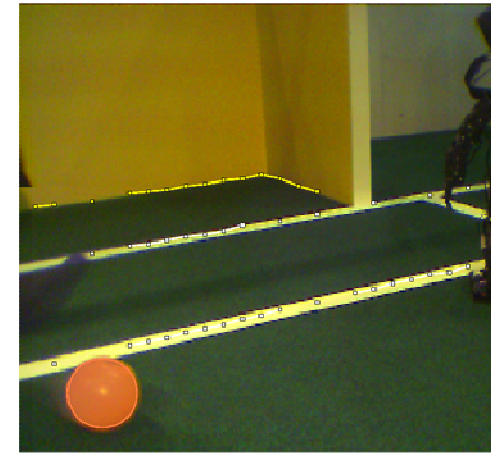
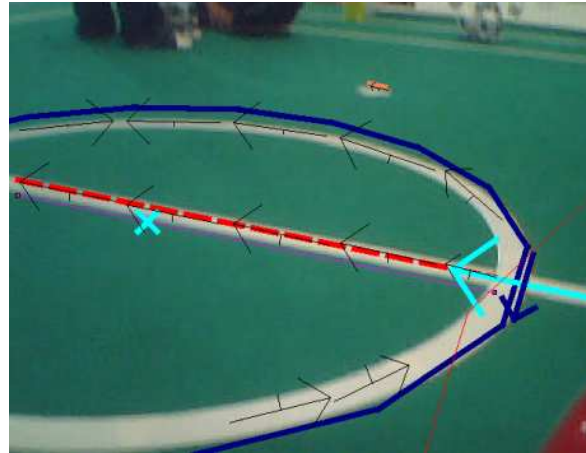
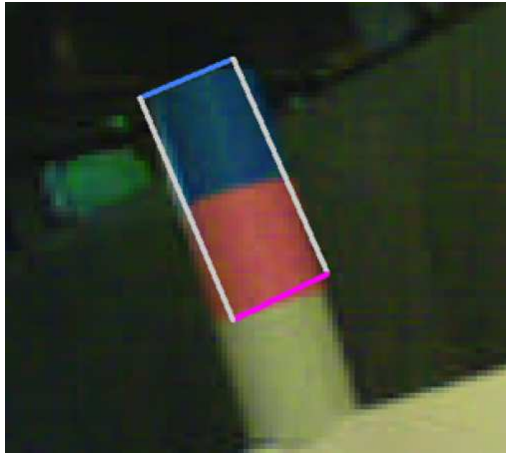
Monte-Carlo Localization



- Textbook particle filter implementation
 - “Probabilistic Robotics” (Thrun, Burgard, Fox)
 - Sensor Resetting
 - Augmented-MCL approach
 - 100 particles
 - X_t = Position and rotation in 2D
- Advantages
 - Represents multimodal probability distributions
 - Efficient handling of the “*Kidnapped Robot Problem*”
 - States can contain discrete elements
- De-facto standard in some RoboCup leagues
 - Often combined with (Extended /Unscented) Kalman Filter
- Contributions
 - Robust sensor models
 - Efficient pose extraction algorithm



Sensor Models

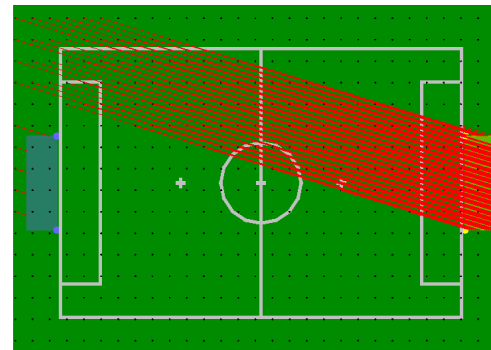


Unique cues



Ambiguous cues

State-based sensor model to compensate limited vision



Tim Laue, Thijs Jeffrey de Haas, Armin Burchardt, Colin Graf, Thomas Röfer, Alexander Härtl and Andrik Rieskamp:

Efficient and Reliable Sensor Models for Humanoid Soccer Robot Self-Localization.

In Changjiu Zhou, Enrico Pagello, Emanuele Menegatti, Sven Behnke and Thomas Röfer (editors): Proceedings of the Fourth Workshop on Humanoid Soccer Robots in conjunction with the 2009 IEEE-RAS International Conference on Humanoid Robots, S. 22 – 29, Paris, Frankreich, 2009.

Pose Extraction

- Not handled by MCL
- Multimodal distributions are not trivial to handle
 - Clustering or rasterization of state space needed
- Sensor resetting reinforces multimodalities



- New approach for extracting poses from multimodal distributions
 - Based on resampling ancestry of particles
 - Continuous and efficient

Tim Laue and Thomas Röfer:

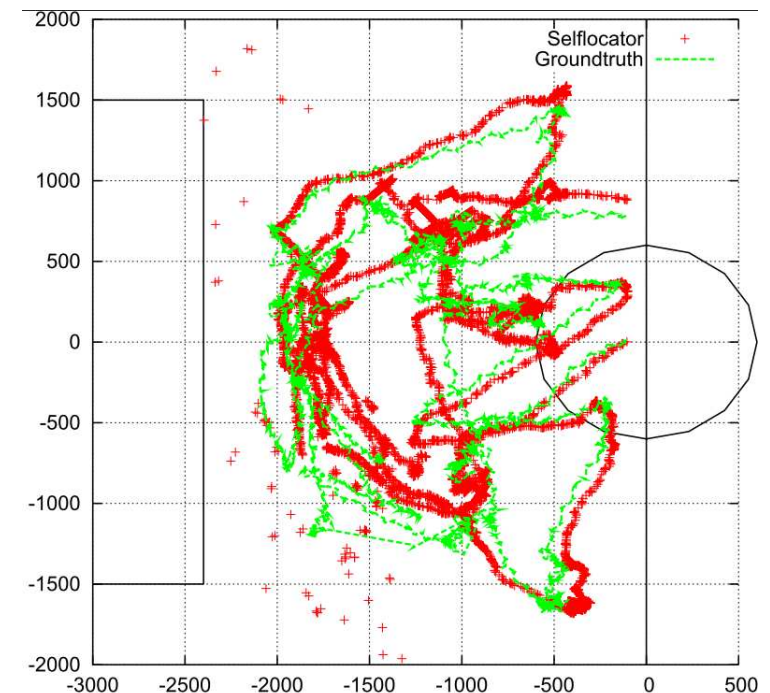
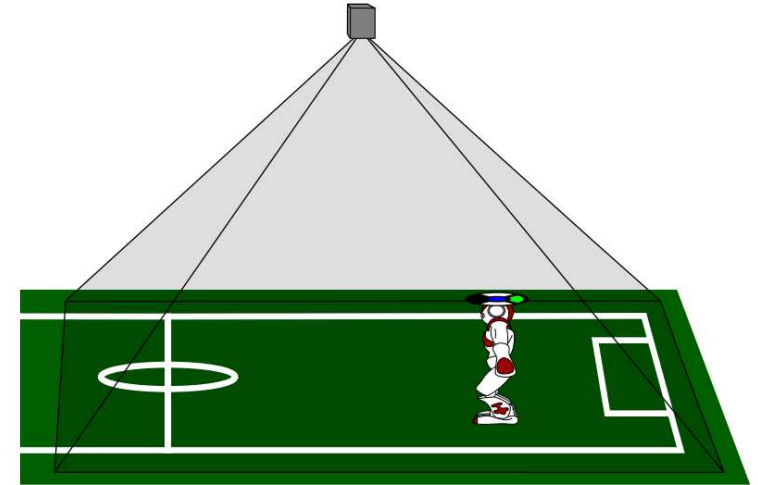
Pose Extraction from Sample Sets in Robot Self-Localization - A Comparison and a Novel Approach.

In Ivan Petrović and Achim J. Lilienthal (editors): Proceedings of the 4th European Conference on Mobile Robots - ECMR'09, S. 283–288, Mlini/Dubrovnik, Kroatien, 2009.

Precision

- Multiple experiments using an external tracking system
- Average error:

Walking on the field	~10 – 15cm
1 vs. 1 soccer	~20cm
2 vs. 2 soccer	~30cm



Mobility Assistants

iWalker

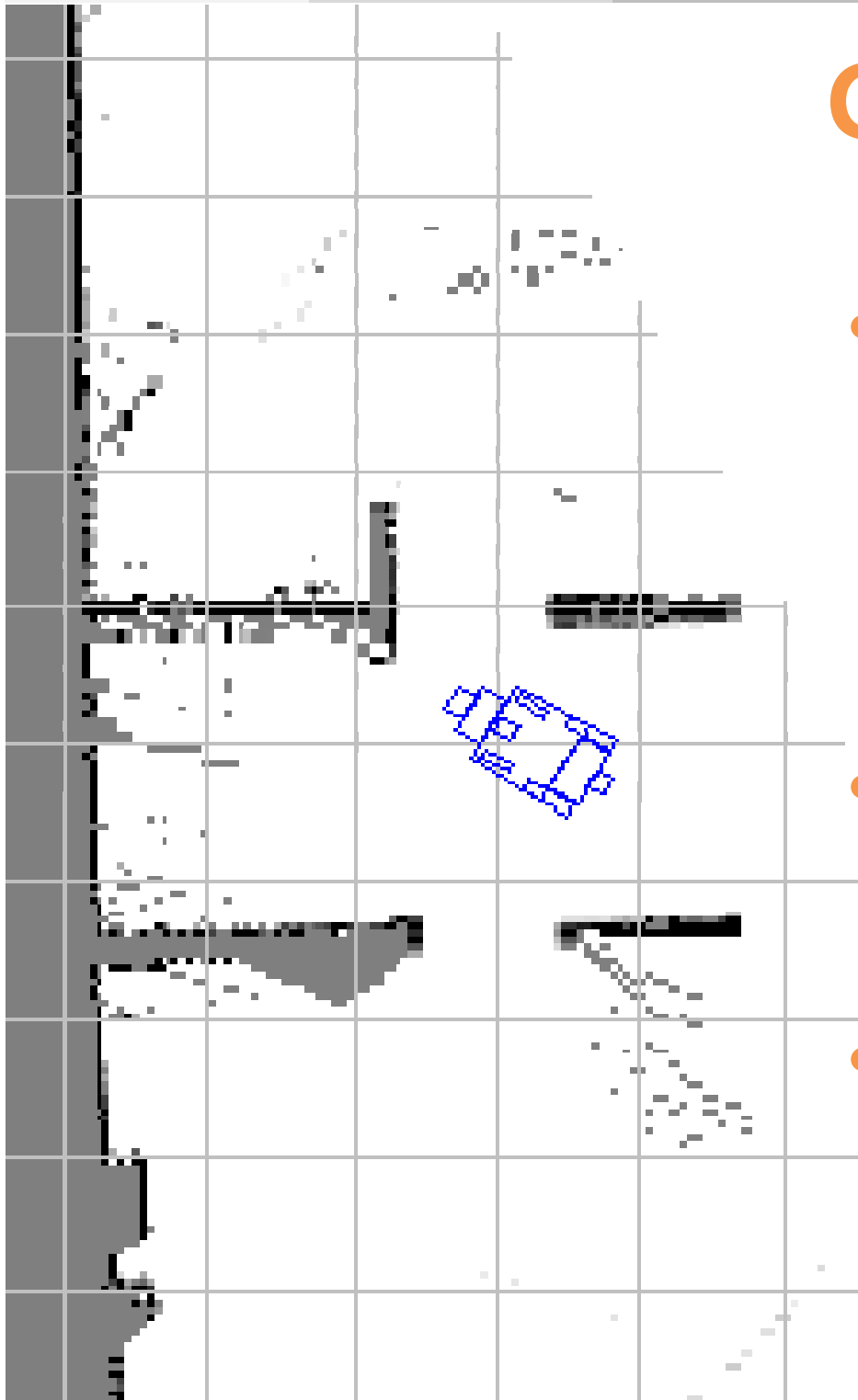


Rolland



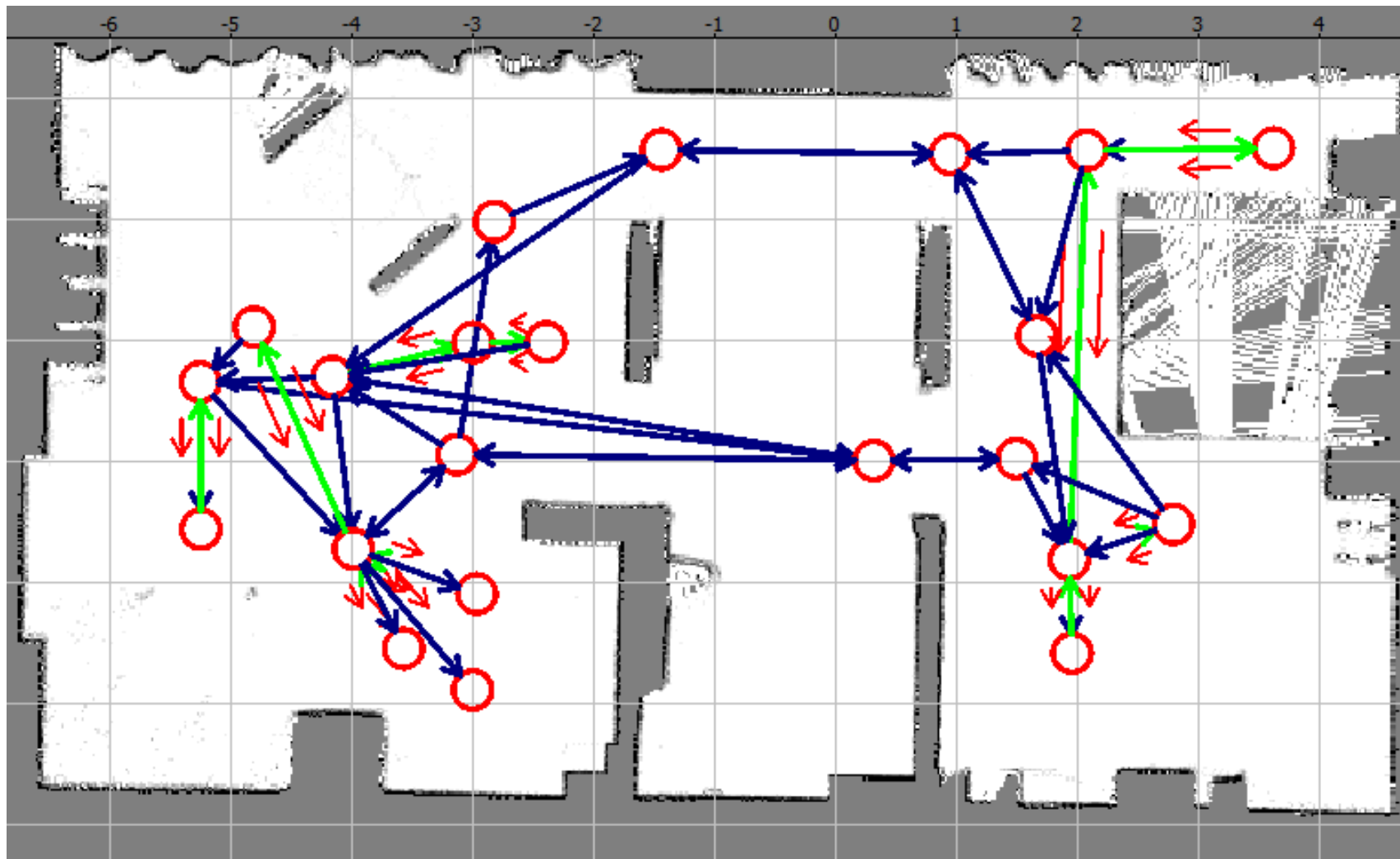
Laser range finders
(Hokuyo / Sick S300)

GMapping



- GridFastSLAM implementation
 - Universität Freiburg
 - Stachniss, Grisetti, Burgard
 - <http://openslam.org/>
 - Open Source
 - Applied to many environments
- Mapping for vehicles that
 - Move in 2D
 - Have one 2D laser range finder
- Extensions by us
 - Localization mode
 - Loading and saving maps
 - Win32 support

Navigation Graph



Bremen Ambient Assisted Living Lab (BAALL)

Wayfinding Assistance



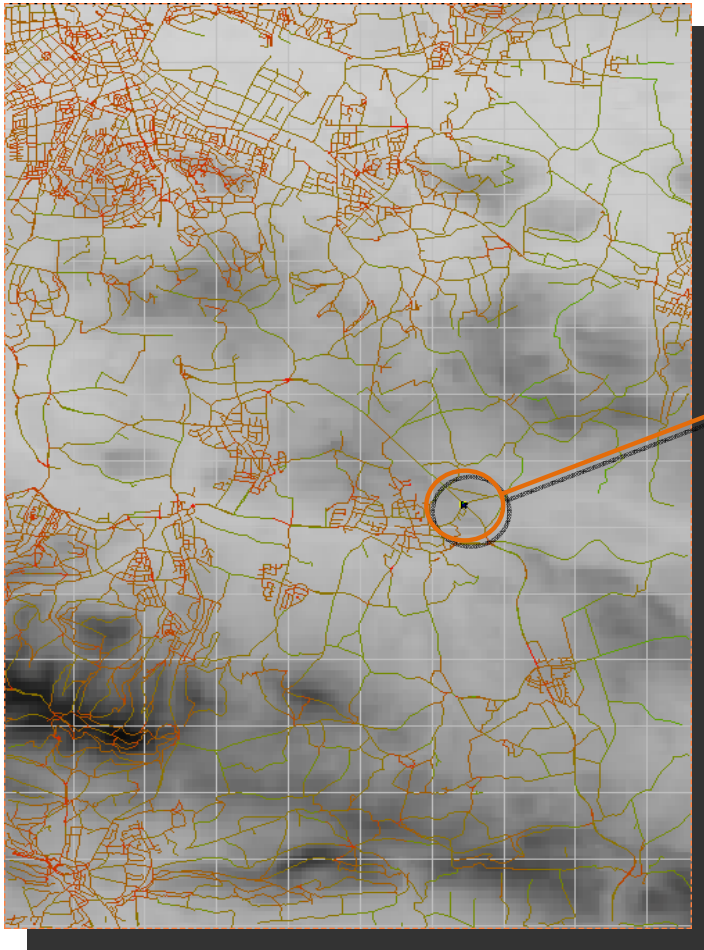
Thomas Röfer, Tim Laue and Bernd Gersdorf:
iWalker - An Intelligent Walker providing Services for the Elderly.
In Technically Assisted Rehabilitation 2009, Berlin, 2009.

Autonomous Navigation



CeBIT 2009

Outdoor Navigation



- Localization in road networks
 - without GPS
 - with minimalistic sensor equipment
- Platforms
 - Rolland
 - Bicycle

Christian Mandel und Tim Laue:

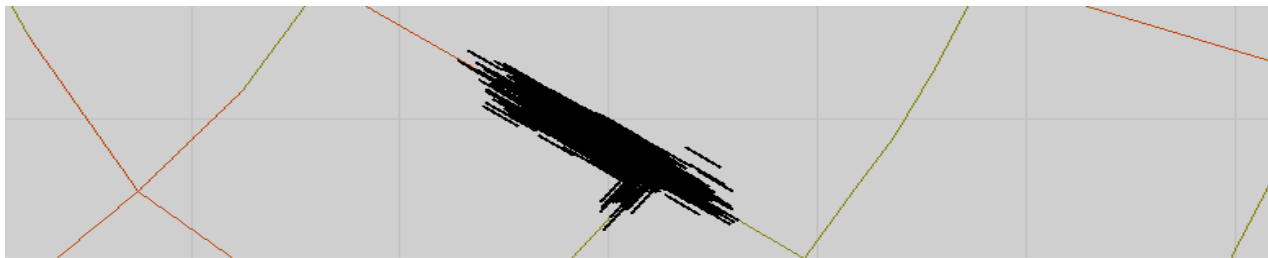
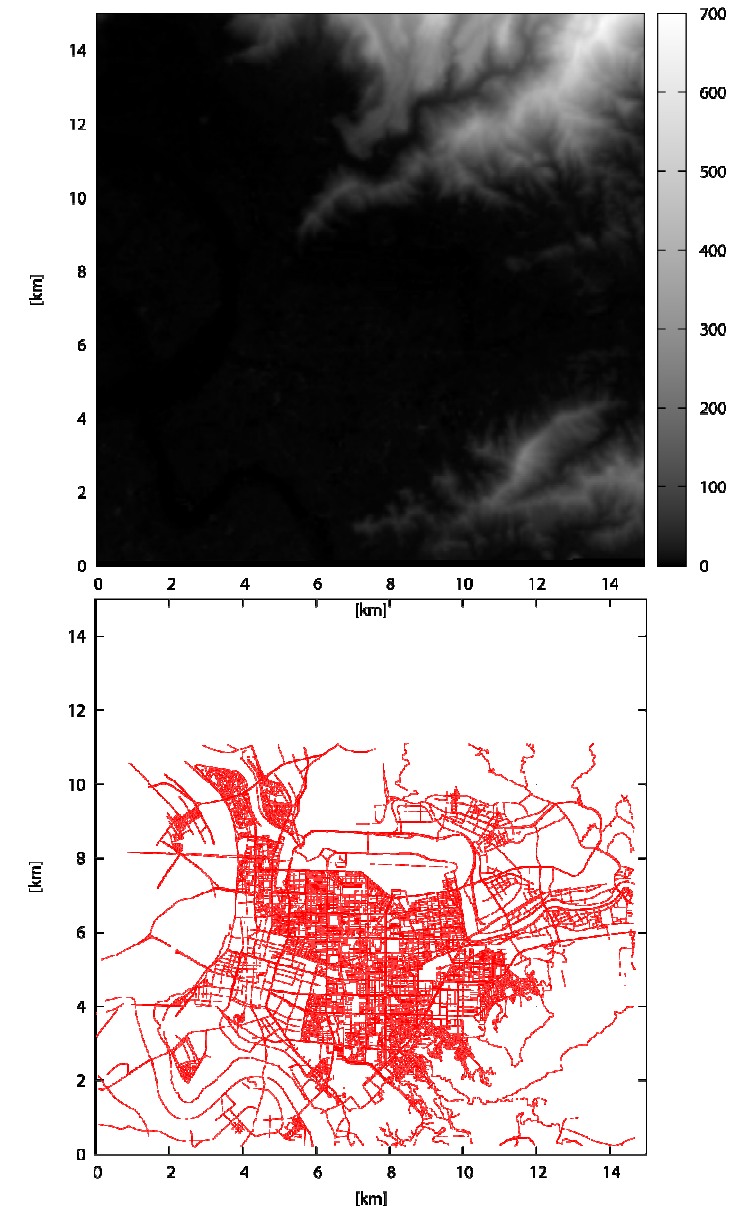
Particle Filter-based Position Estimation in Road Networks using Digital Elevation Models.

In Proceedings of the 2010 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), Taipei, Taiwan, 2010.

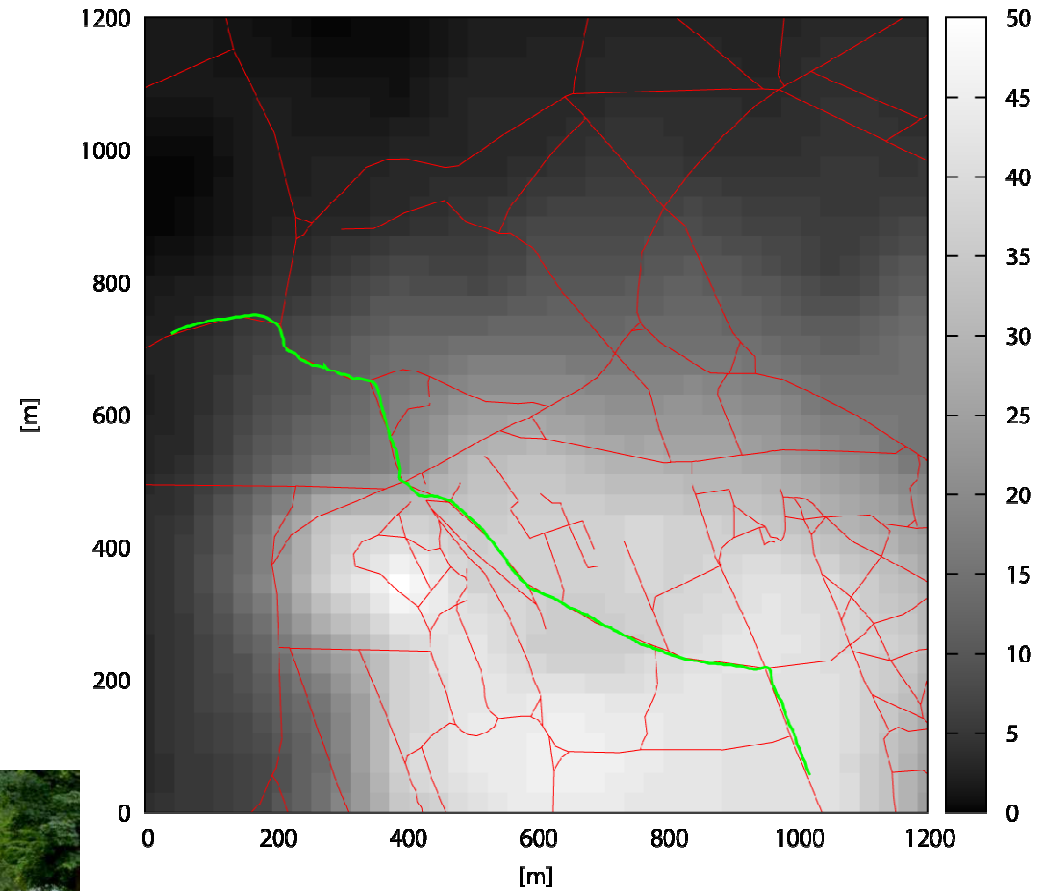
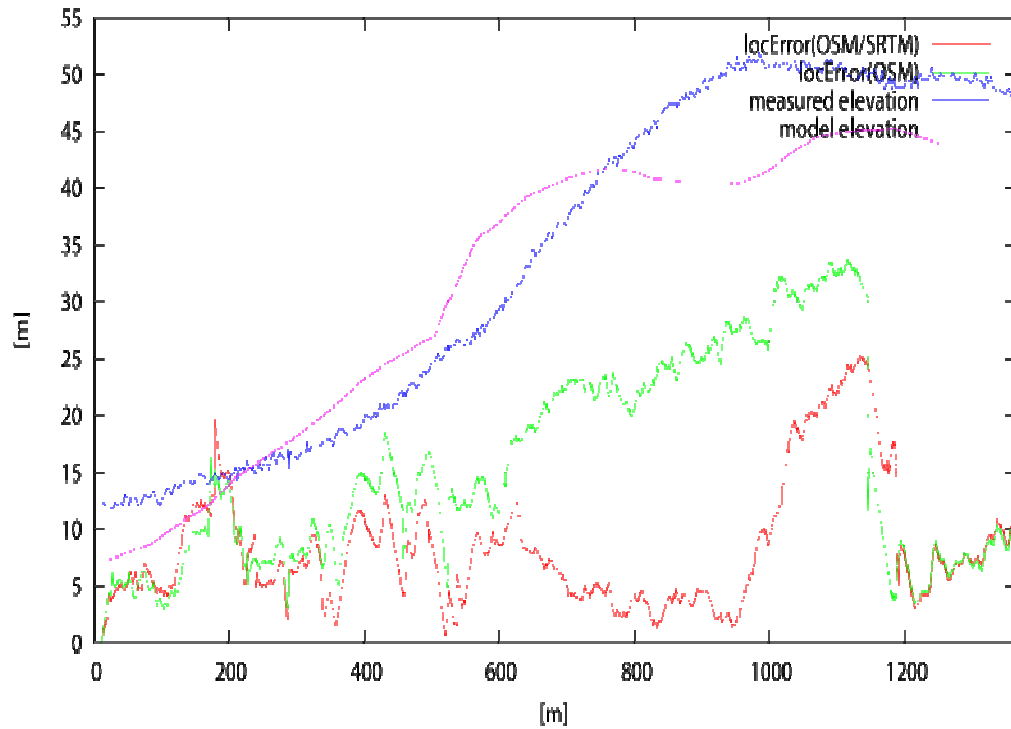
Monte-Carlo Localization



- Same implementation as for soccer robots
- Sensor model
 - Barometer + digital elevation map
 - Shuttle Radar Topography Mission
 - Compass
- Motion model
 - Odometry
 - Along OpenStreetMap model

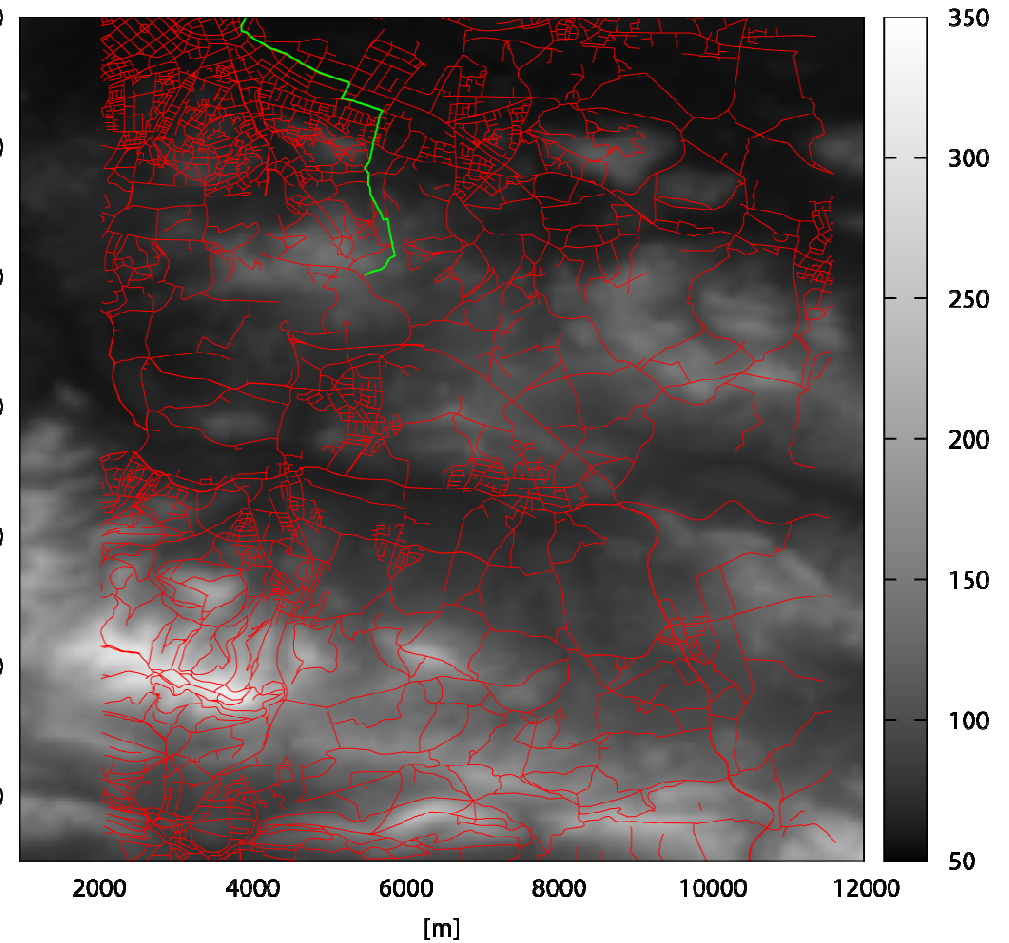
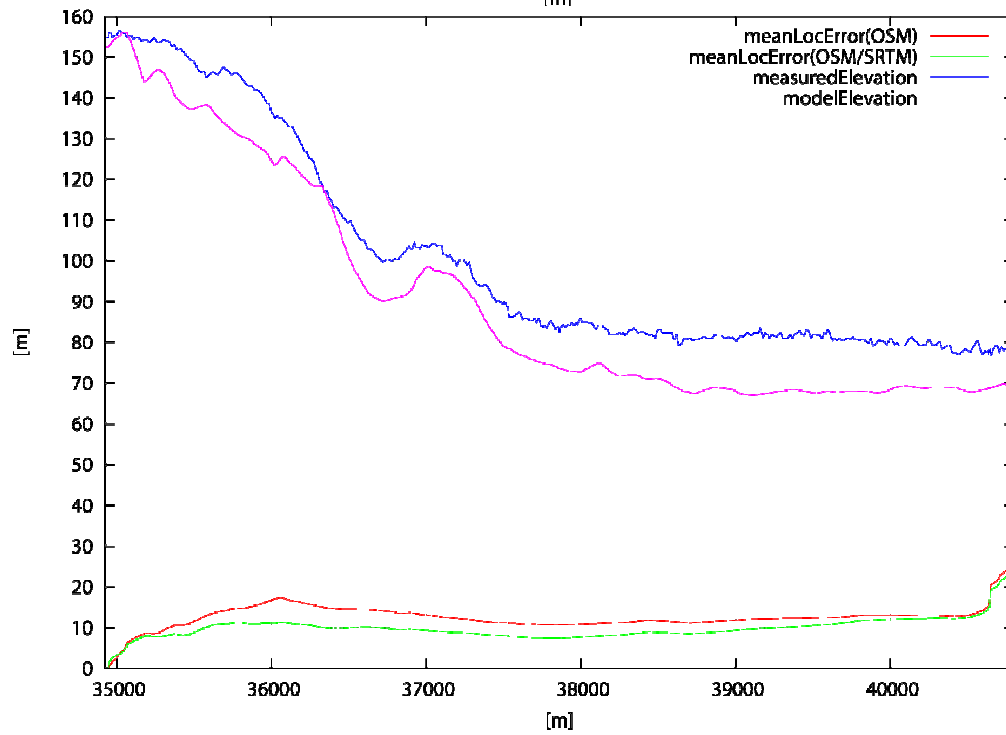
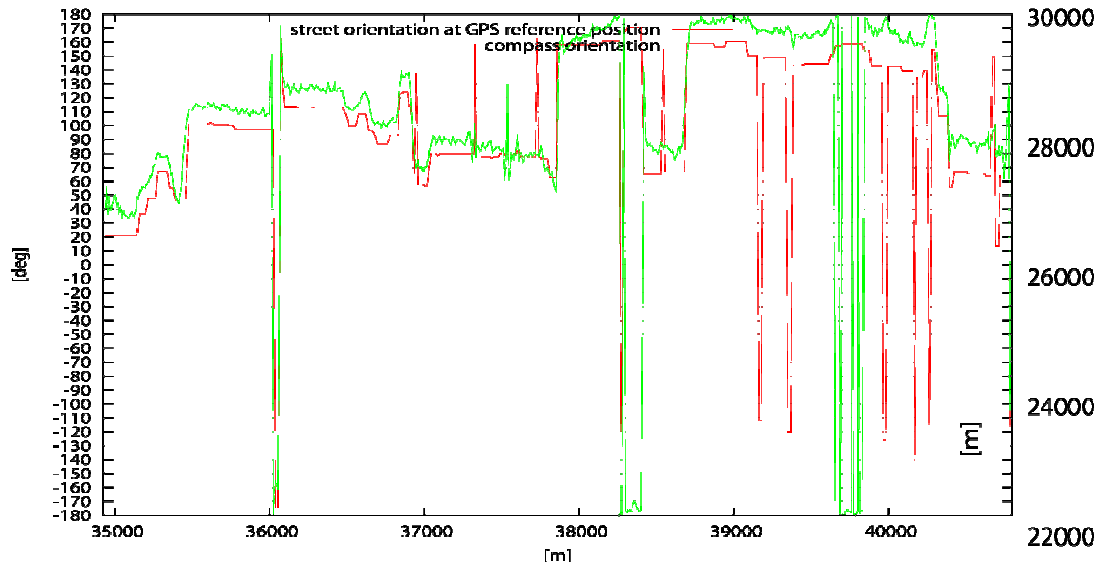


Experiments



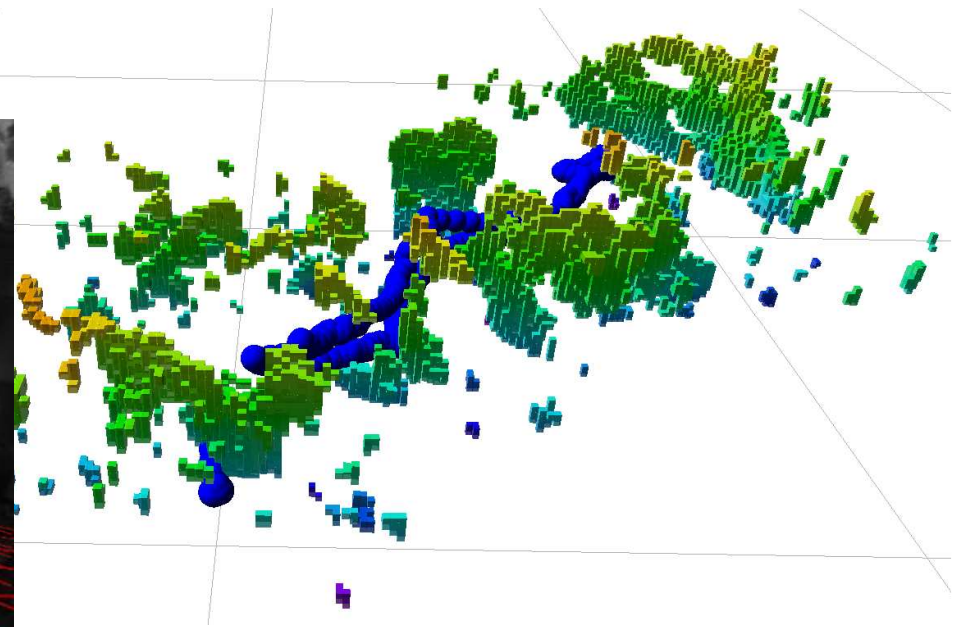
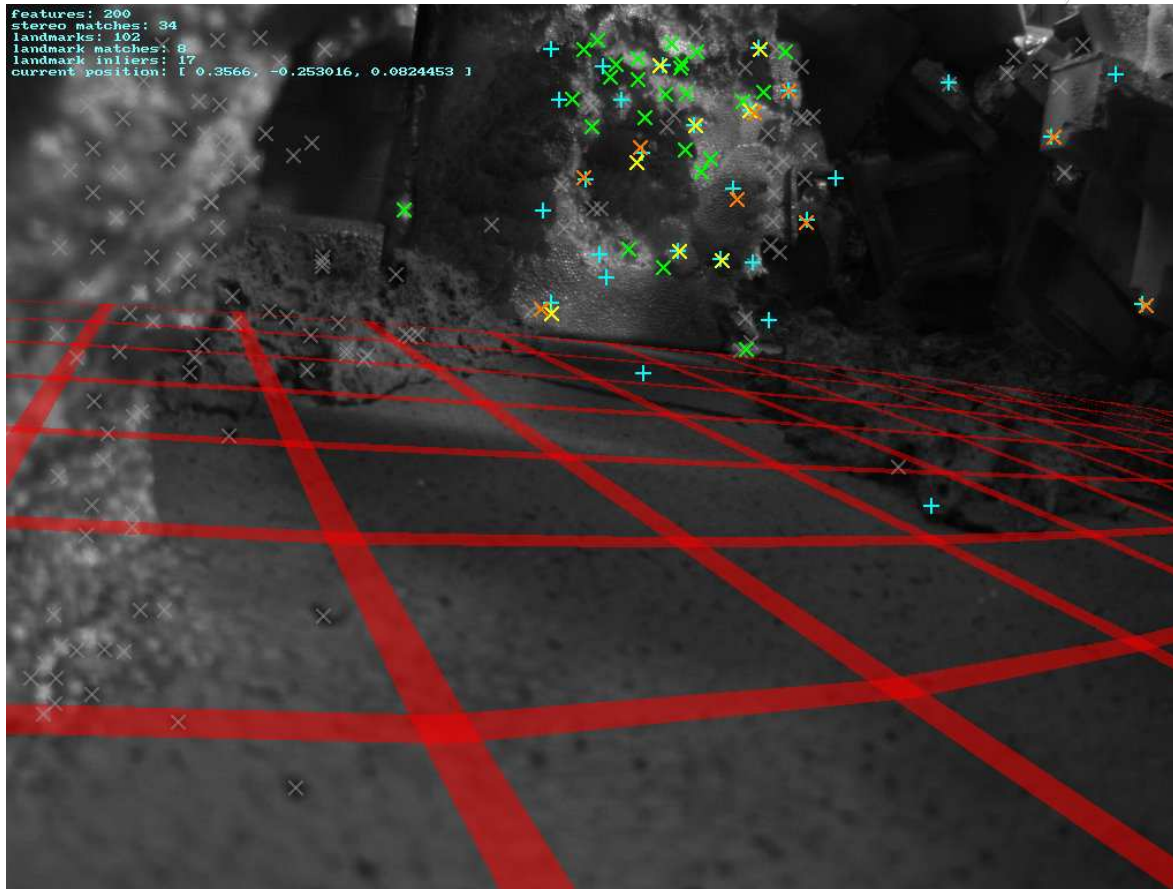
location: Worpswede, Germany
length: 1364m

Experiments



location: Osnabrück, Germany
length: 5875 m

Experiences in Building a Visual SLAM System from Open Source Components

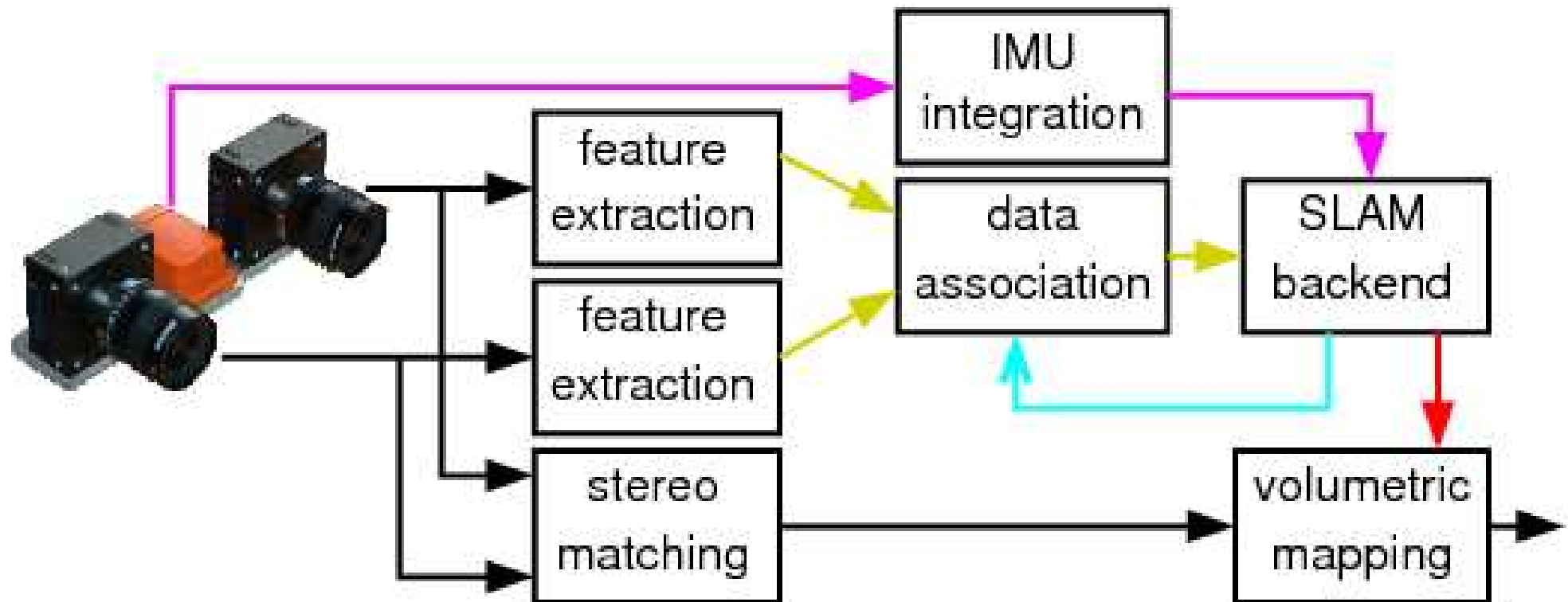


Christoph Hertzberg, René Wagner, Oliver Birbach, Tobias Hammer, Udo Frese:

Experiences in Building a Visual SLAM System from Open Source Components.

In Proceedings of the International Conference on Robotics and Automation (ICRA), Shanghai, China, 2011.

Overview / Architecture



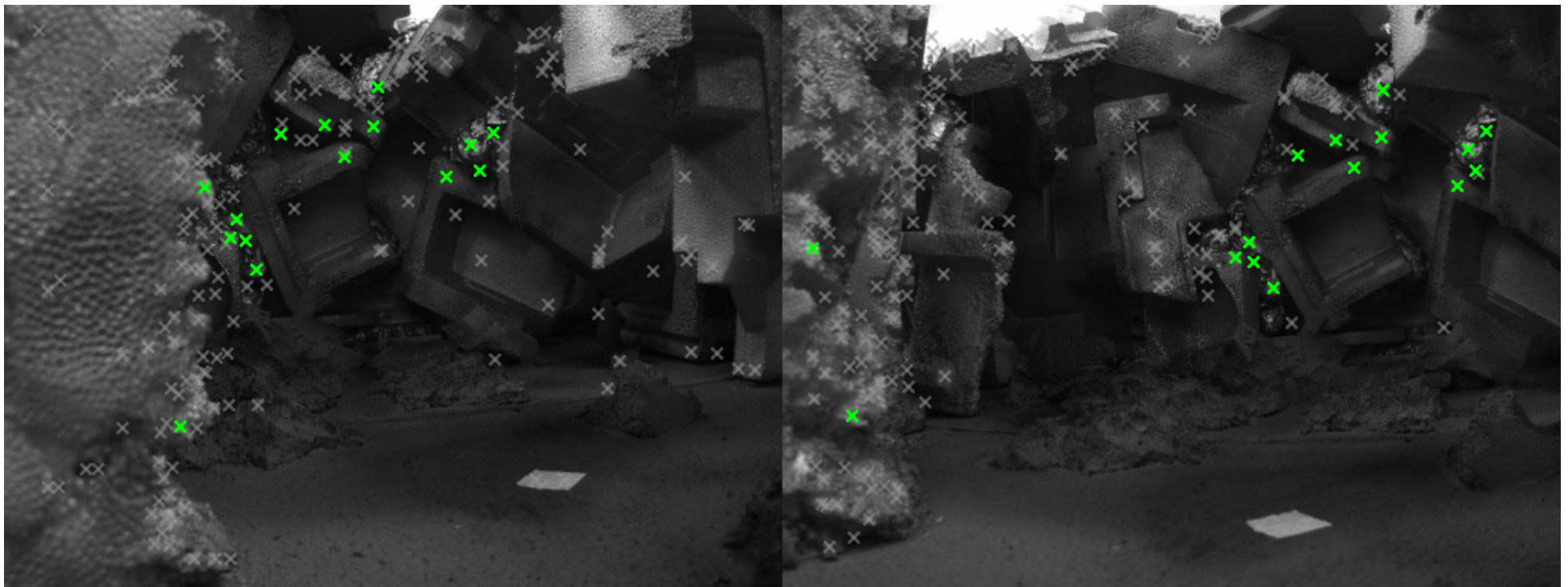
Feature Extraction

- Look for keypoints in each image
- Signature is computed for each keypoint
 - Should be similar for reasonable changes in perspective/lightning
 - But different for different keypoints
- We evaluated detectors/descriptors
 - SURF/SURF is good compromise regarding speed and reliability



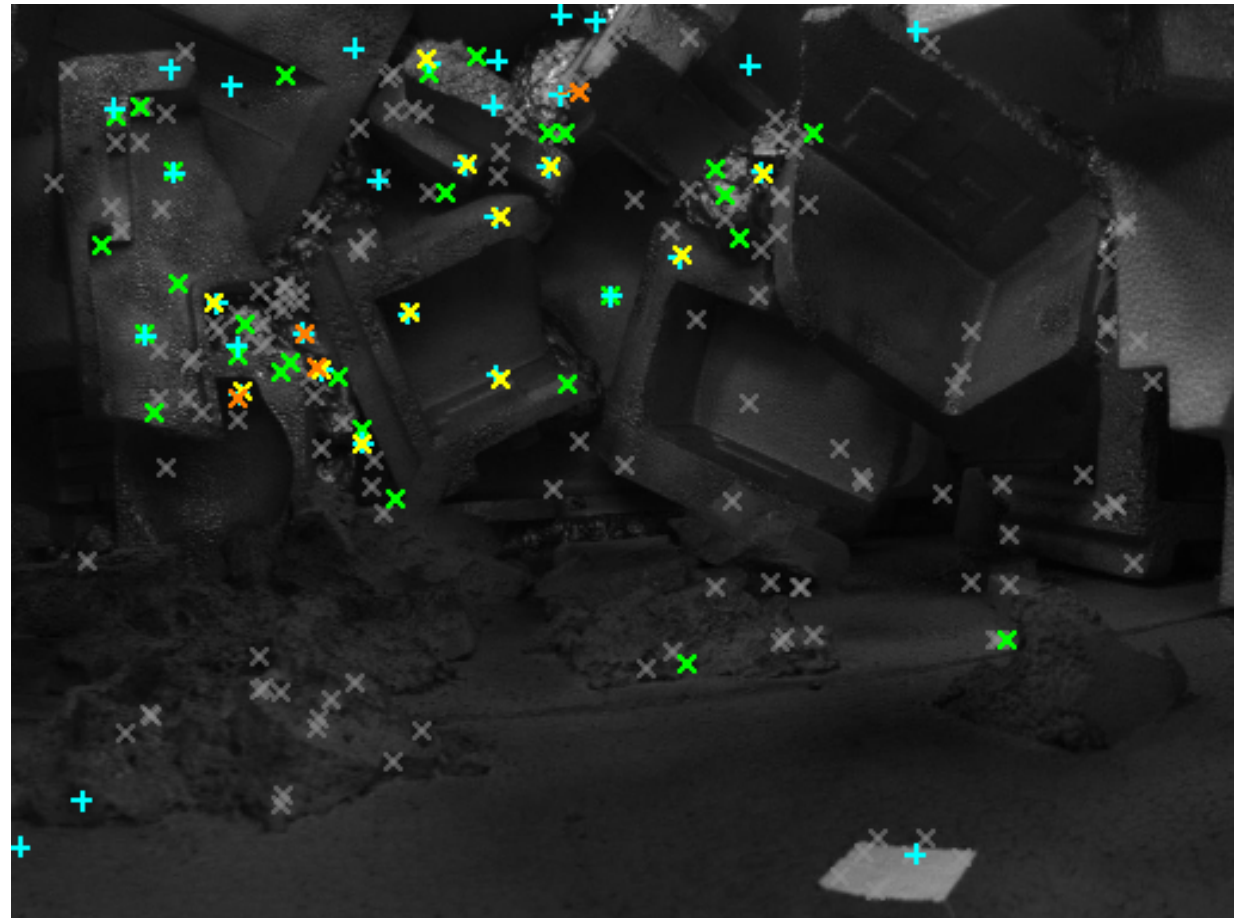
Data Association (Stereo)

- For every keypoint in left image search nearest neighbor in right image
- Consistent match iff left point is also nearest neighbor of right point
- Still many outliers, so additional epipolarity check
 - Calculate corresponding 3D point



Data Association (Global)

- Same approach for new features versus map features
- Keypoints found in map add new constraint for feature
 - Additional check for outliers
- Keypoints not found are registered as new feature
- Too few features, so additional monocular measurements



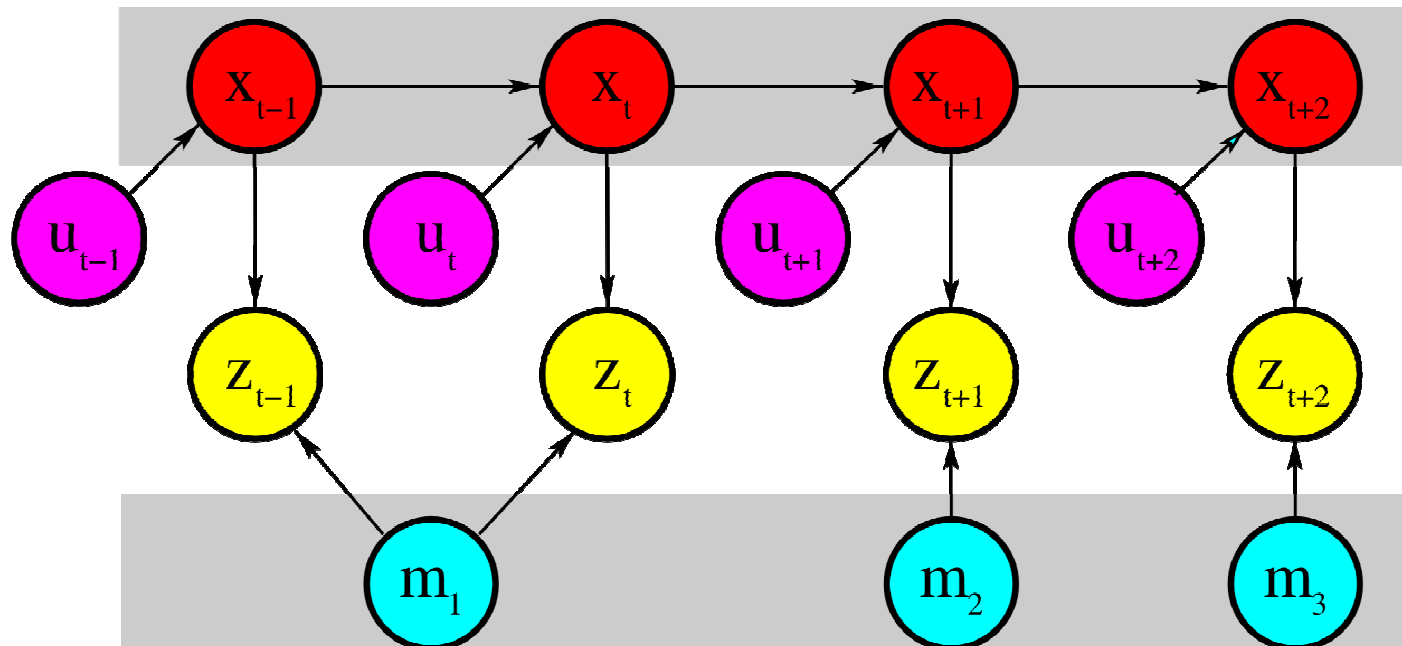
Data Association (Summary)



- Method sufficiently robust with enough matches between consecutive frames
- Method is not capable of loop-closing
- Runtime of nearest-neighbor search is negligible (<2ms)

IMU-Integration

- IMU Measurements can compensate short periods w/o feature detection
- Also give information about orientation



IMU-Integration II



- Frequency of IMU data is too high
- Integrate IMU data between two image frames into single measurement
 - Accumulate data in gravitation-less space
- Apply rotated, accumulated data and subtract gravity

SLAM-Back-End

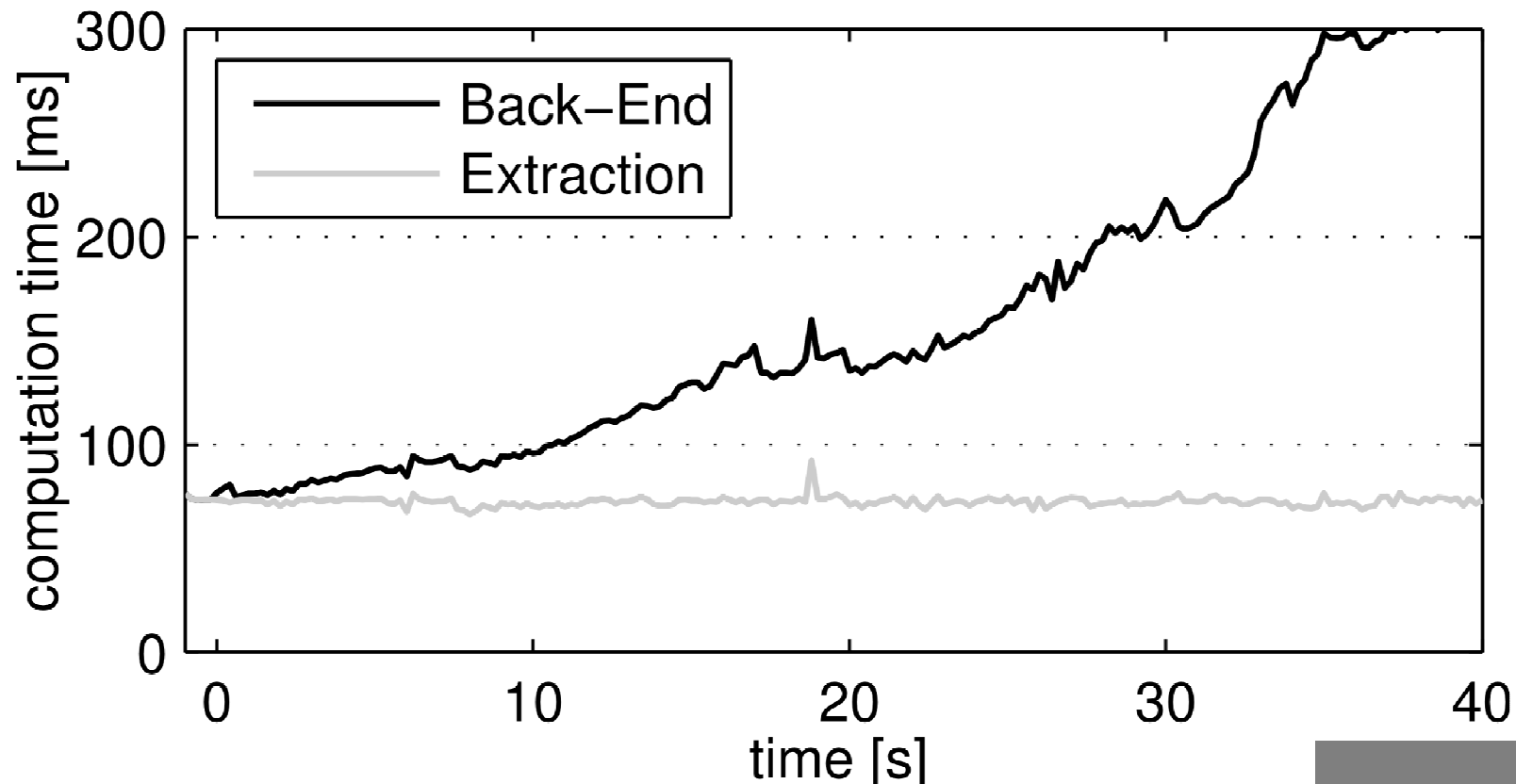


- After each camera frame optimize poses and landmarks by Least-Squares optimizer *SLoM*
- Textbook Sparse Gauss-Newton method
- States are handled as *manifolds*
 - *More details in Udo's talk tomorrow*

System Performance



- System runs about 30 seconds @5Hz
- Afterwards frames are dropped and system loses stability, eventually



Dense Mapping

- Extract local dense map from stereo pair using OpenCV's Blockmatcher
- Register to global map with optimized poses from SLAM result using OctoMap

